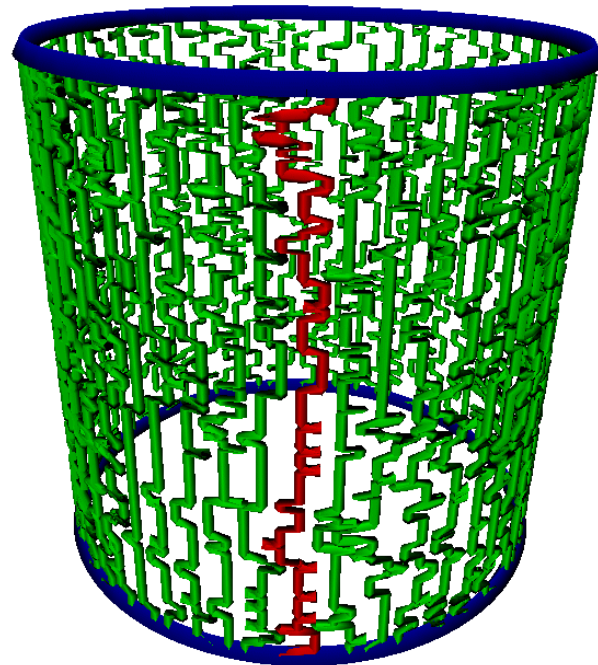


Monte Carlo simulations of quantum systems with global updates

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Quantum spin-systems I

World-lines and the loop-algorithm



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$$(1) \longrightarrow -t \sum_i (c_i^\dagger c_{i+1} + h.c) + V \sum_i \left(n_i - \frac{1}{2} \right) \left(n_{i+1} - \frac{1}{2} \right)$$

with $t = J/2$ **and** $V = J\Delta \implies$ **isotropic HAF** $\longrightarrow V = 2t$.

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\hookrightarrow quantum Monte Carlo simulations

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Partition function

$$\begin{aligned} Z &= \text{Tr} e^{-\beta H} = \text{Tr} \prod_{\ell=1}^L e^{-\Delta\tau H} \\ &= \sum_{\{i_\ell\}} \langle i_1 | e^{-\Delta\tau H} | i_L \rangle \langle i_L | e^{-\Delta\tau H} | i_{L-1} \rangle \cdots \langle i_2 | e^{-\Delta\tau H} | i_1 \rangle, \end{aligned}$$

where $\Delta\tau = \beta/L$, and $\{|i_\ell\rangle\}$ complete sets of states at each time slice.

Trotter-Suzuki decomposition $\longrightarrow H = H_1 + H_2$.

$$e^{-\Delta\tau H} = e^{-\Delta\tau H_1} e^{-\Delta\tau H_2} + \mathcal{O}\left[(\Delta\tau)^2\right].$$

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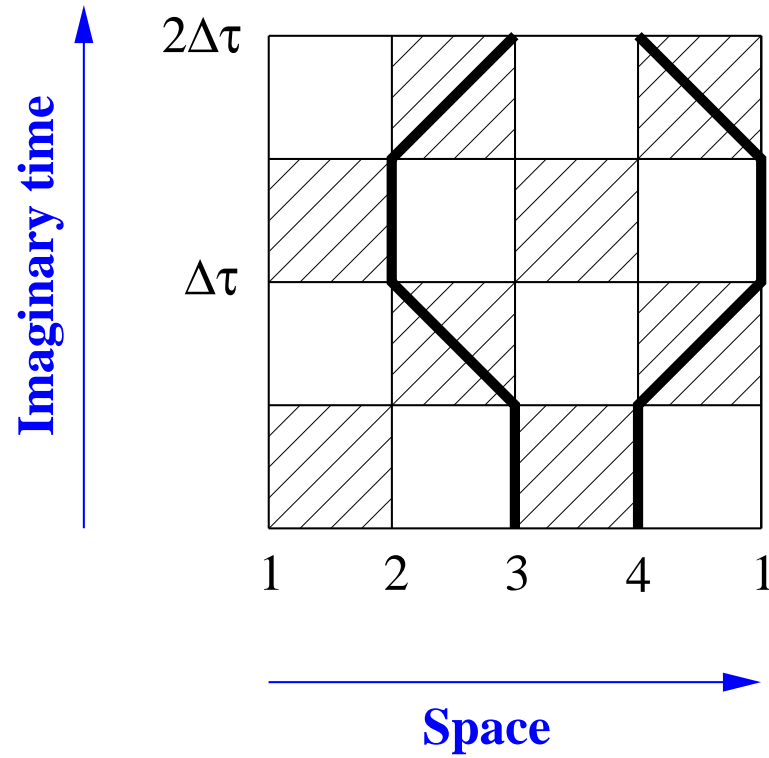
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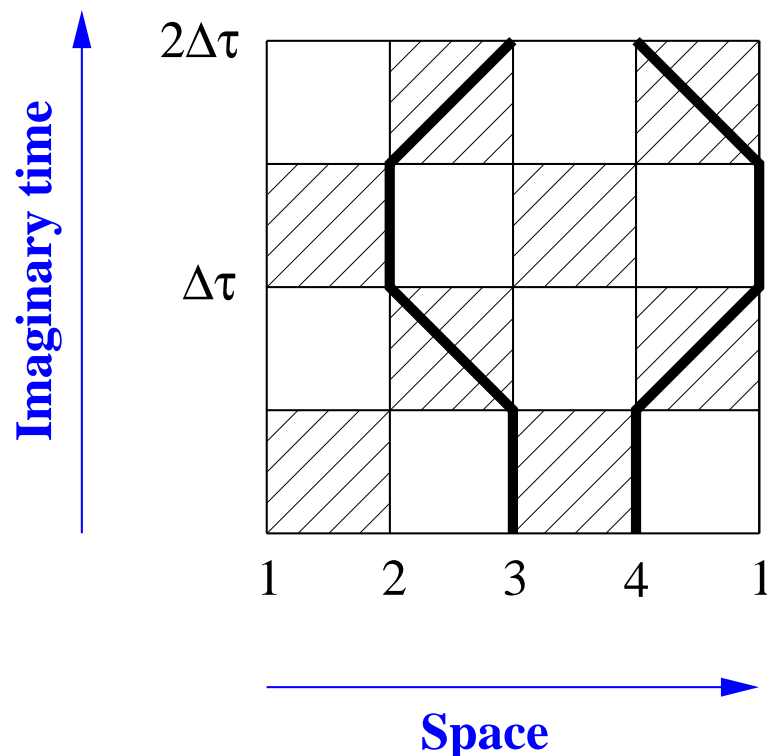
\hookrightarrow the matrix elements are reduced to a product of two-site matrix elements:

$$\begin{aligned} & \langle i_\ell | e^{-\Delta\tau H} | i_{\ell+1} \rangle \\ &= \langle i_{2\ell} | e^{-\Delta\tau H_1} | i_{2\ell-1} \rangle \langle i_{2\ell-1} | e^{-\Delta\tau H_2} | i_{2\ell-2} \rangle + \mathcal{O} \left[(\Delta\tau)^2 \right] \\ &= \prod_{i \text{ odd}} \langle i_{2\ell} | e^{-\Delta\tau H_{i,i+1}} | i_{2\ell-1} \rangle \\ & \quad \times \prod_{i \text{ even}} \langle i_{2\ell-1} | e^{-\Delta\tau H_{i,i+1}} | i_{2\ell-2} \rangle + \mathcal{O} \left[(\Delta\tau)^2 \right] . \end{aligned}$$

World-lines in a checkerboard in space-time (imaginary time)



World-lines in a checkerboard in space-time (imaginary time)



Matrix elements

$$\begin{aligned}
 \langle \uparrow\uparrow | e^{-\Delta\tau H_{i,i+1}} | \uparrow\uparrow \rangle &= \langle \downarrow\downarrow | \cdots | \downarrow\downarrow \rangle = e^{-\Delta\tau J\Delta/4} \\
 \langle \uparrow\downarrow | e^{-\Delta\tau H_{i,i+1}} | \uparrow\downarrow \rangle &= \langle \downarrow\uparrow | \cdots | \downarrow\uparrow \rangle = e^{+\Delta\tau J\Delta/4} \cosh \Delta\tau J/2 \\
 \langle \uparrow\downarrow | e^{-\Delta\tau H_{i,i+1}} | \downarrow\uparrow \rangle &= \langle \downarrow\uparrow | \cdots | \uparrow\downarrow \rangle = -e^{+\Delta\tau J\Delta/4} \sinh \Delta\tau J/2 .
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Canonical transformation (only on bipartite lattices)

$$S_i^x \rightarrow (-1)^i S_i^x$$

$$S_i^y \rightarrow (-1)^i S_i^y$$

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$$H_H \rightarrow \sum_i \left[-J (S_i^x S_{i+1}^x + S_i^y S_{i+1}^y) + J\Delta S_i^z S_{i+1}^z \right] ,$$

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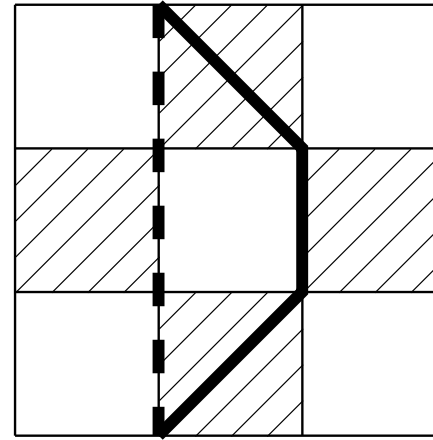
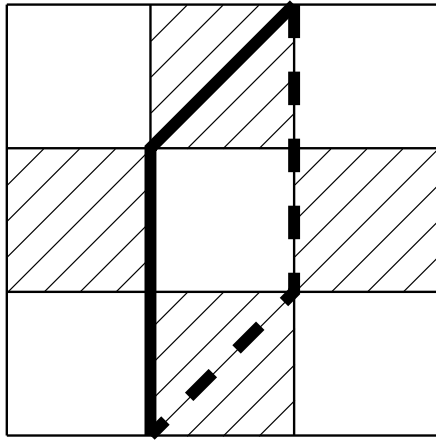
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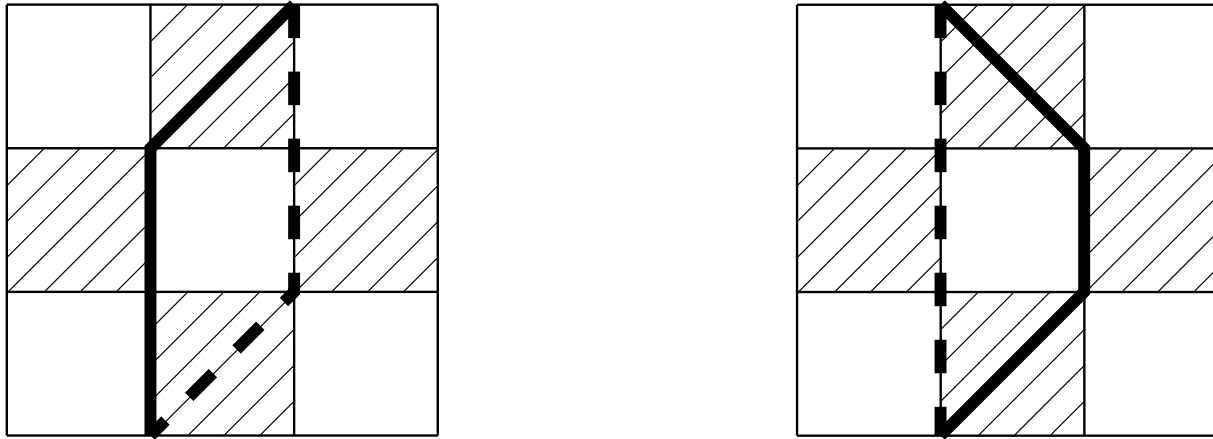
$$\langle \uparrow\downarrow | e^{-\Delta\tau H_{i,i+1}} | \downarrow\uparrow \rangle = \langle \downarrow\uparrow | \cdots | \uparrow\downarrow \rangle = e^{+\Delta\tau J\Delta/4} \sinh \Delta\tau J/2 .$$

Minus-sign problem on frustrated lattices

Local moves



Local moves



Update

$$R = \frac{W_{\text{new}}}{W_{\text{old}}} = [\tanh \Delta\tau J/2]^{su} \left[\cosh \Delta\tau J/2 e^{\Delta\tau J\Delta/2} \right]^{sv}$$

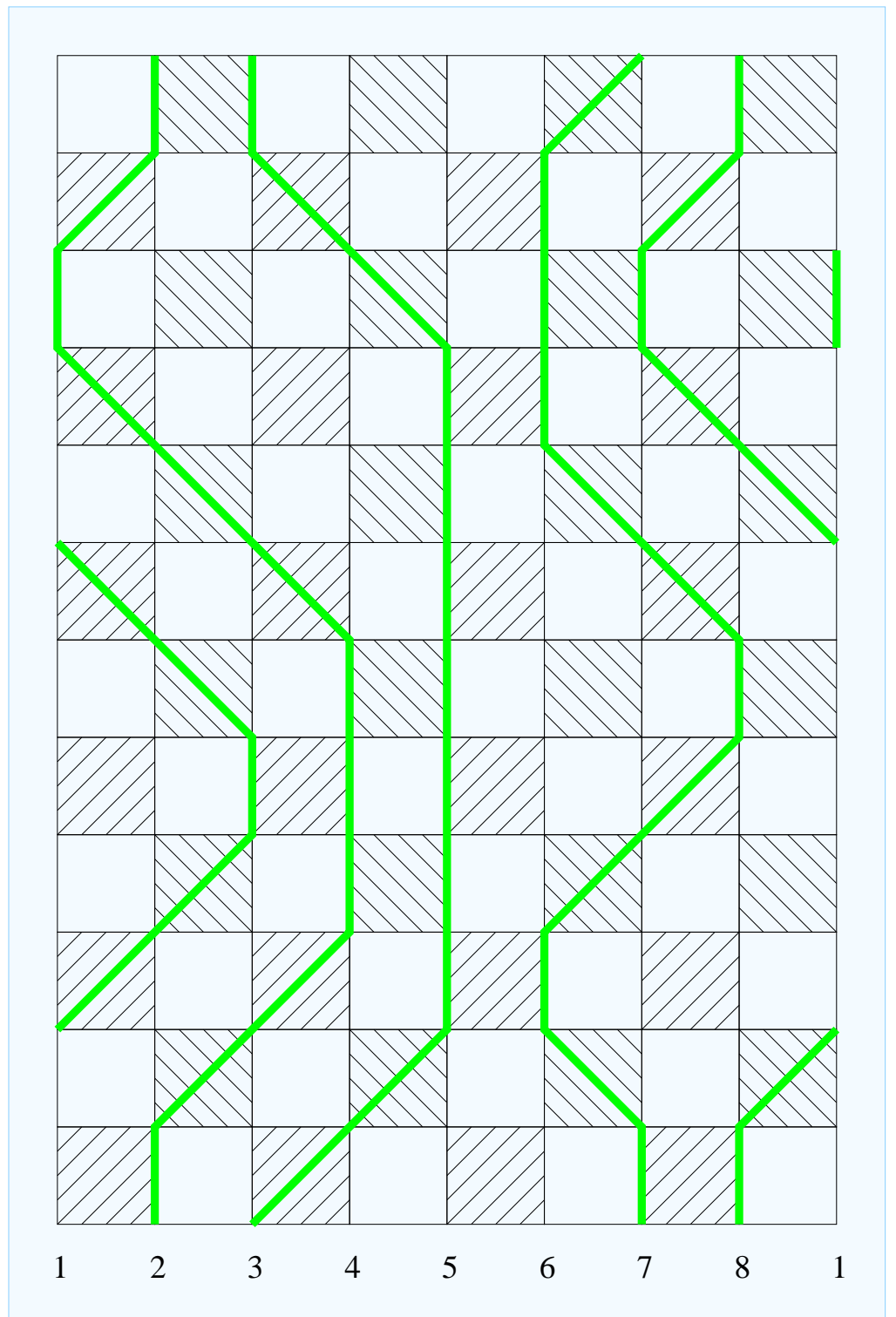
with

$$s \equiv n(i, j) + n(i, j + 1) - n(i + 1, j) - n(i + 1, j + 1) ,$$

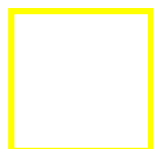
$$u \equiv 1 - n(i + 1, j - 1) - n(i + 1, j + 2),$$

$$v \equiv n(i - 1, j) - n(i + 2, j) .$$

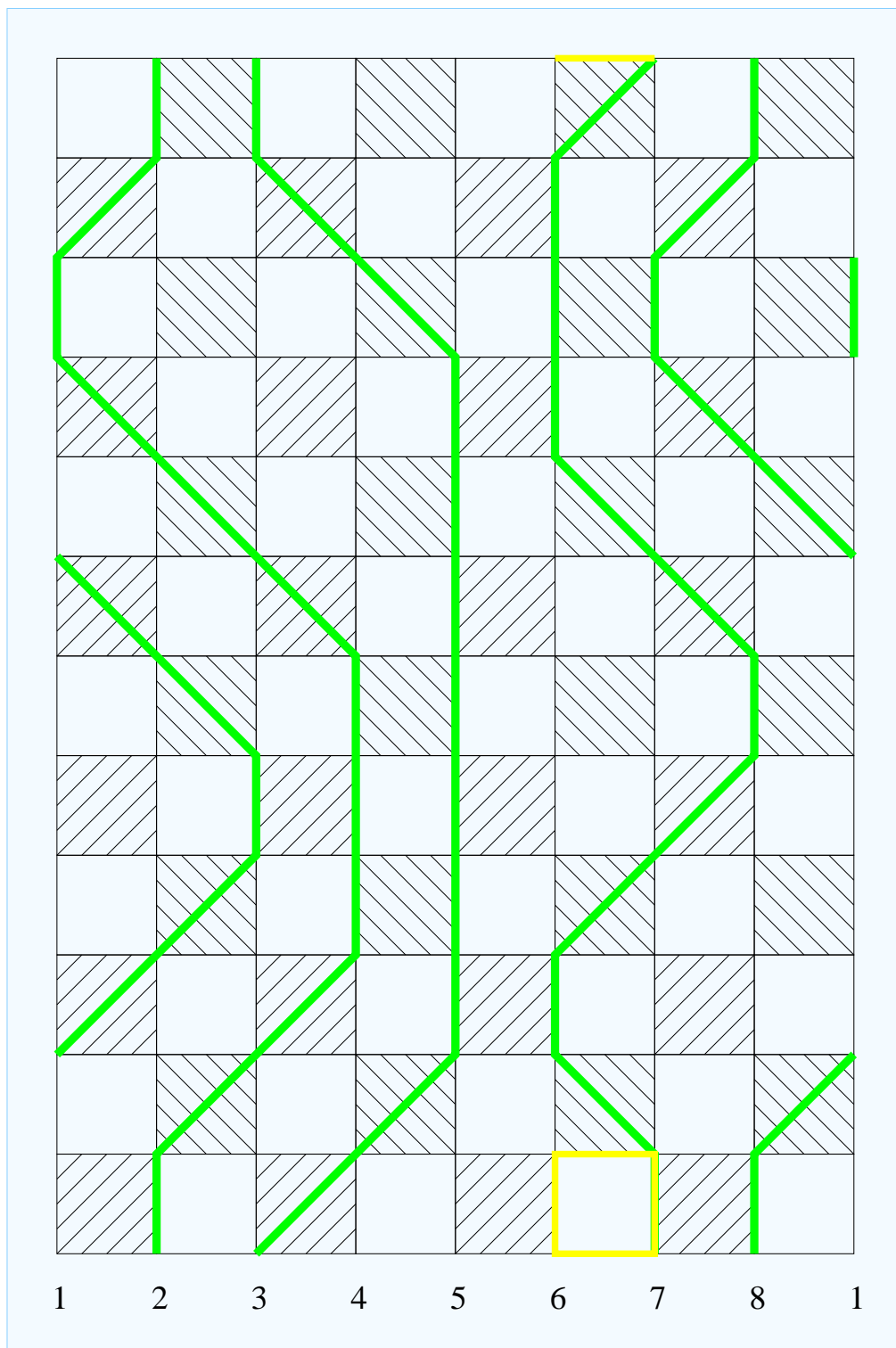
Simulation



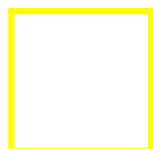
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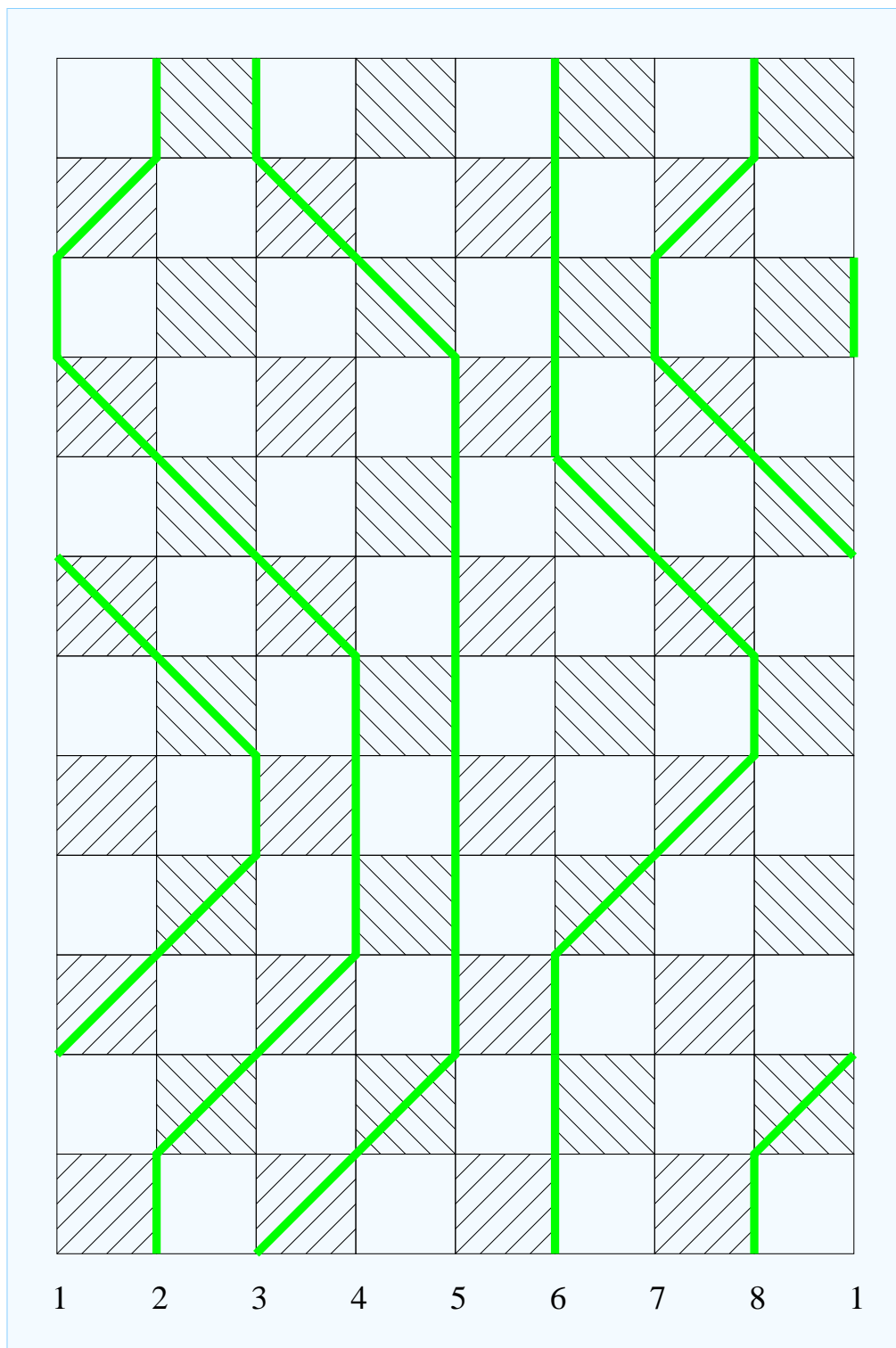
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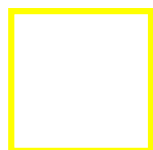
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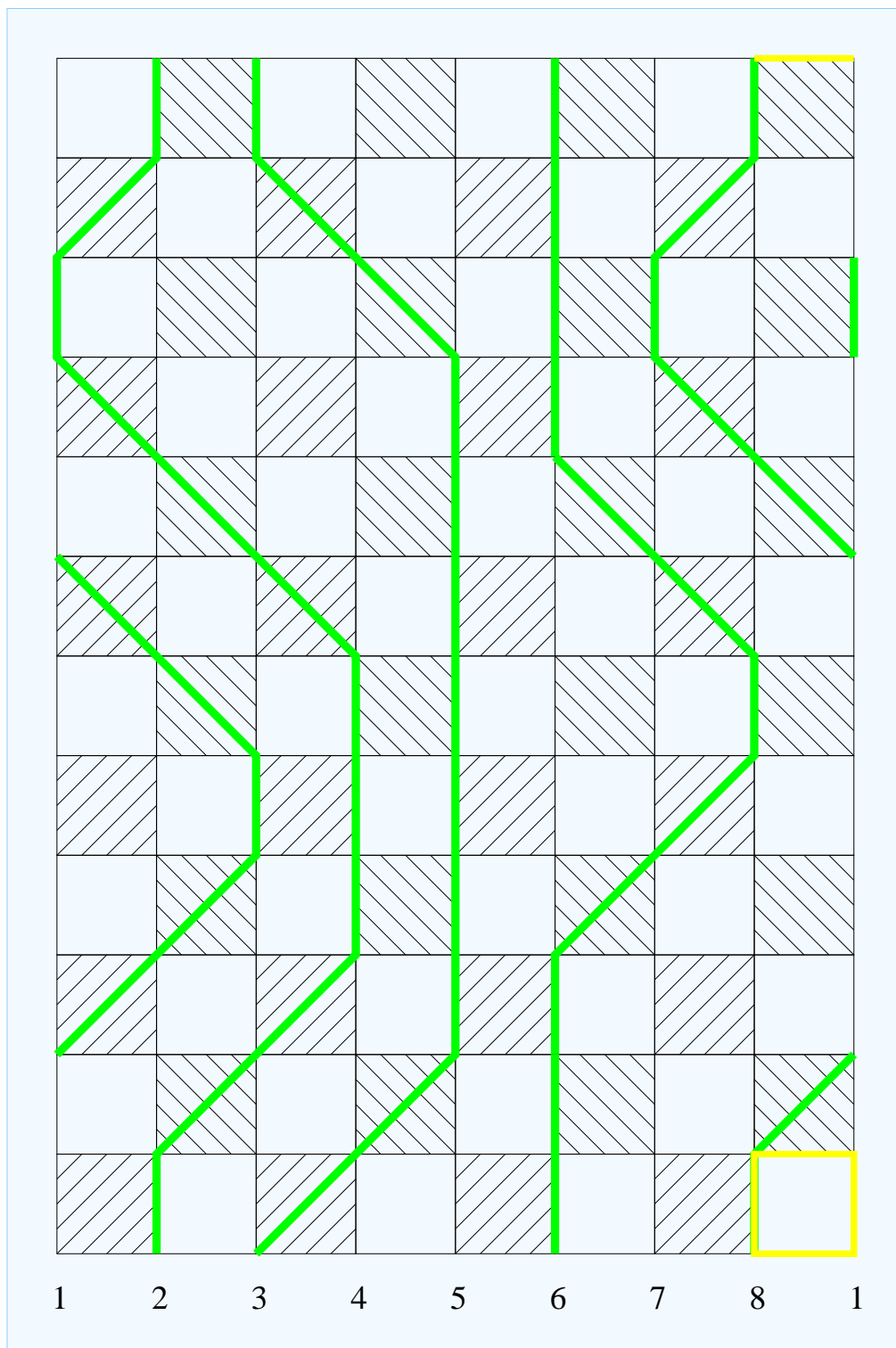
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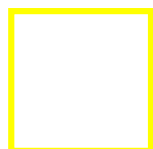
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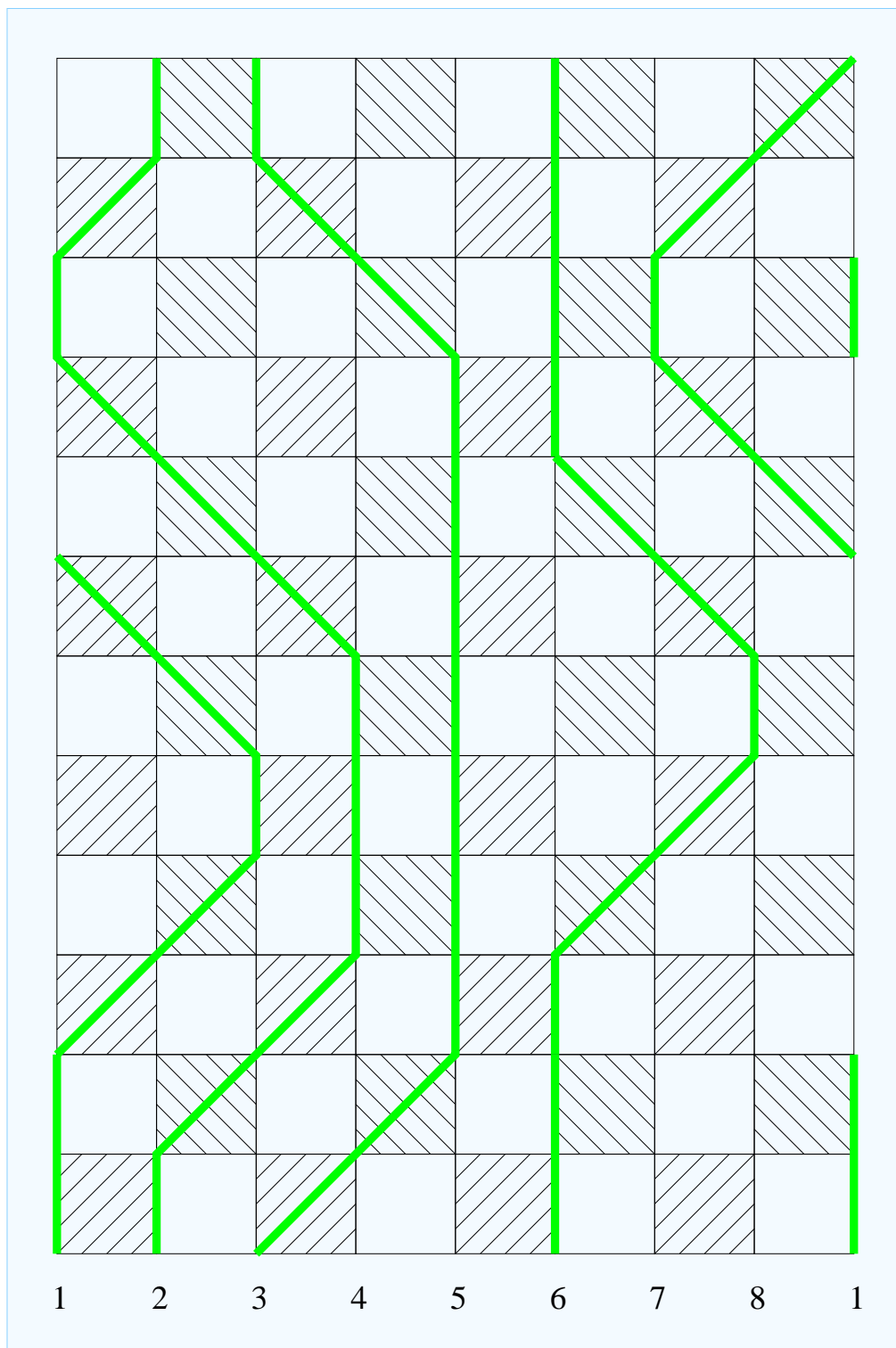
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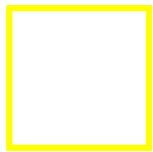
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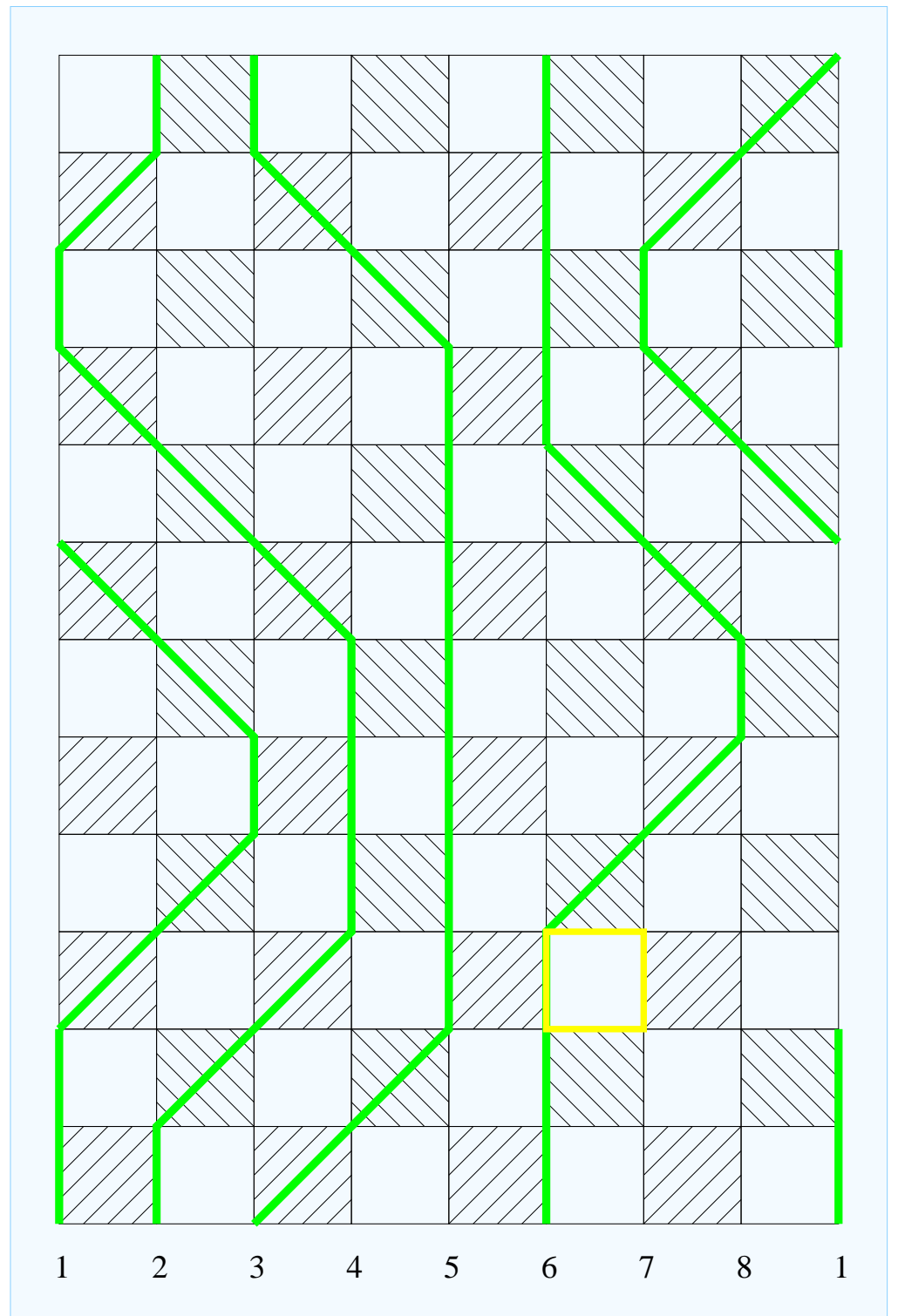
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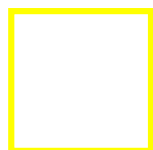
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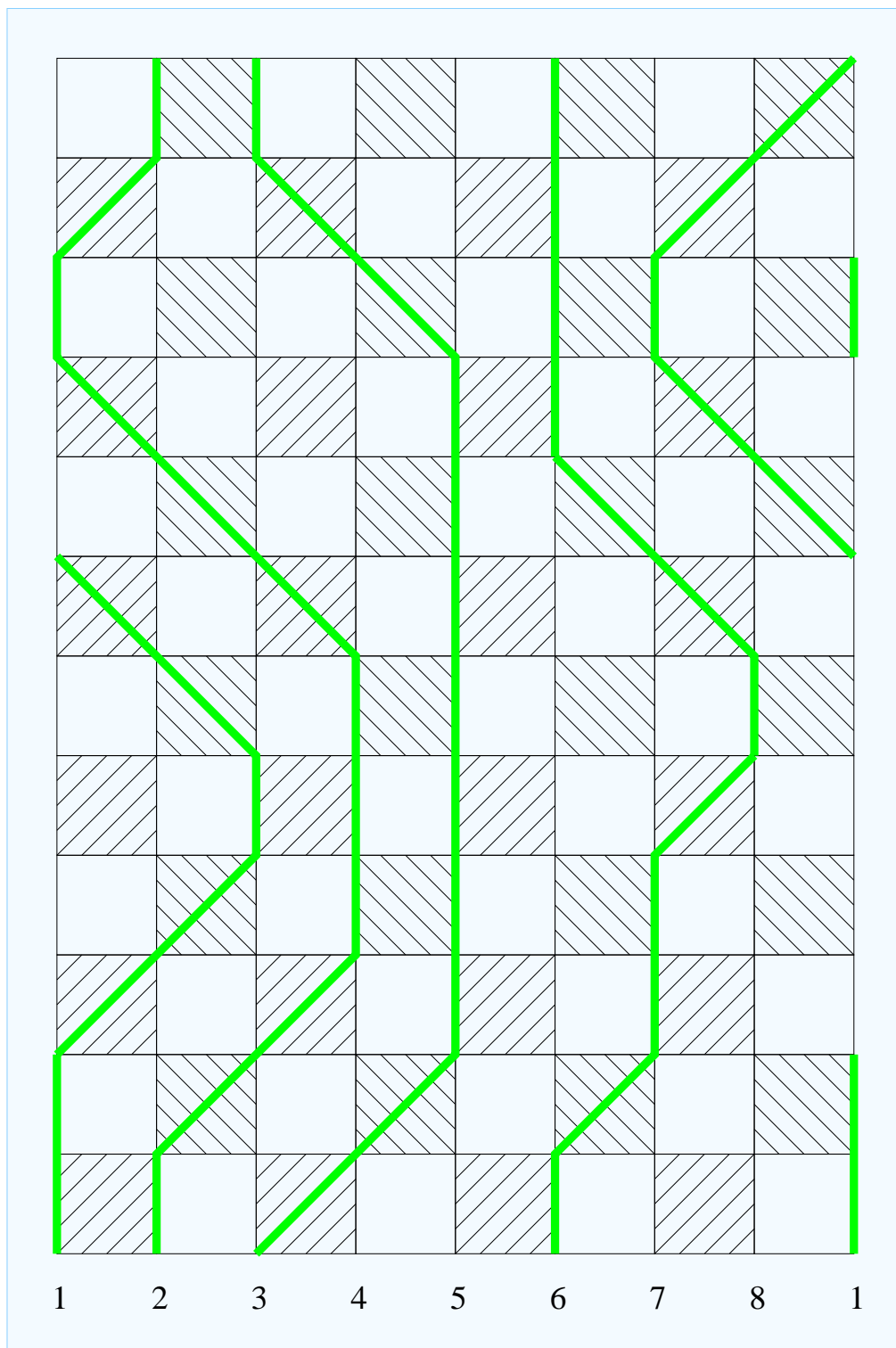
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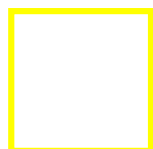
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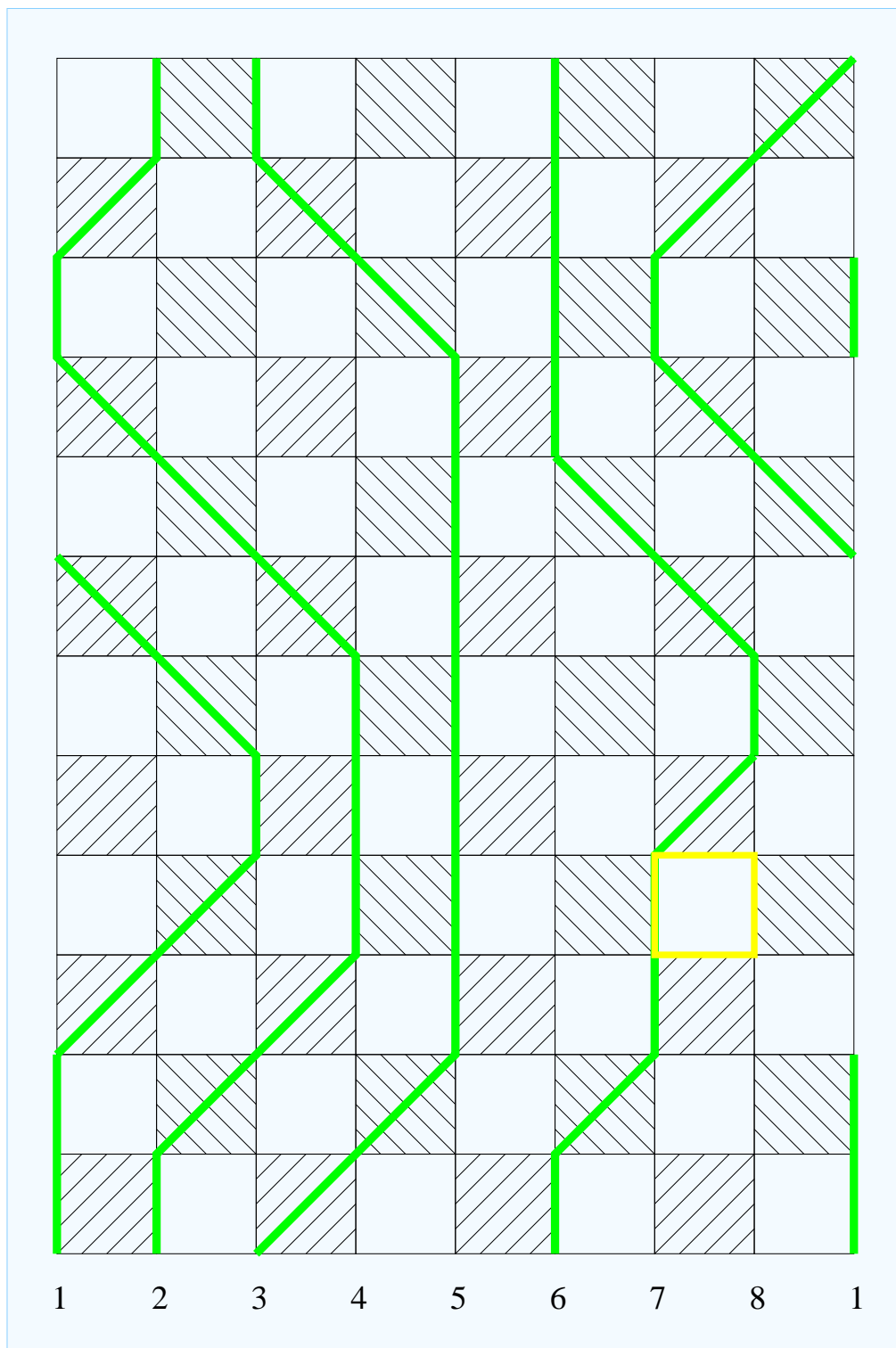
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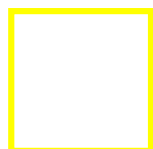
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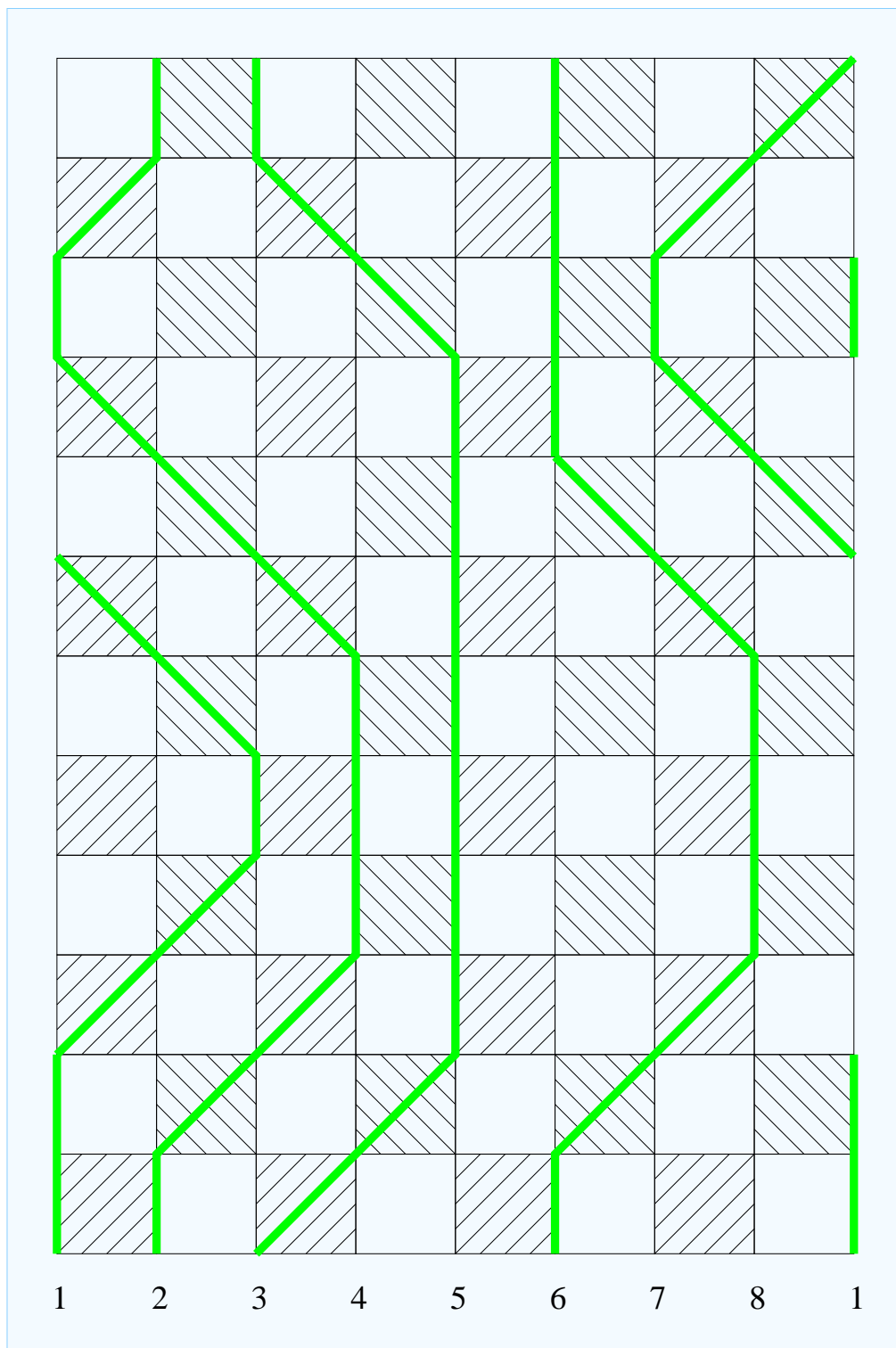
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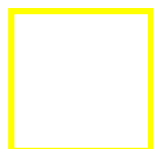
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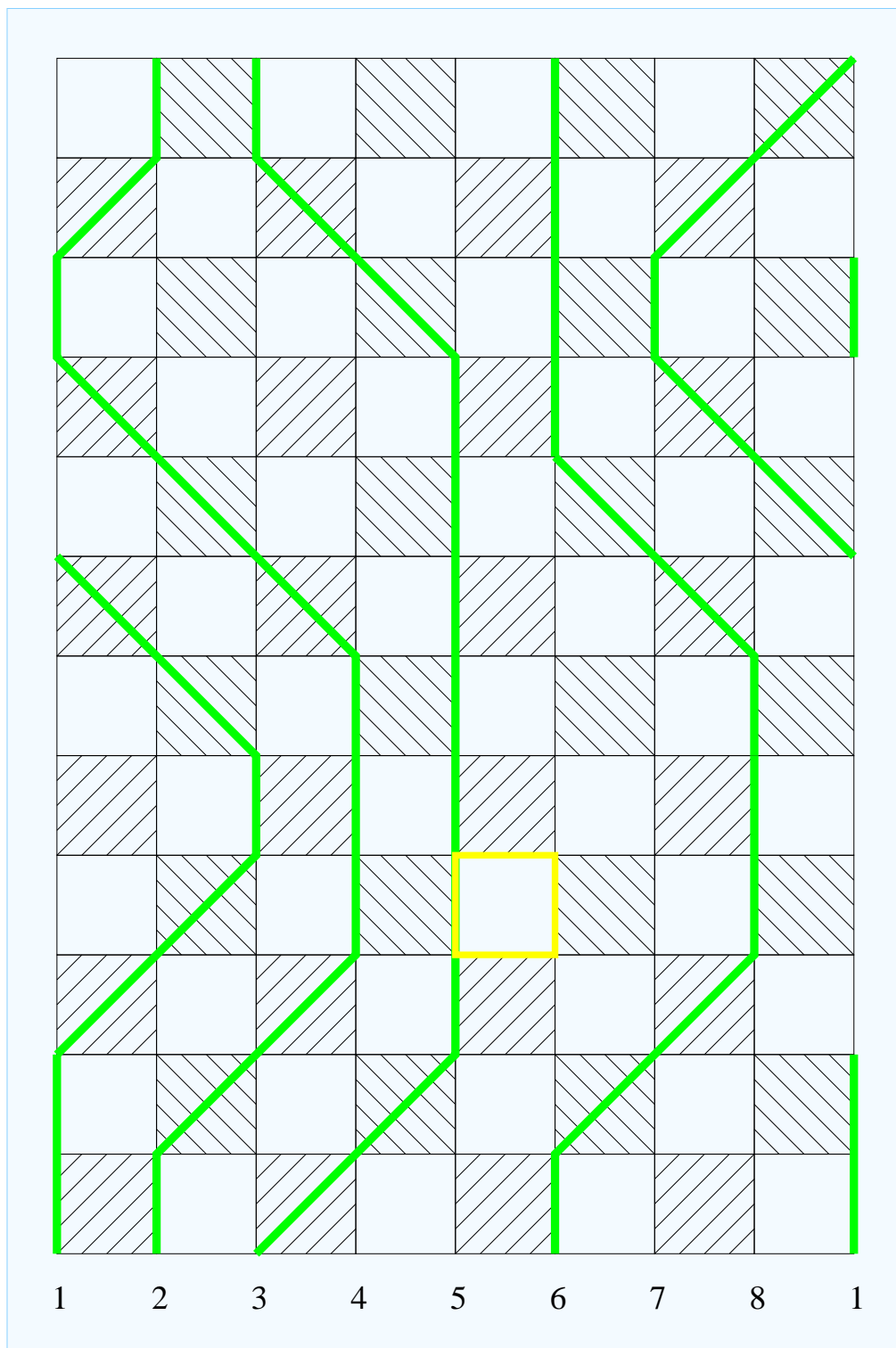
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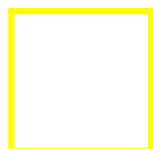
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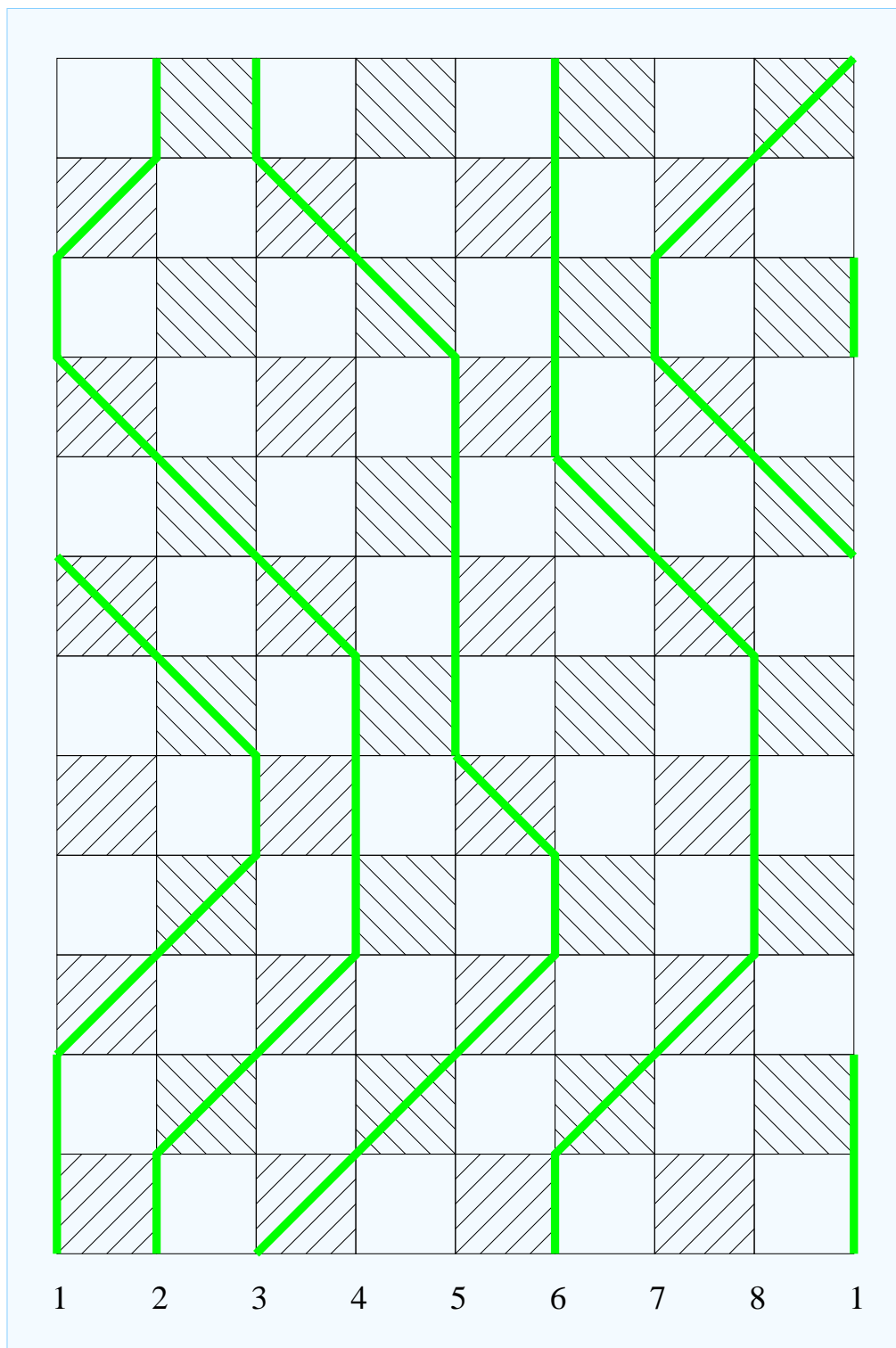
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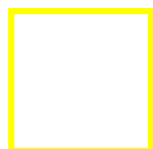
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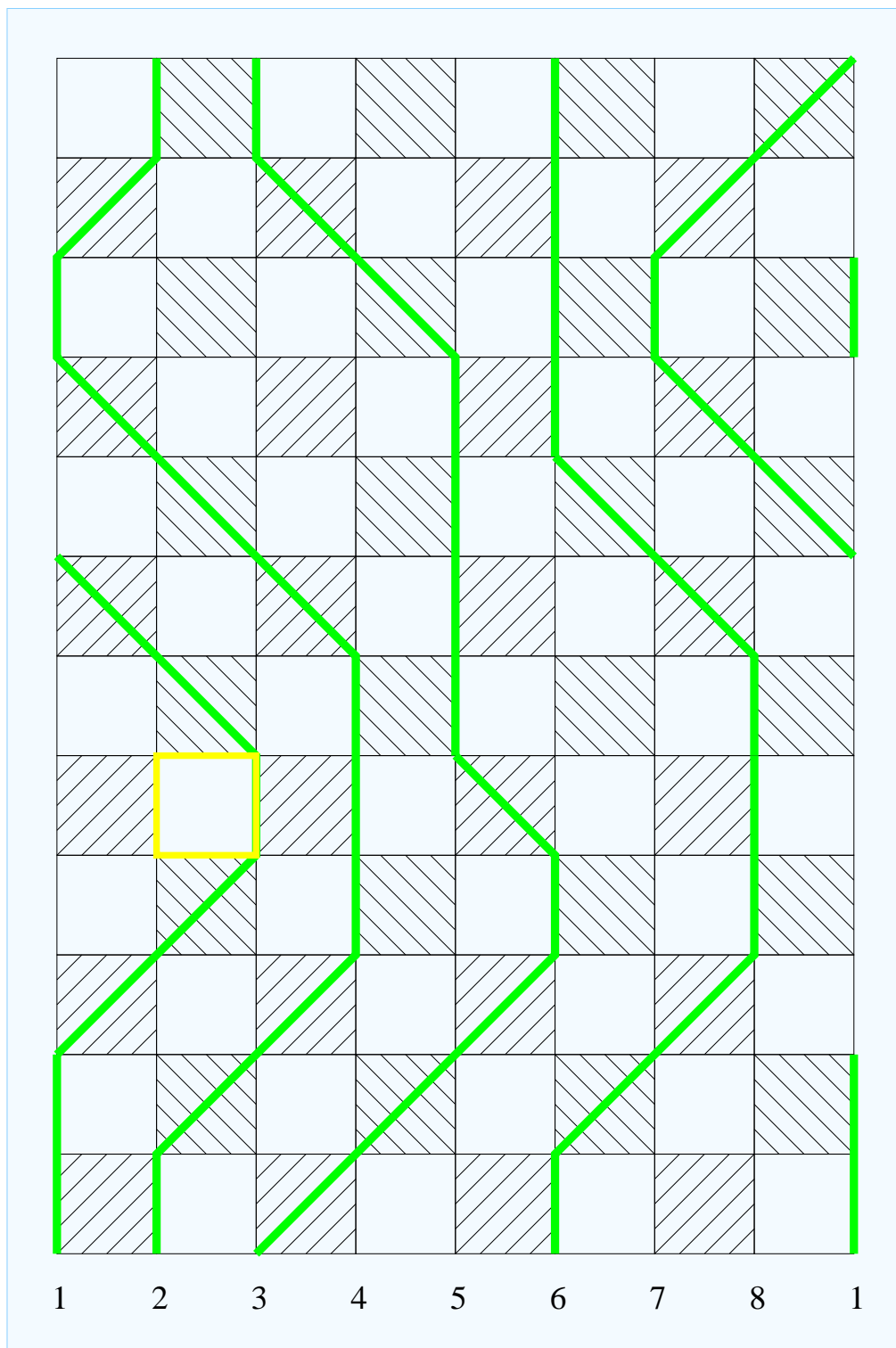
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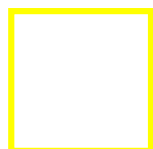
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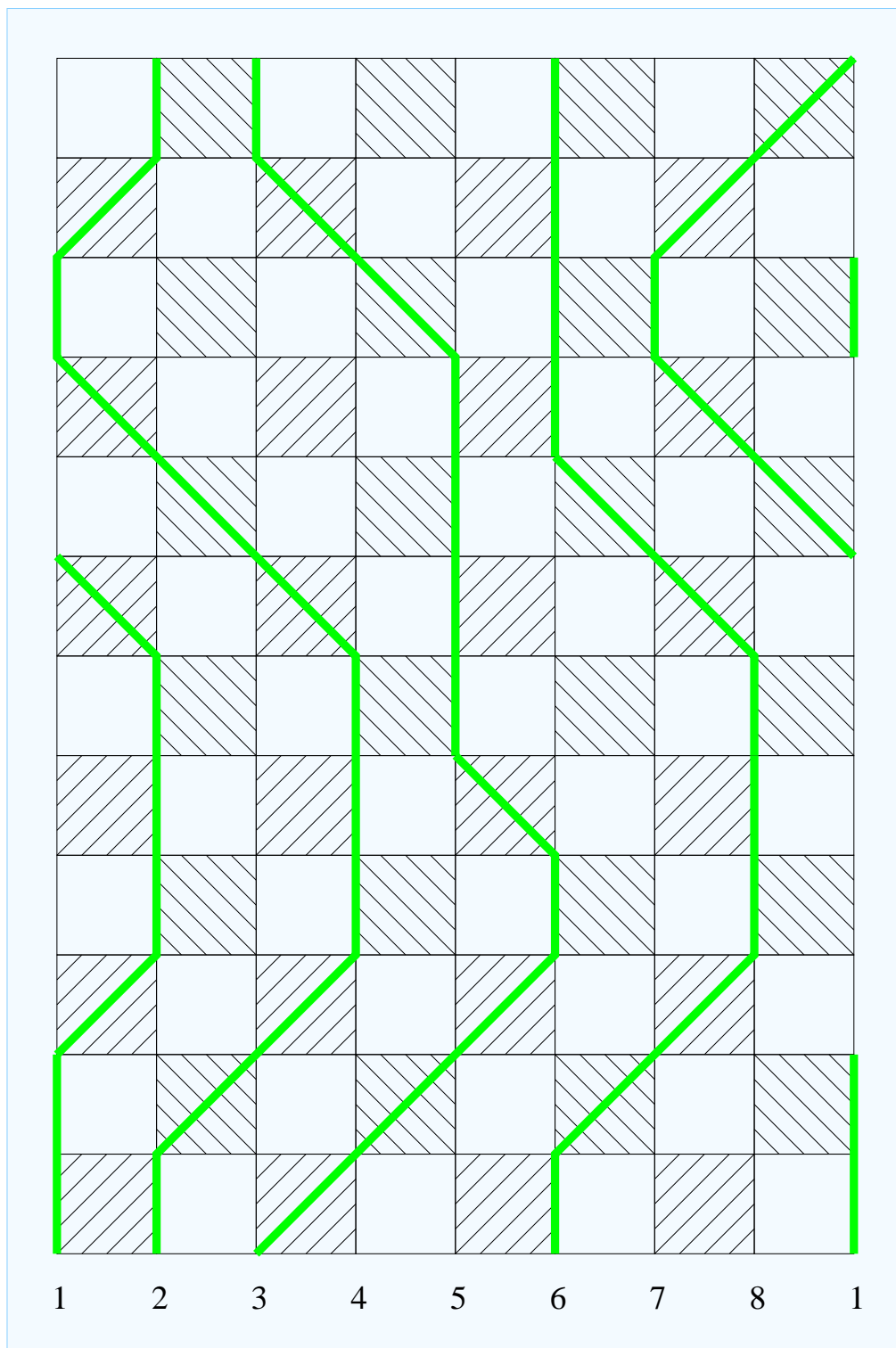
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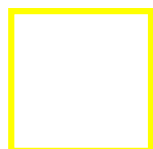
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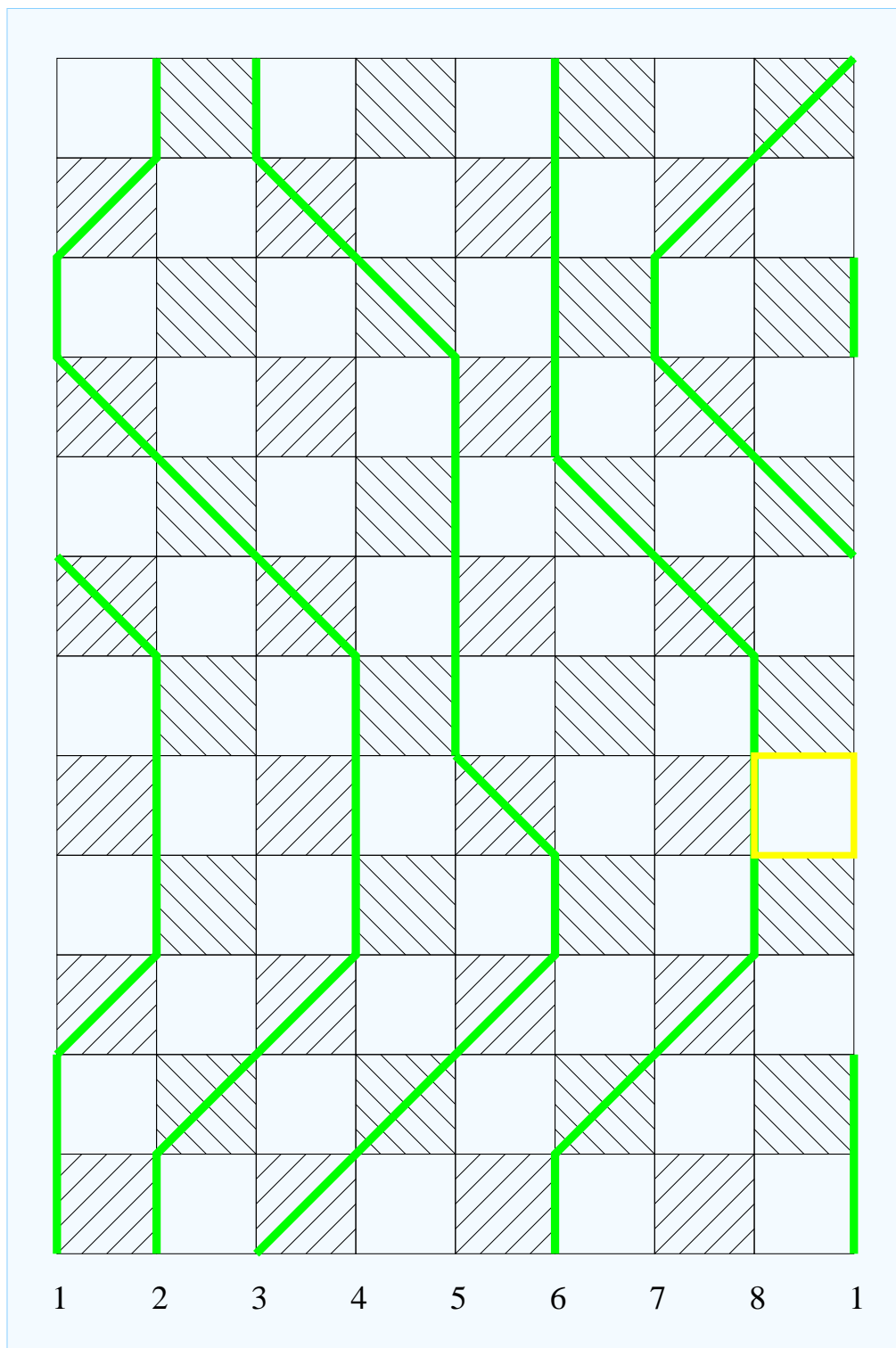
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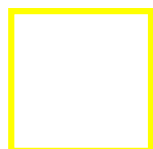
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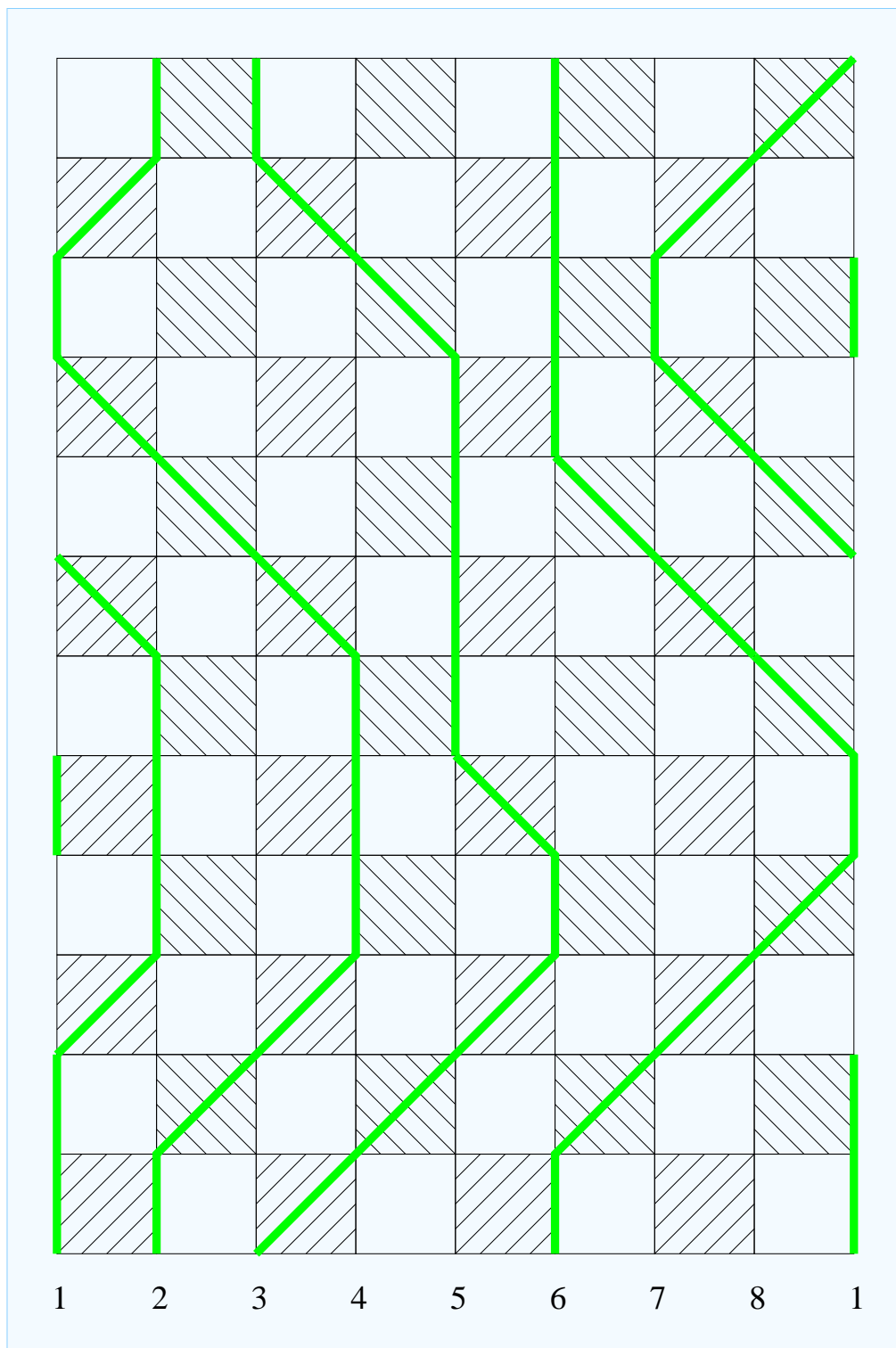
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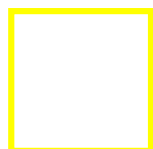
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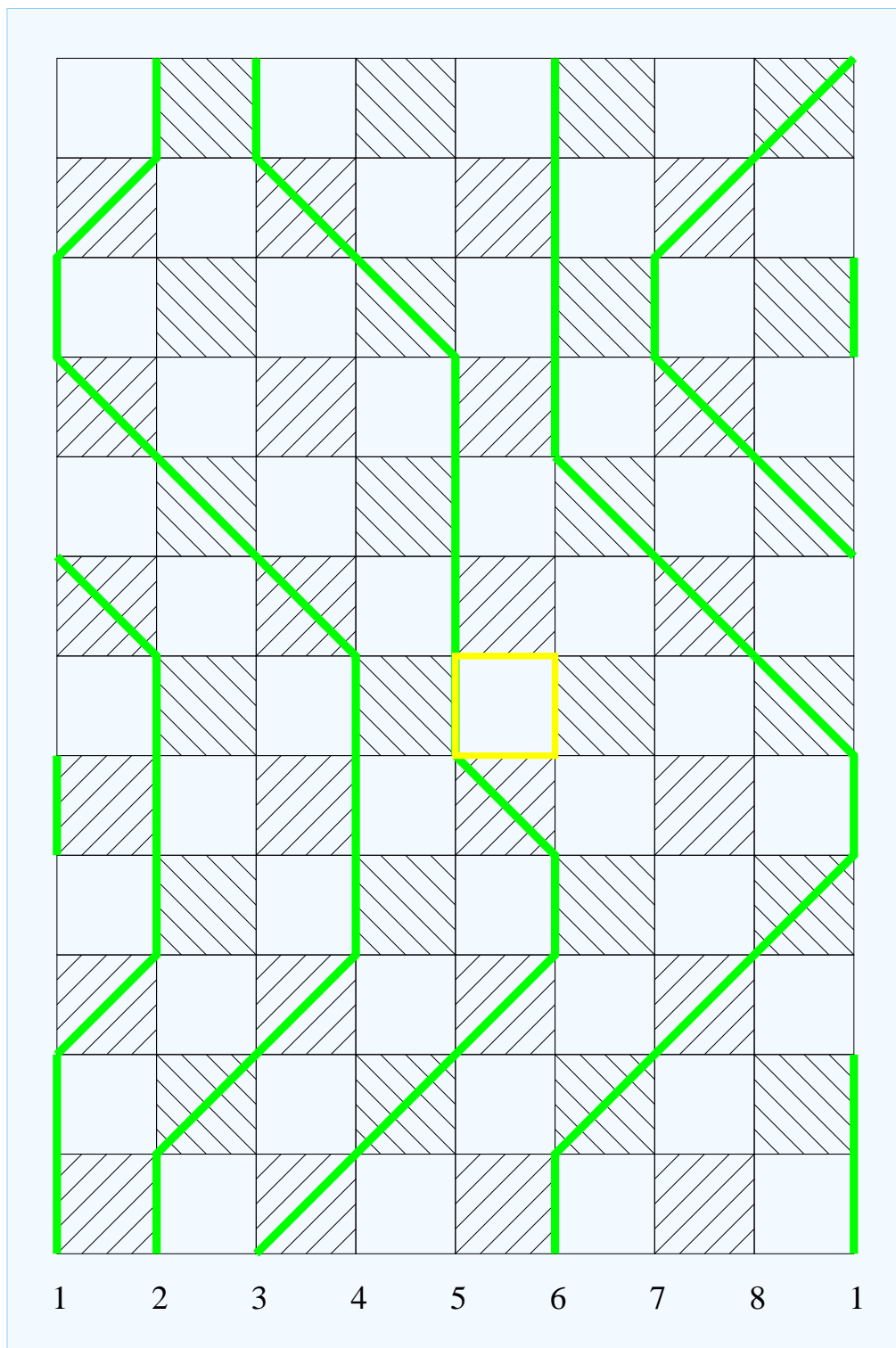
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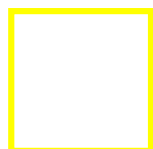
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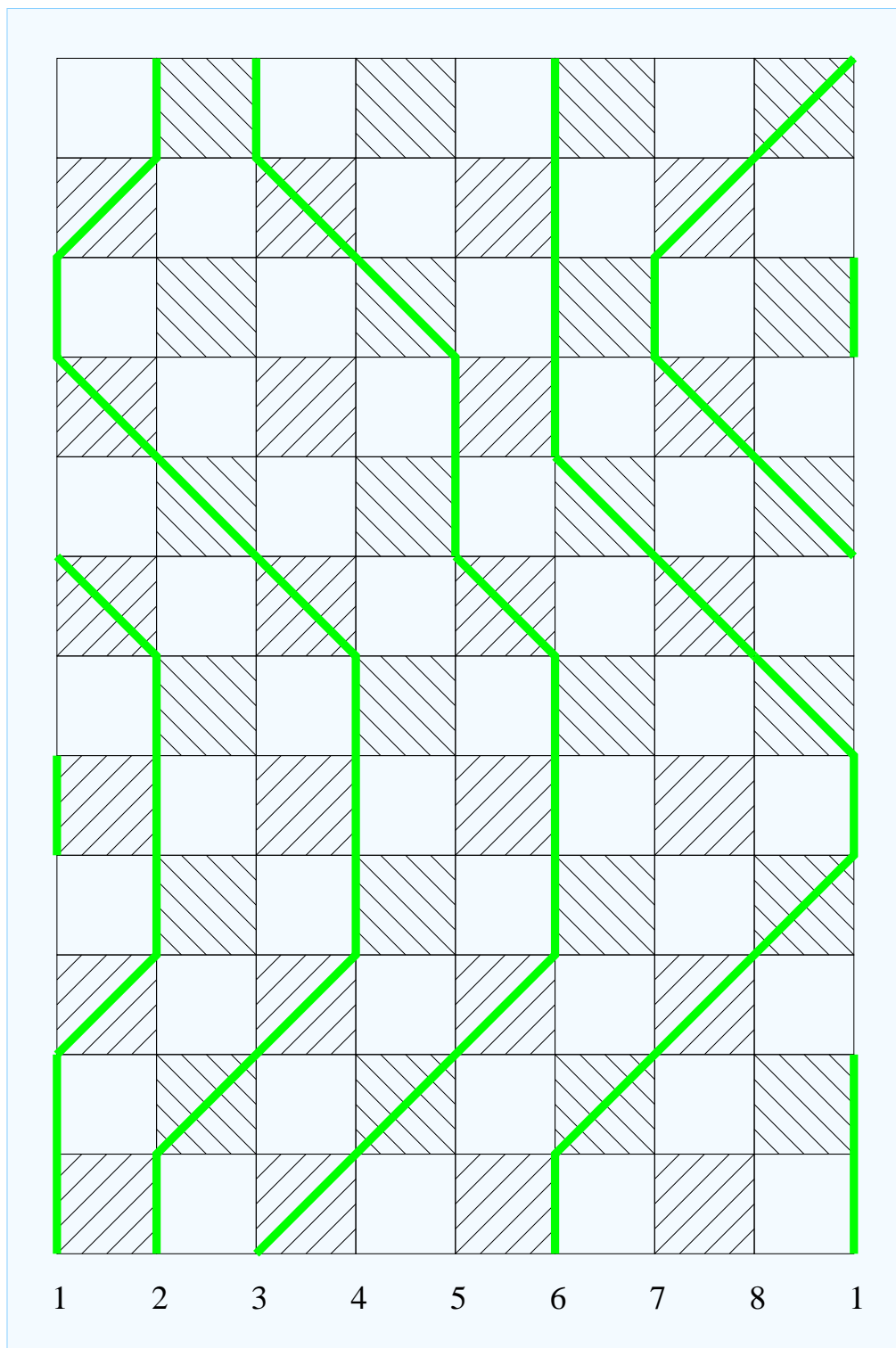
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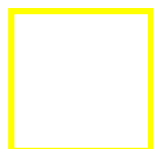
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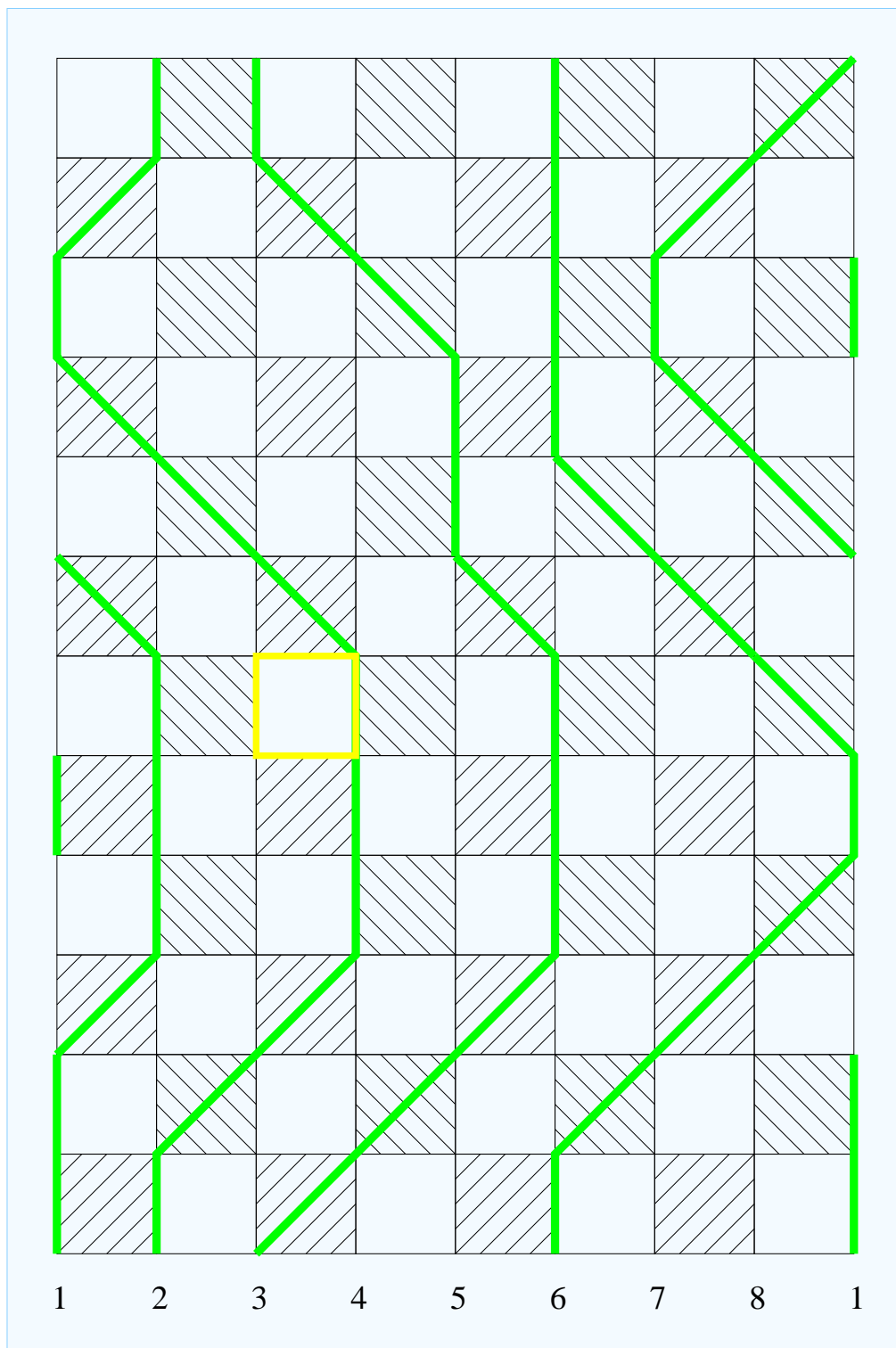
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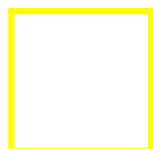
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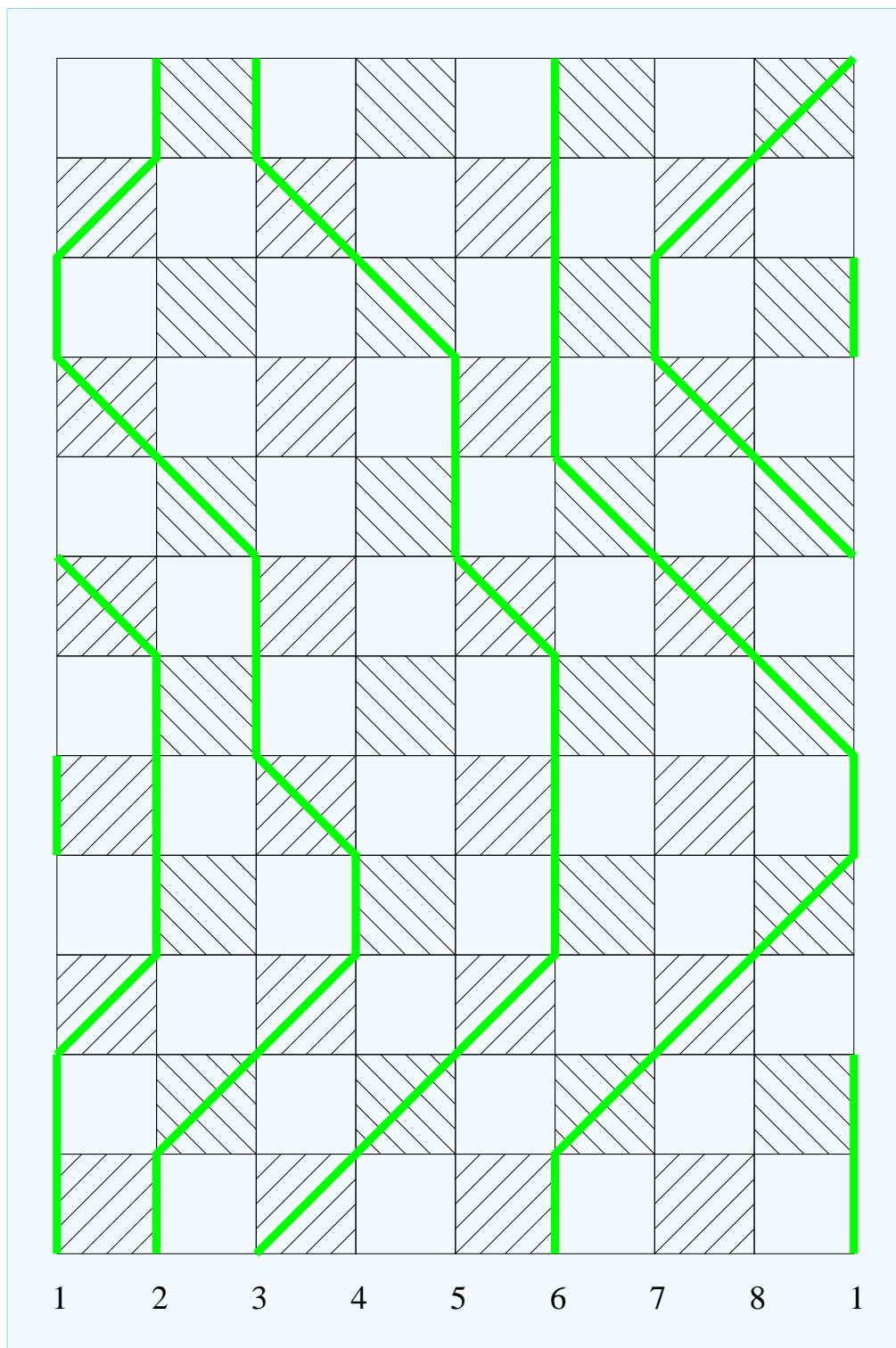
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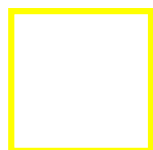
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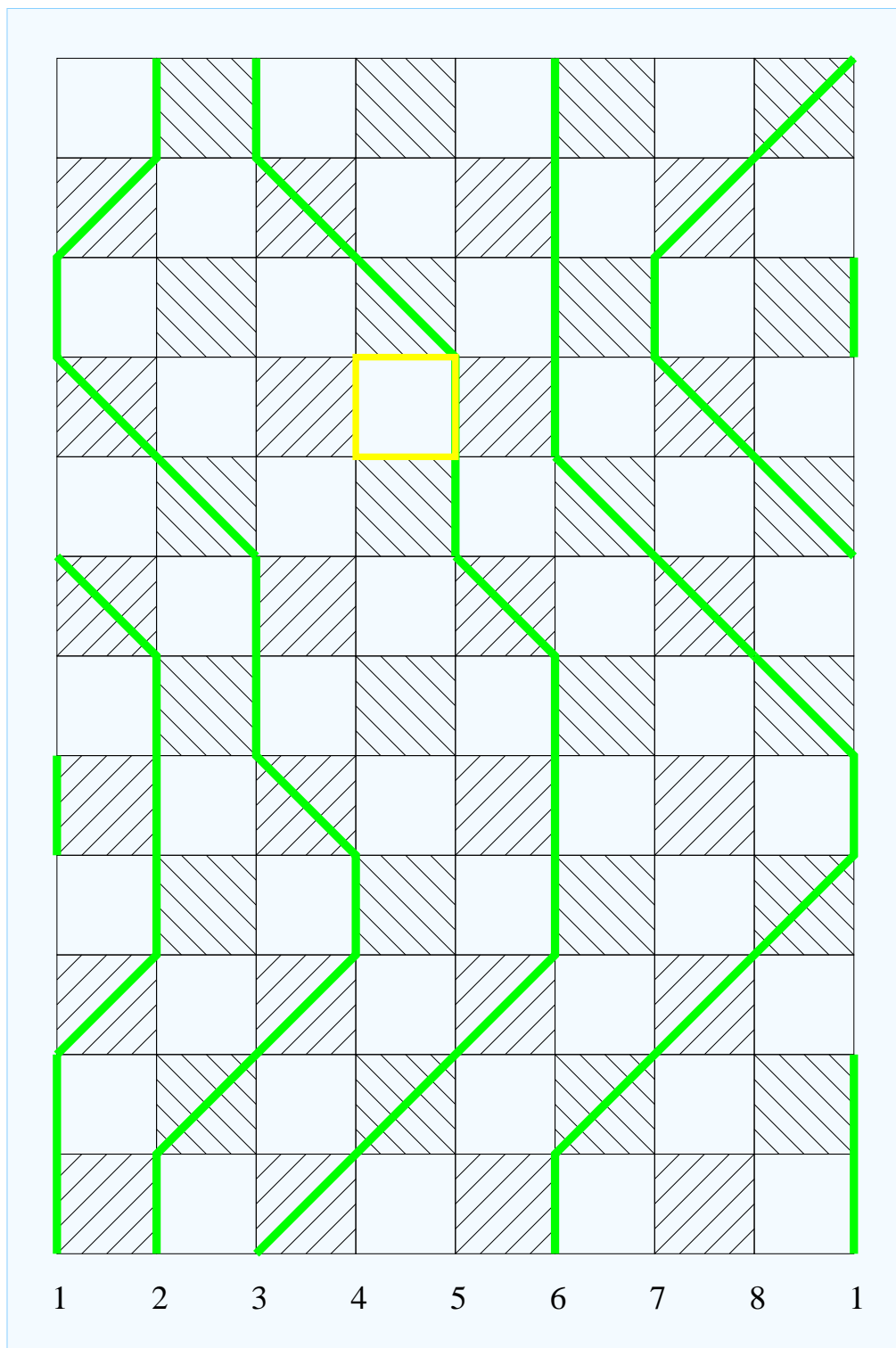
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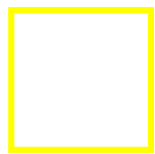
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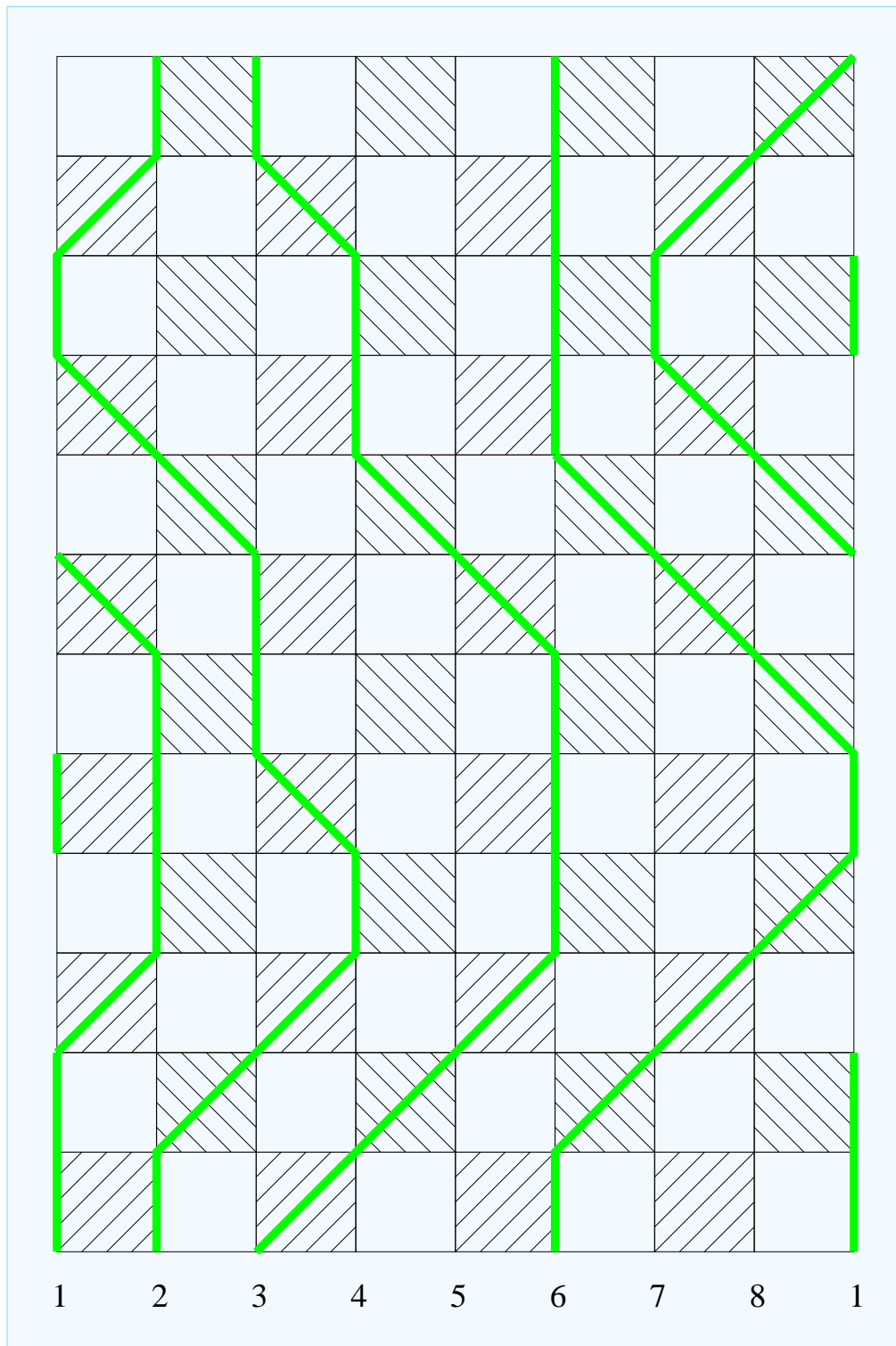
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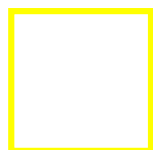
Simulation



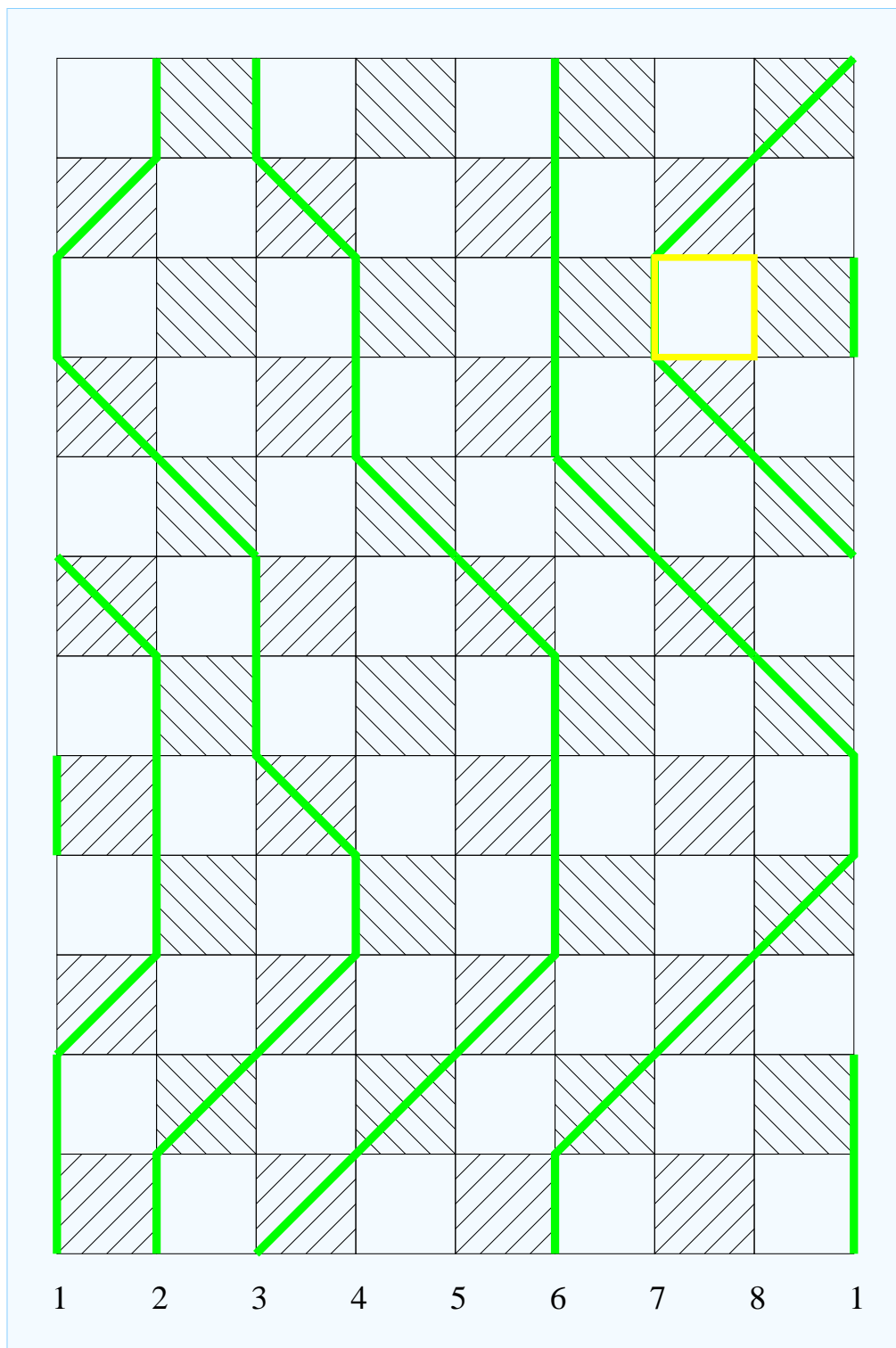
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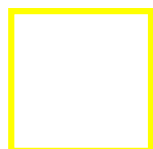
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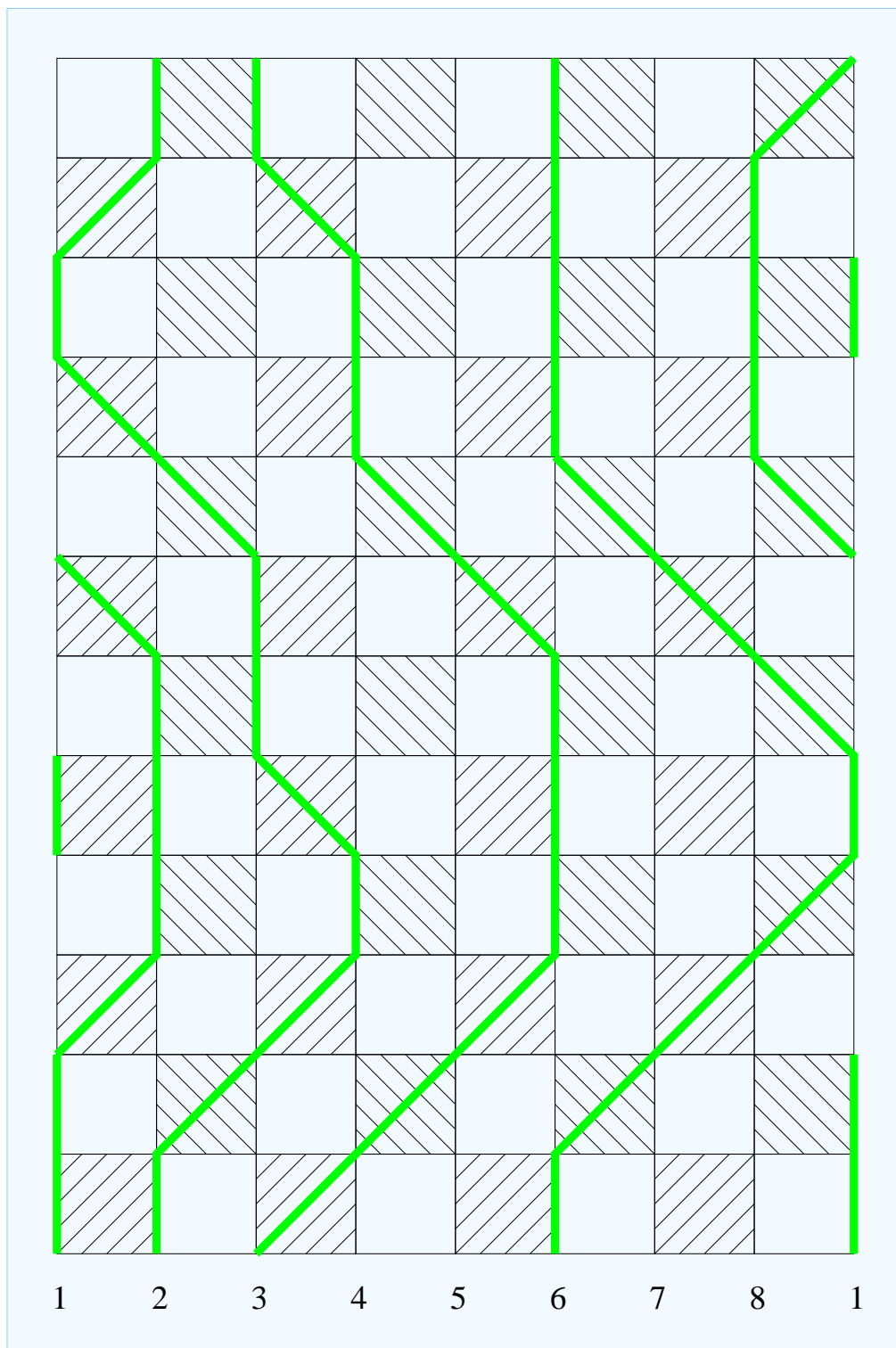
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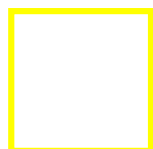
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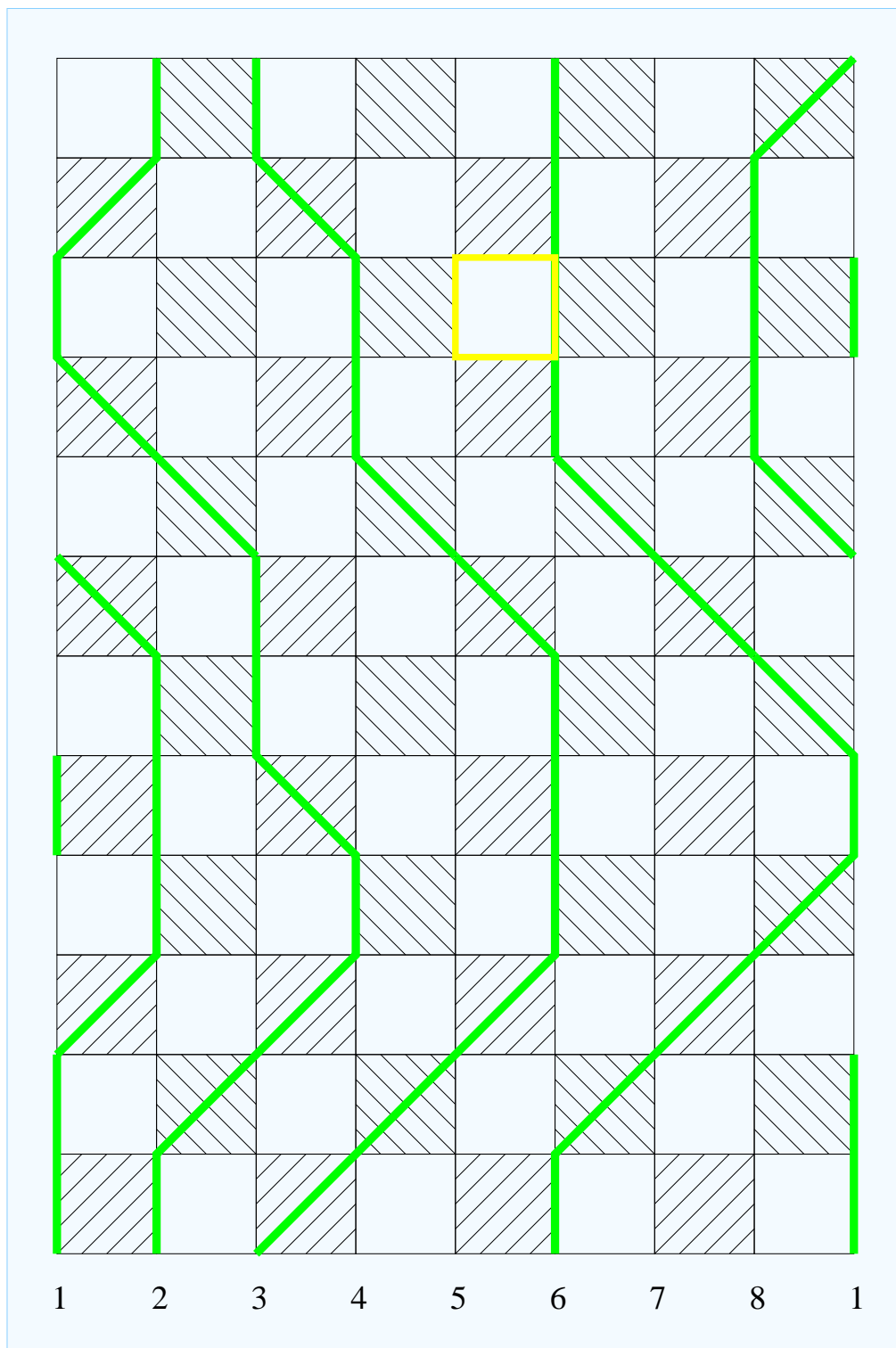
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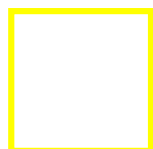
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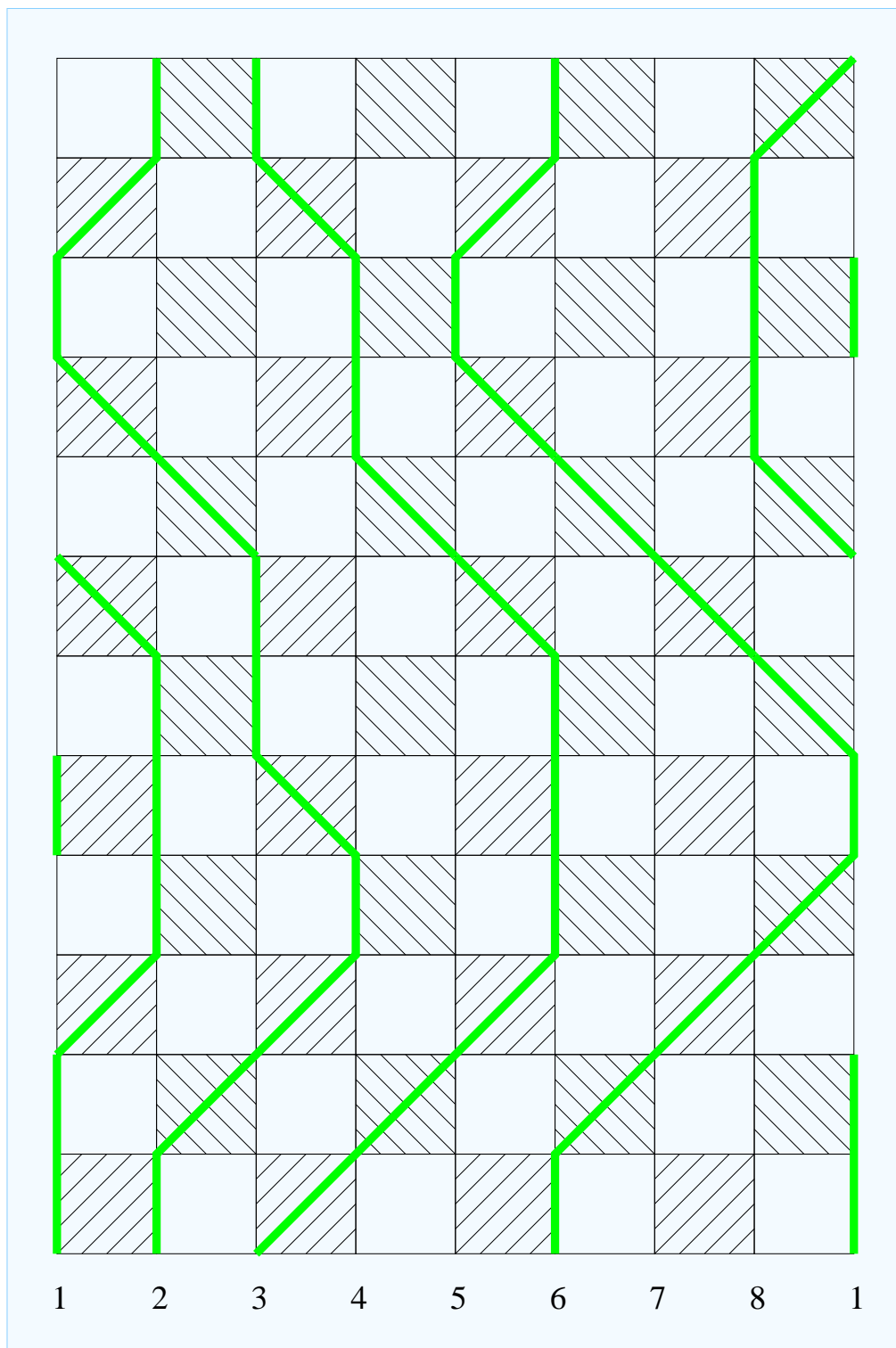
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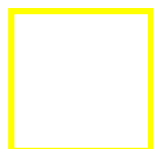
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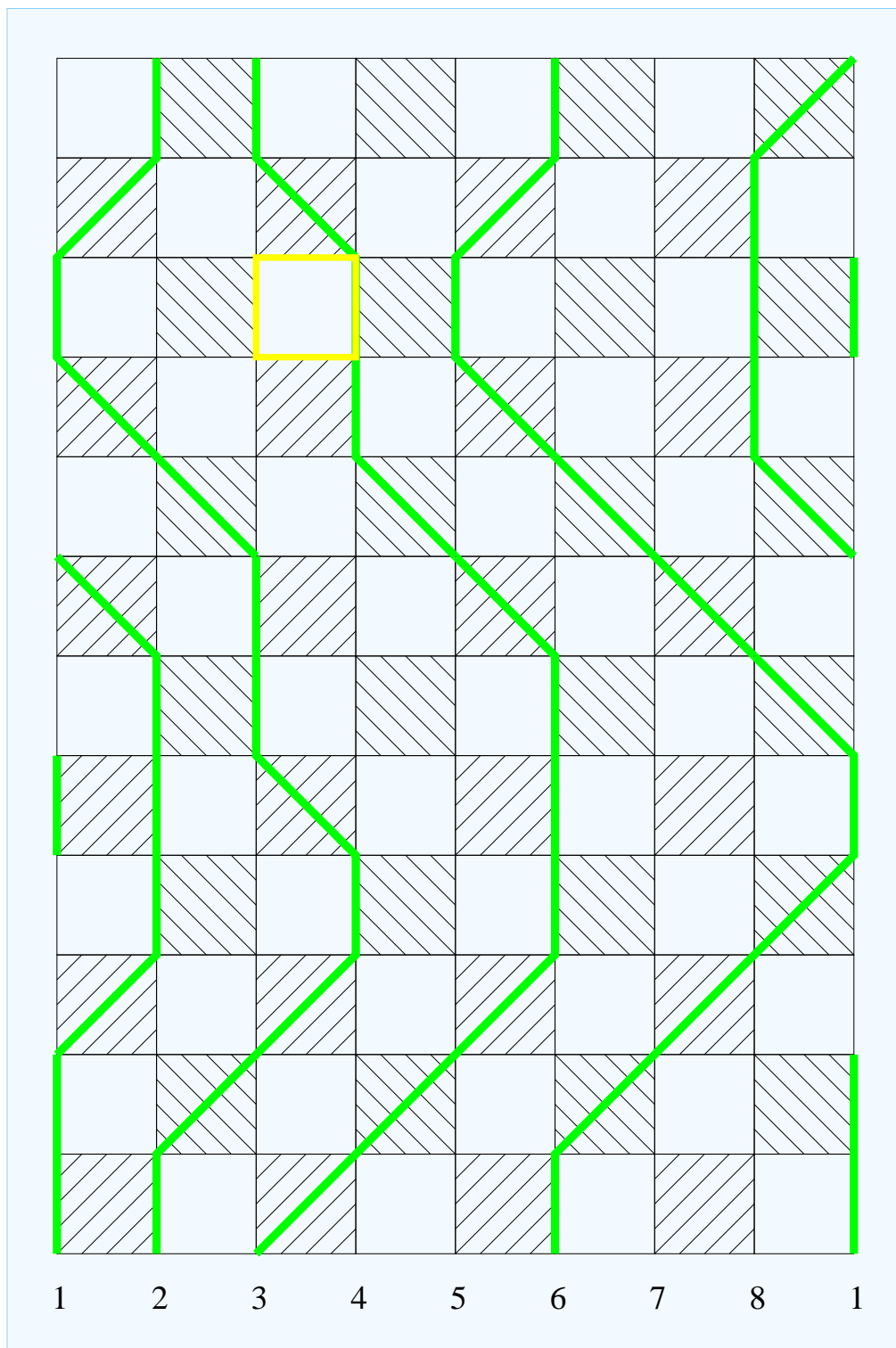
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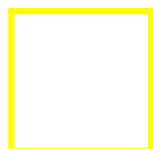
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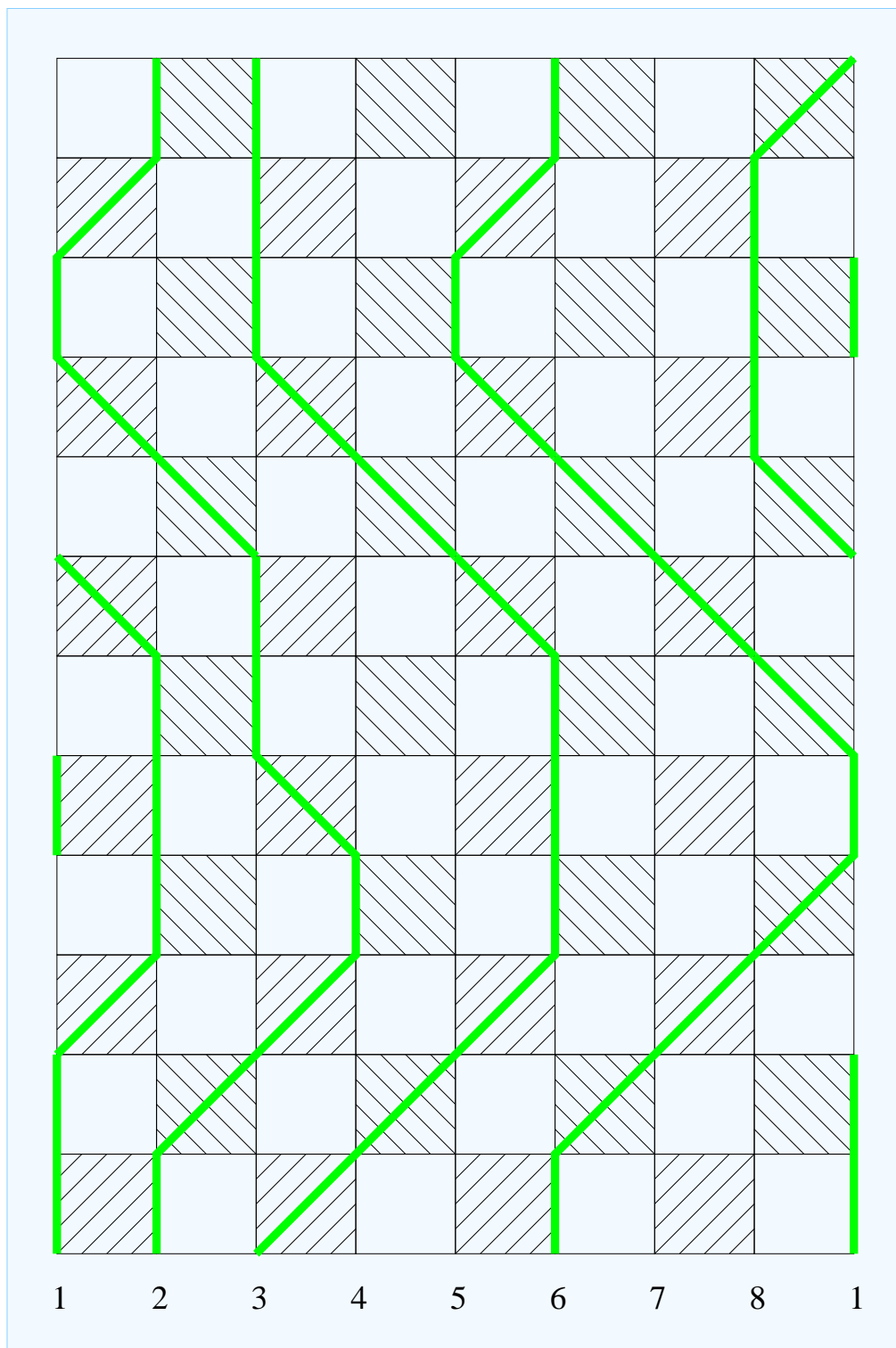
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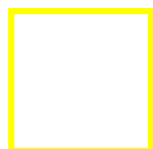
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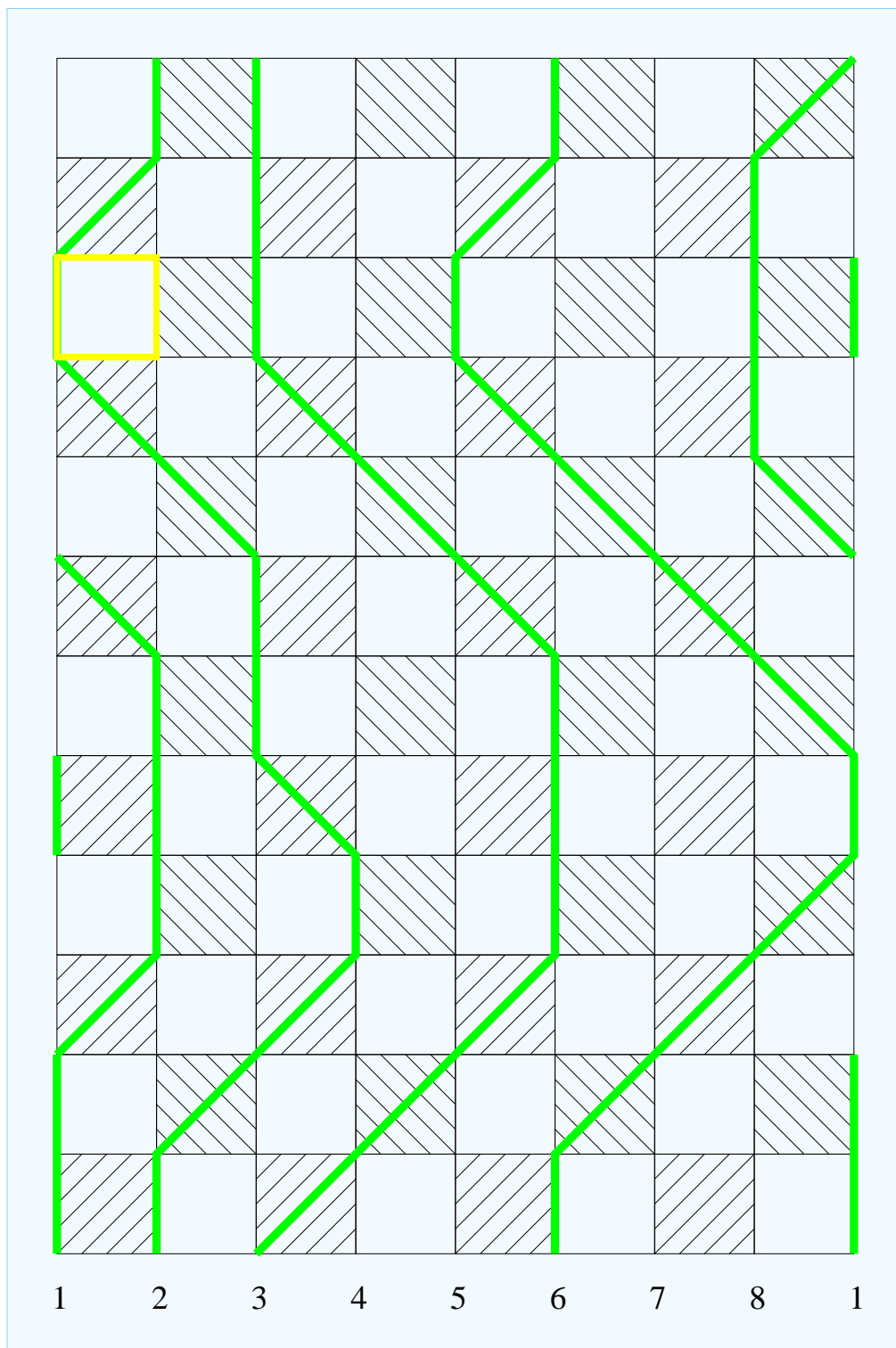
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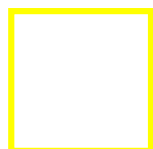
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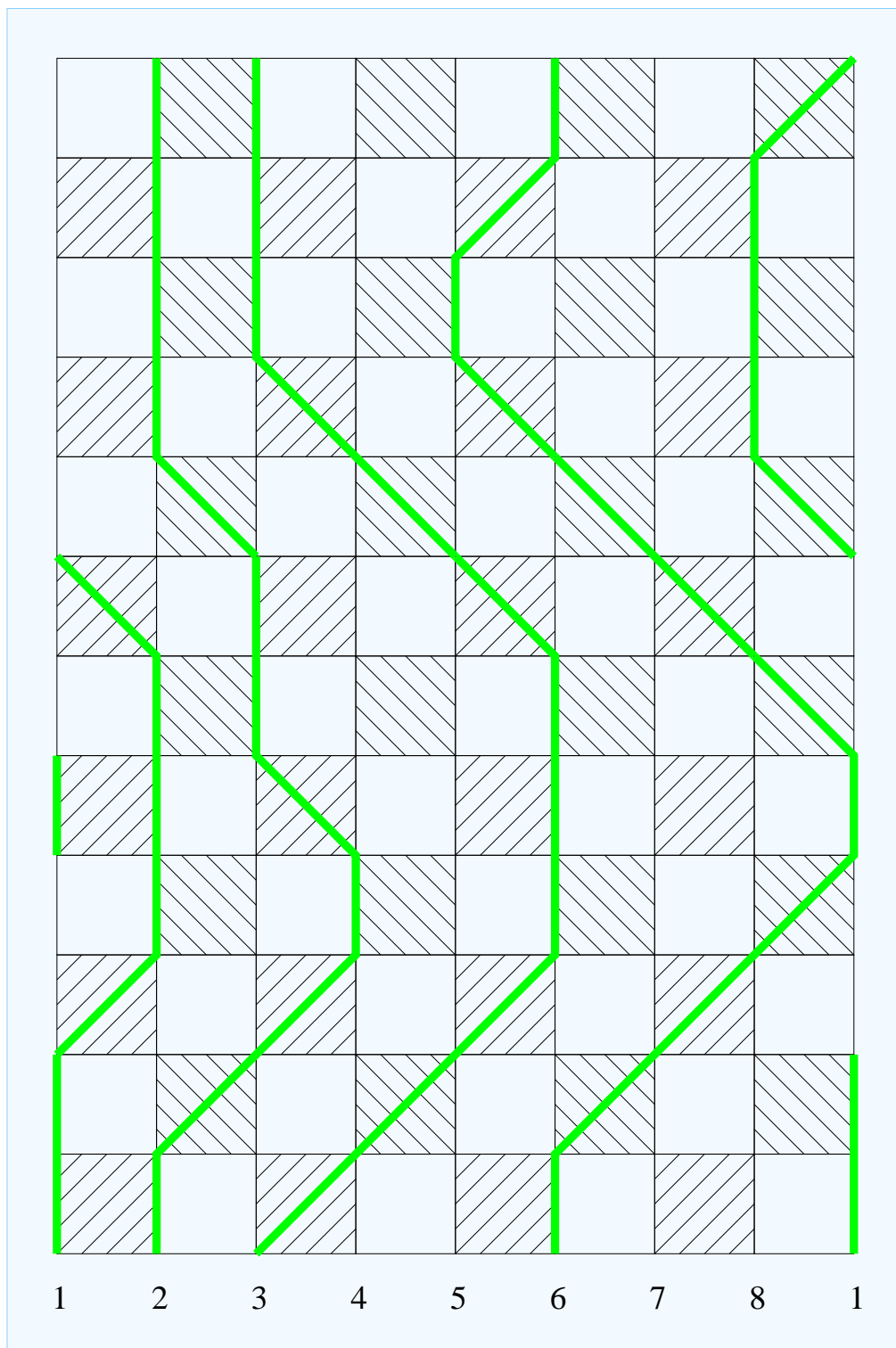
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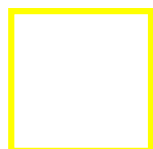
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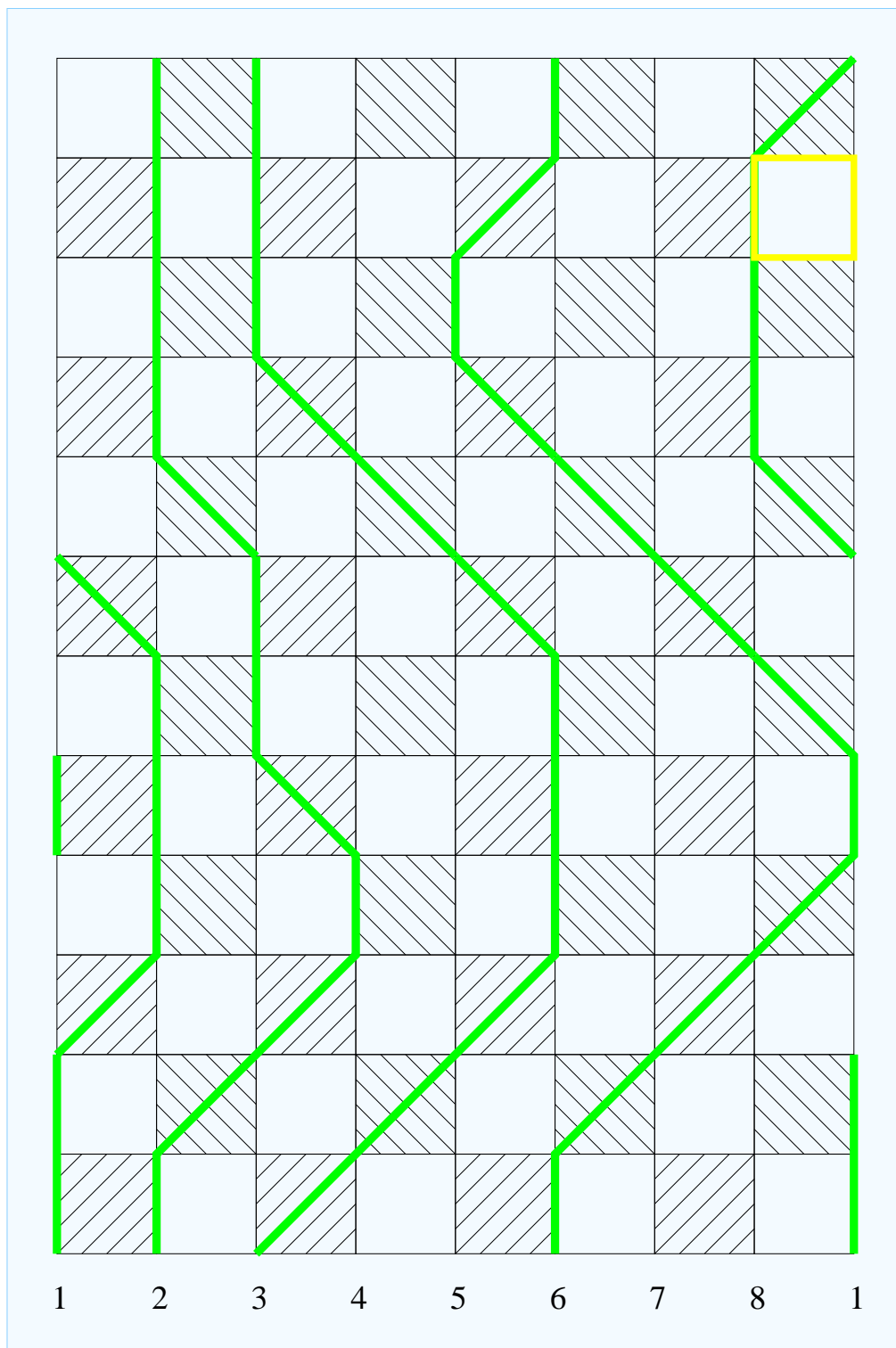
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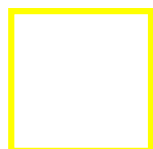
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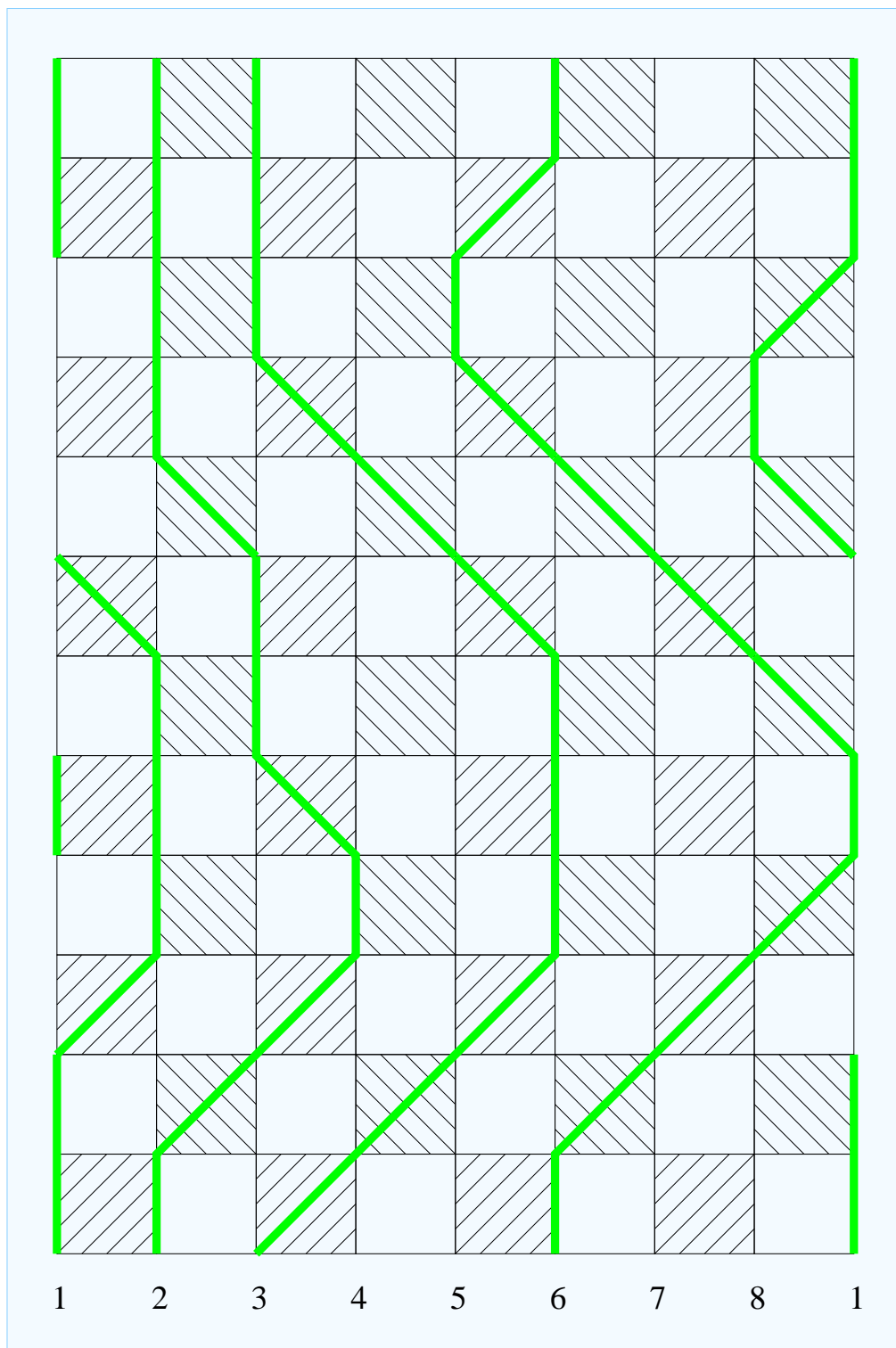
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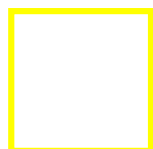
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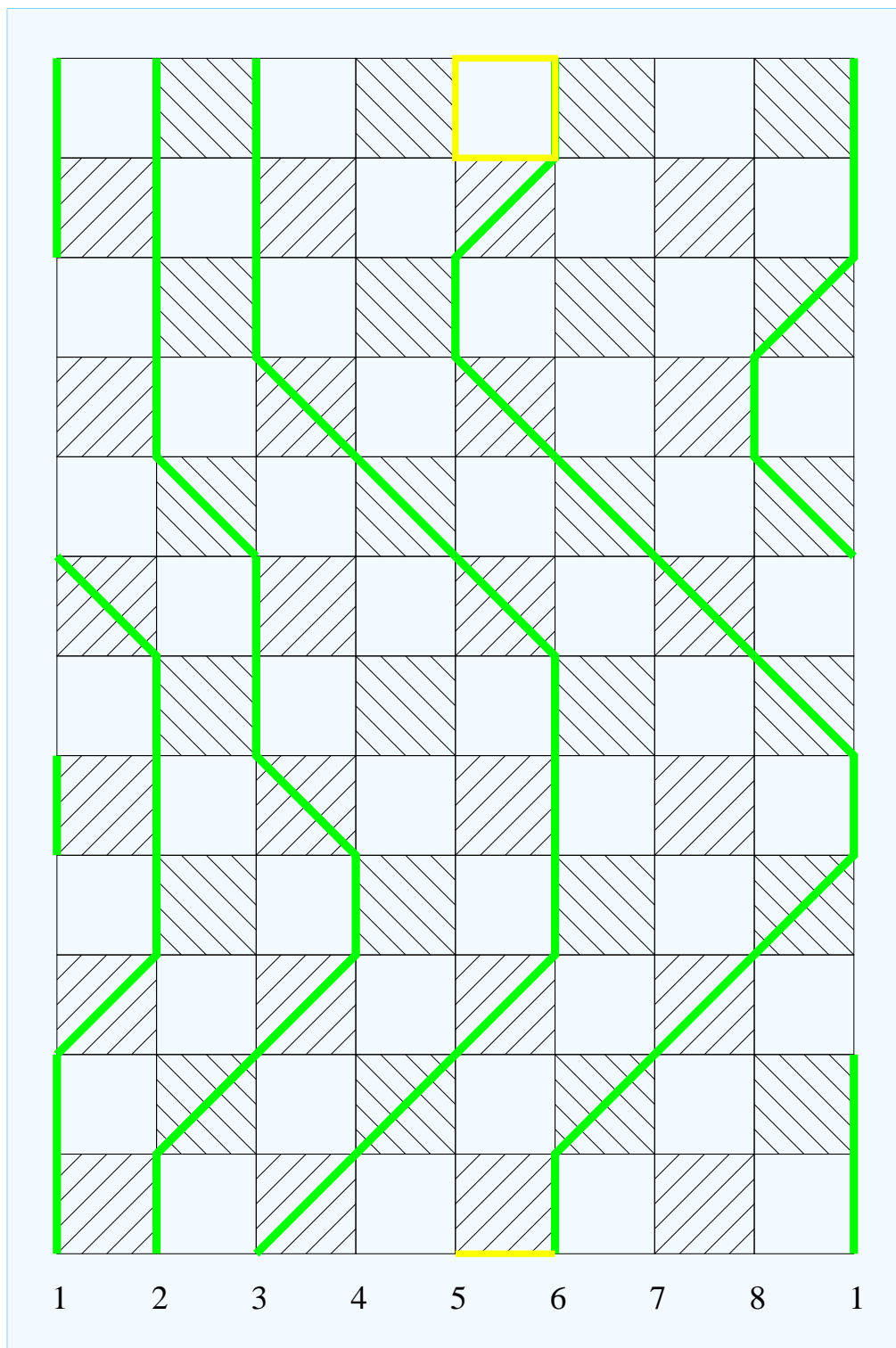
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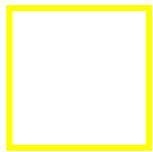
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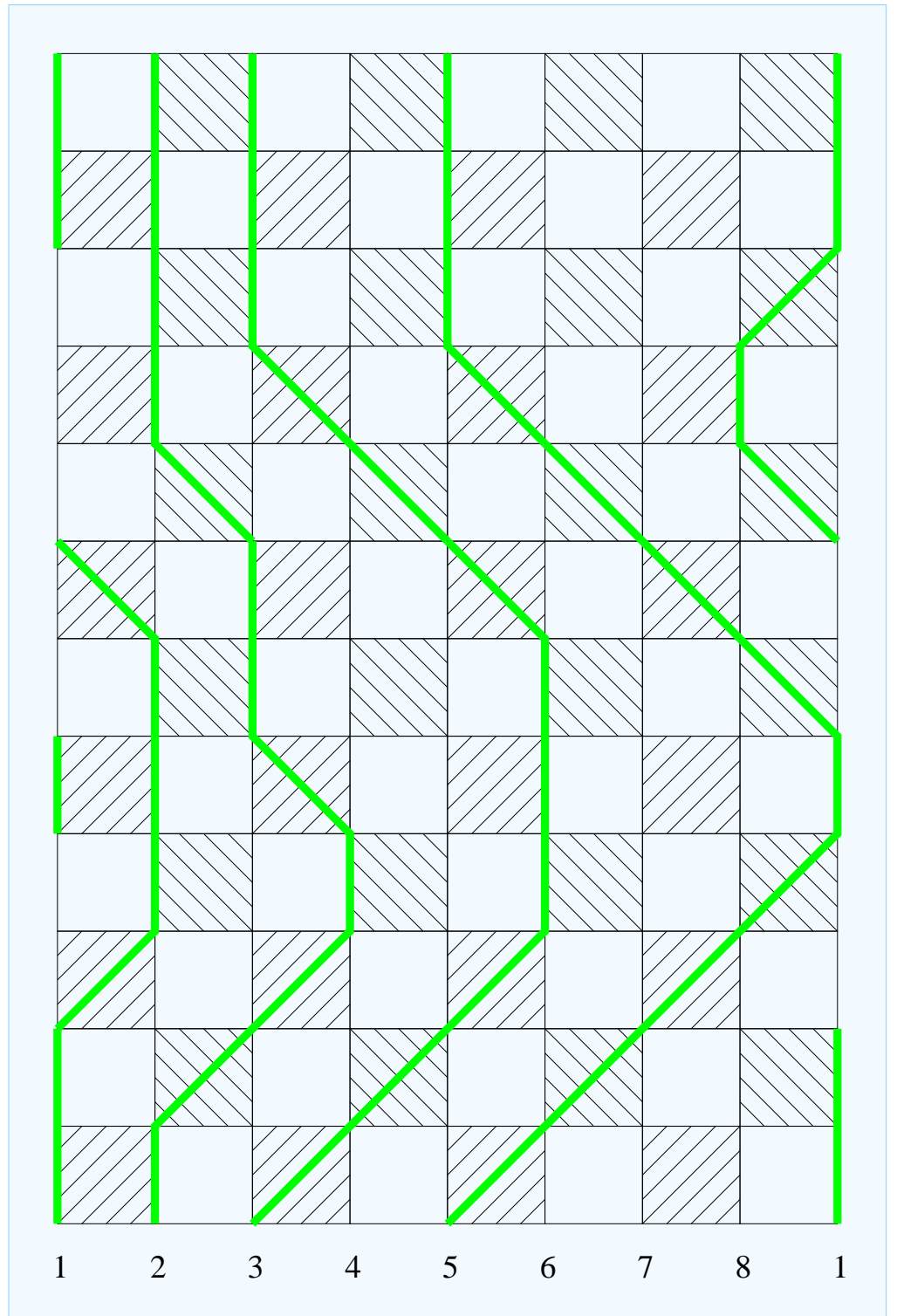
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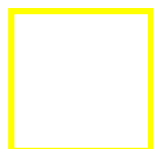
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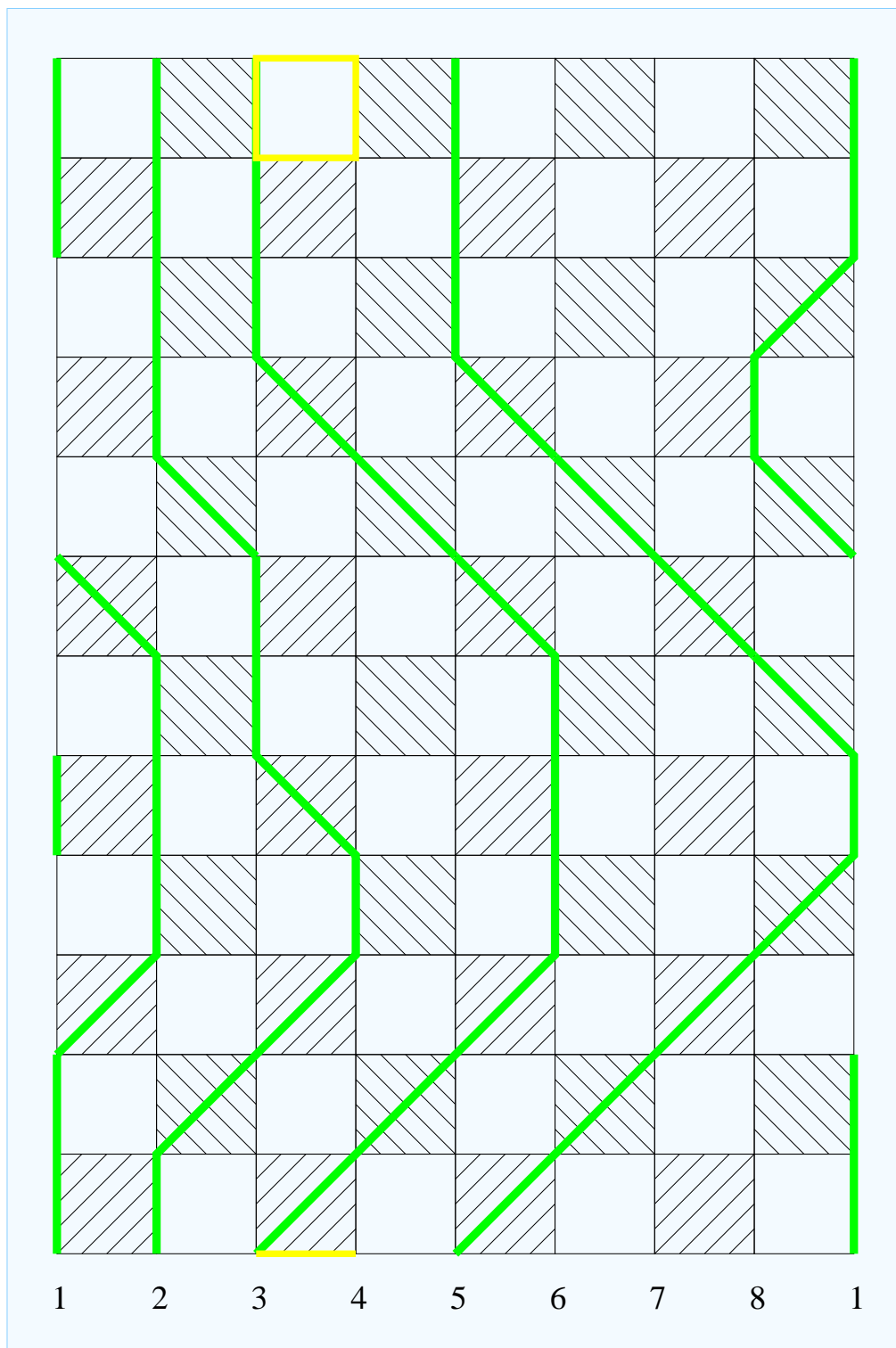
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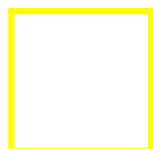
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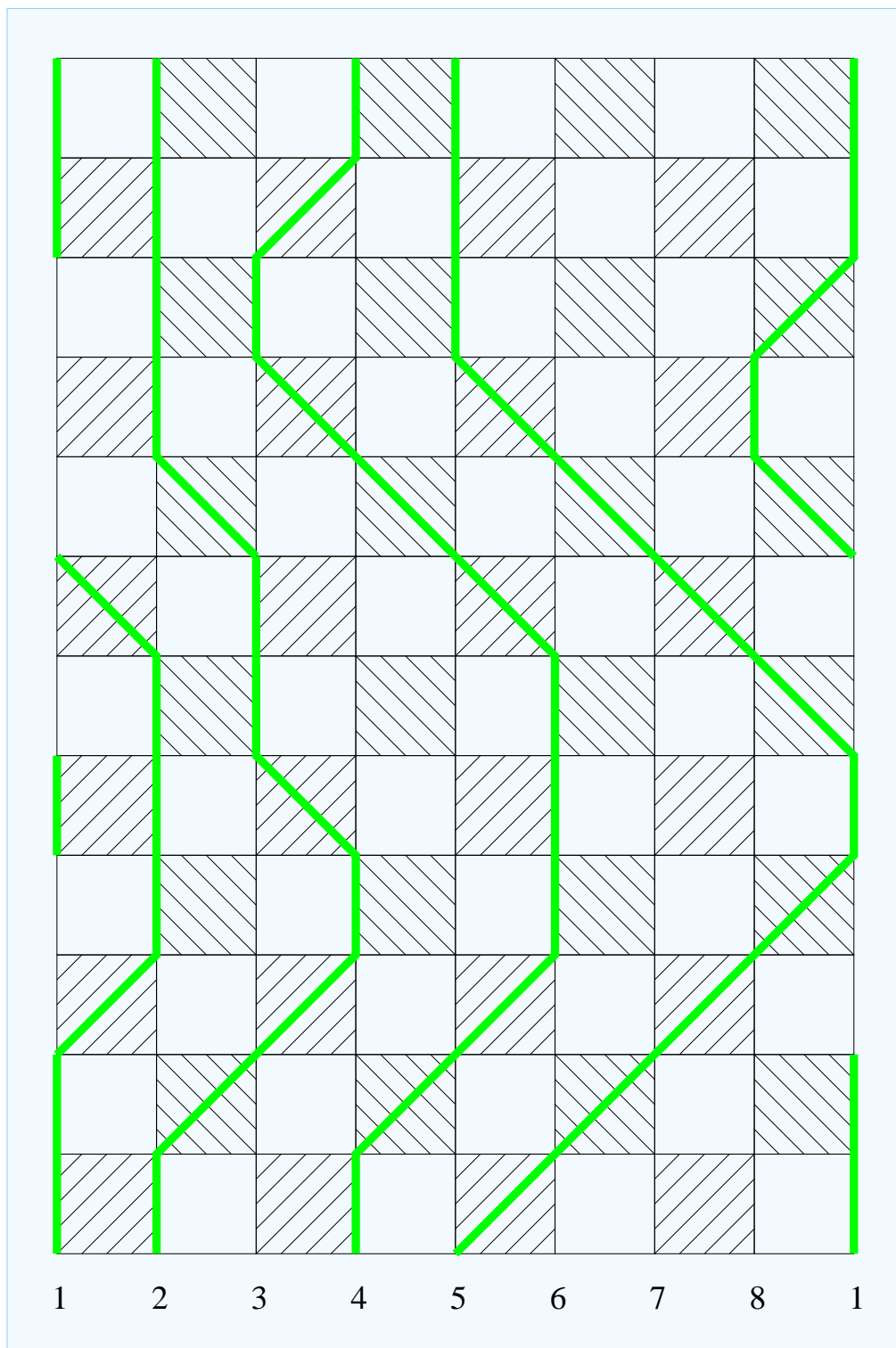
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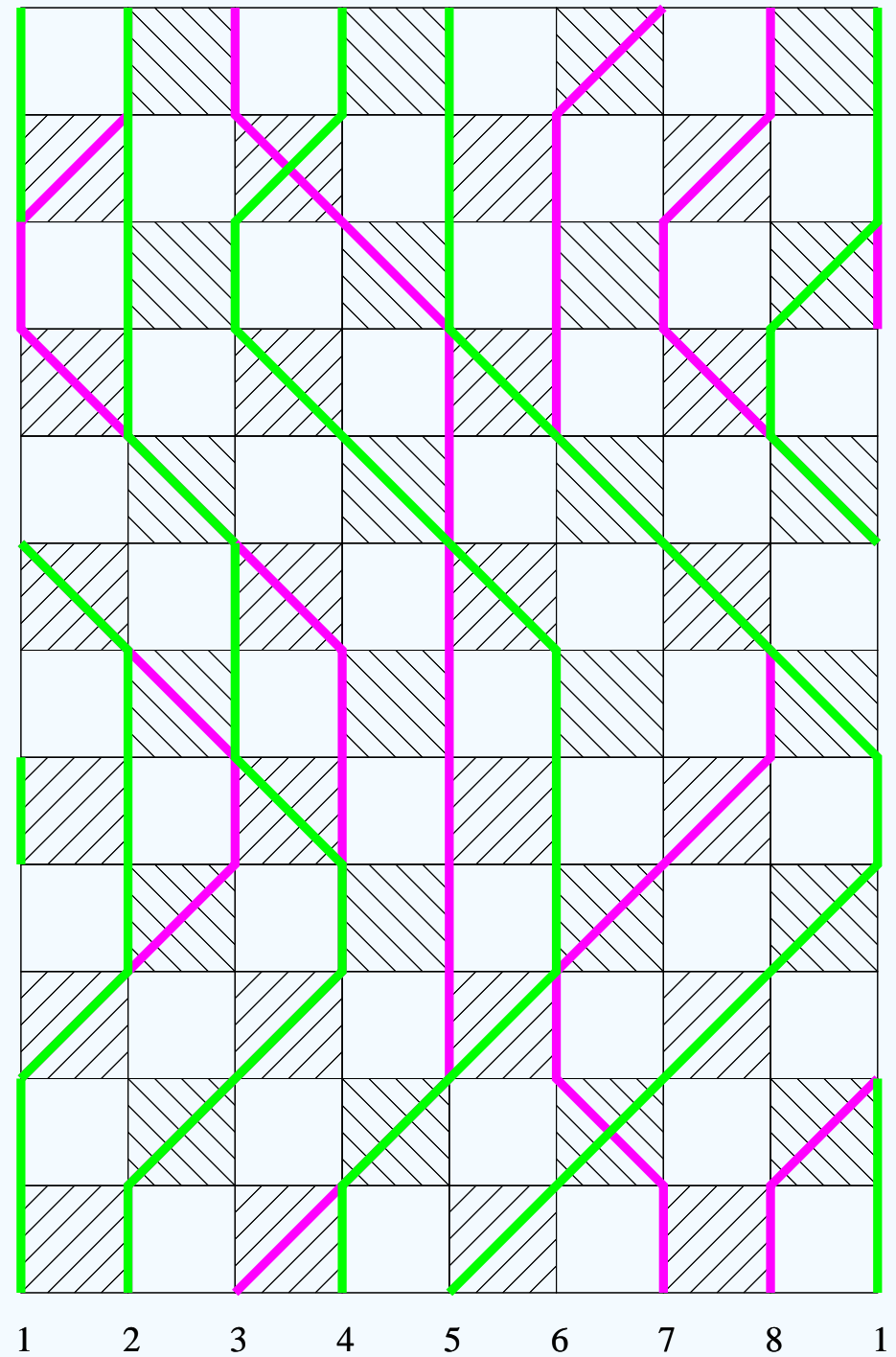


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Simulation

— initial configuration
— final configuration

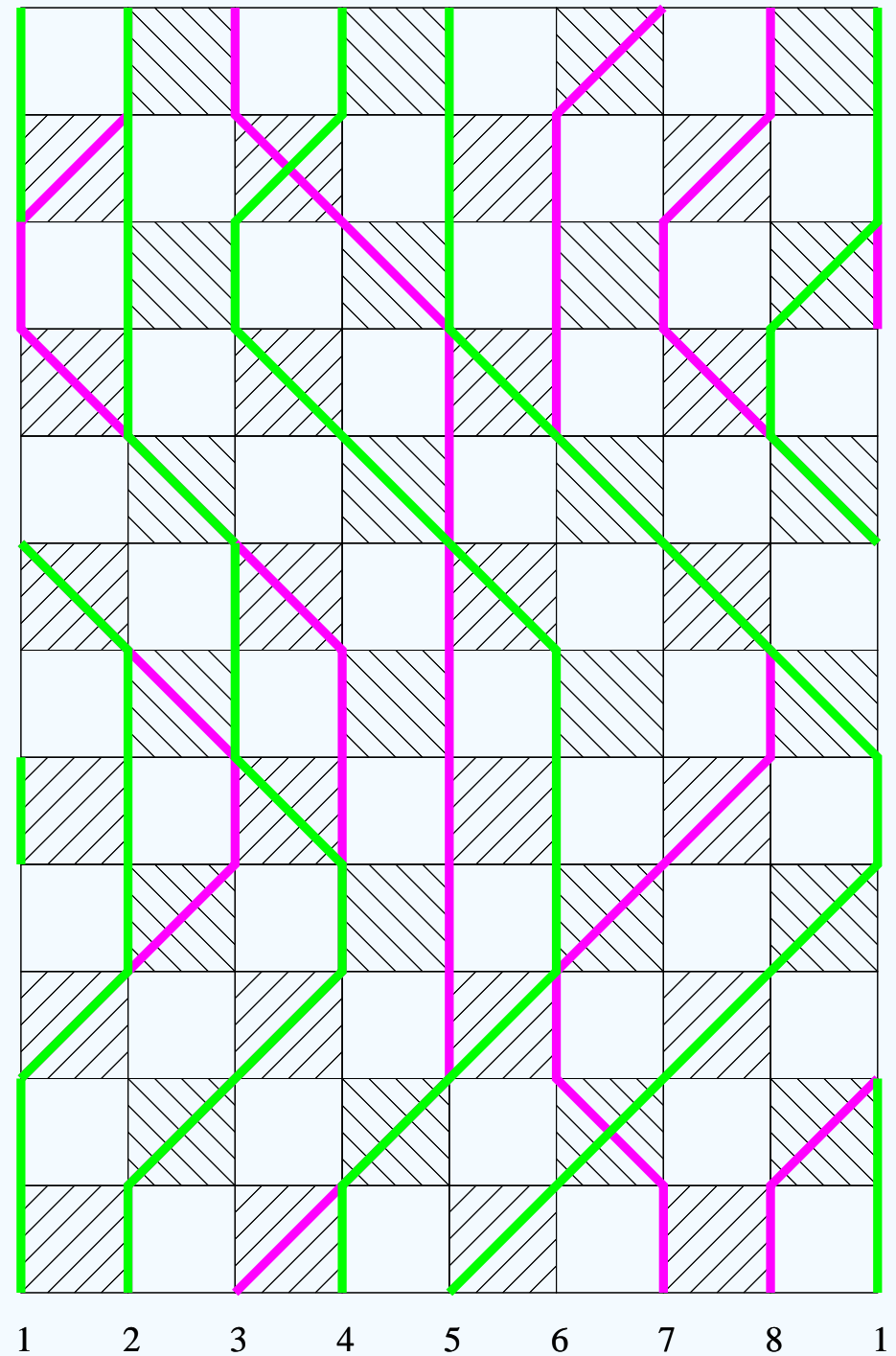


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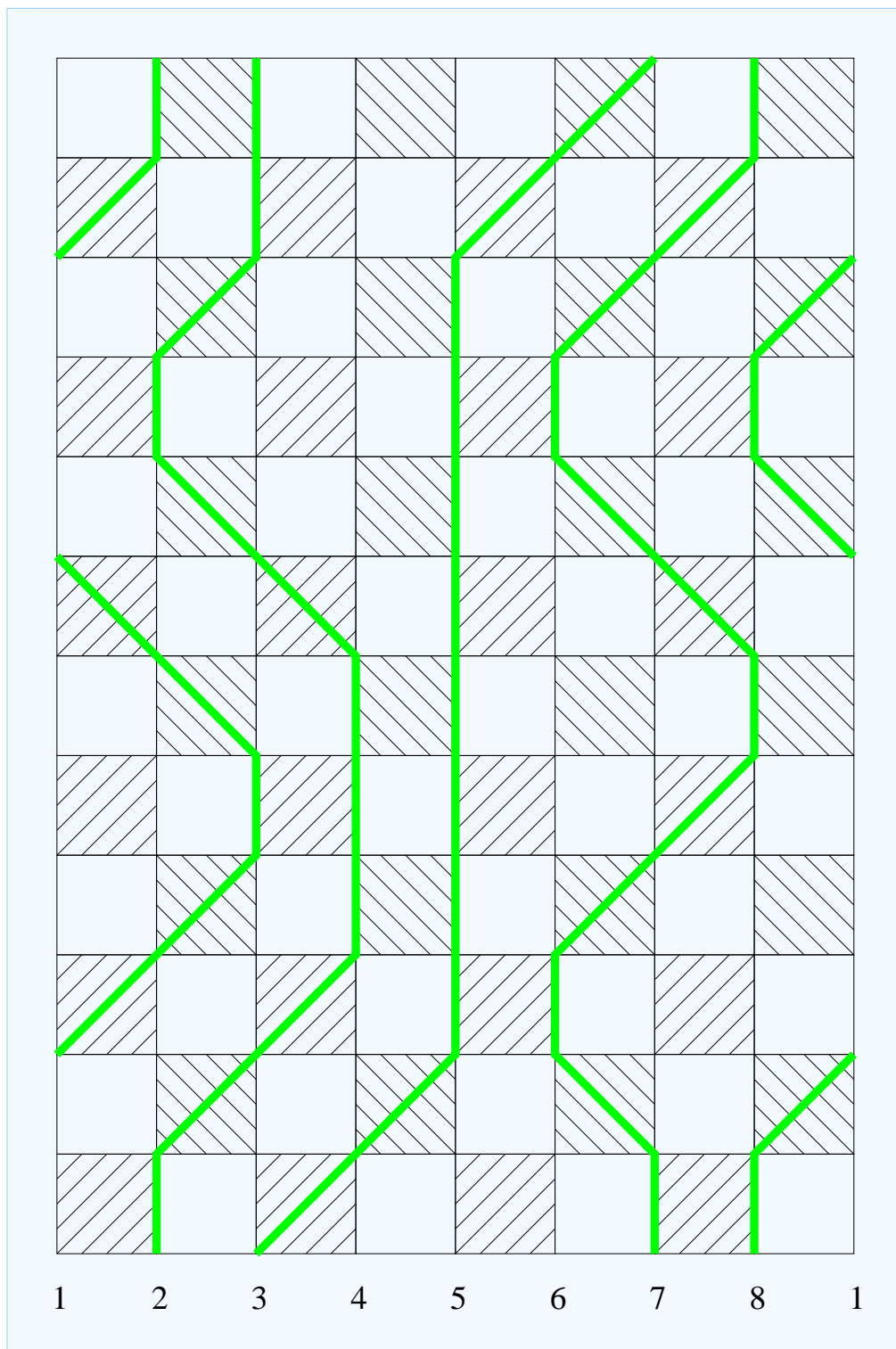
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Local moves are inefficient
for an ergodic sampling

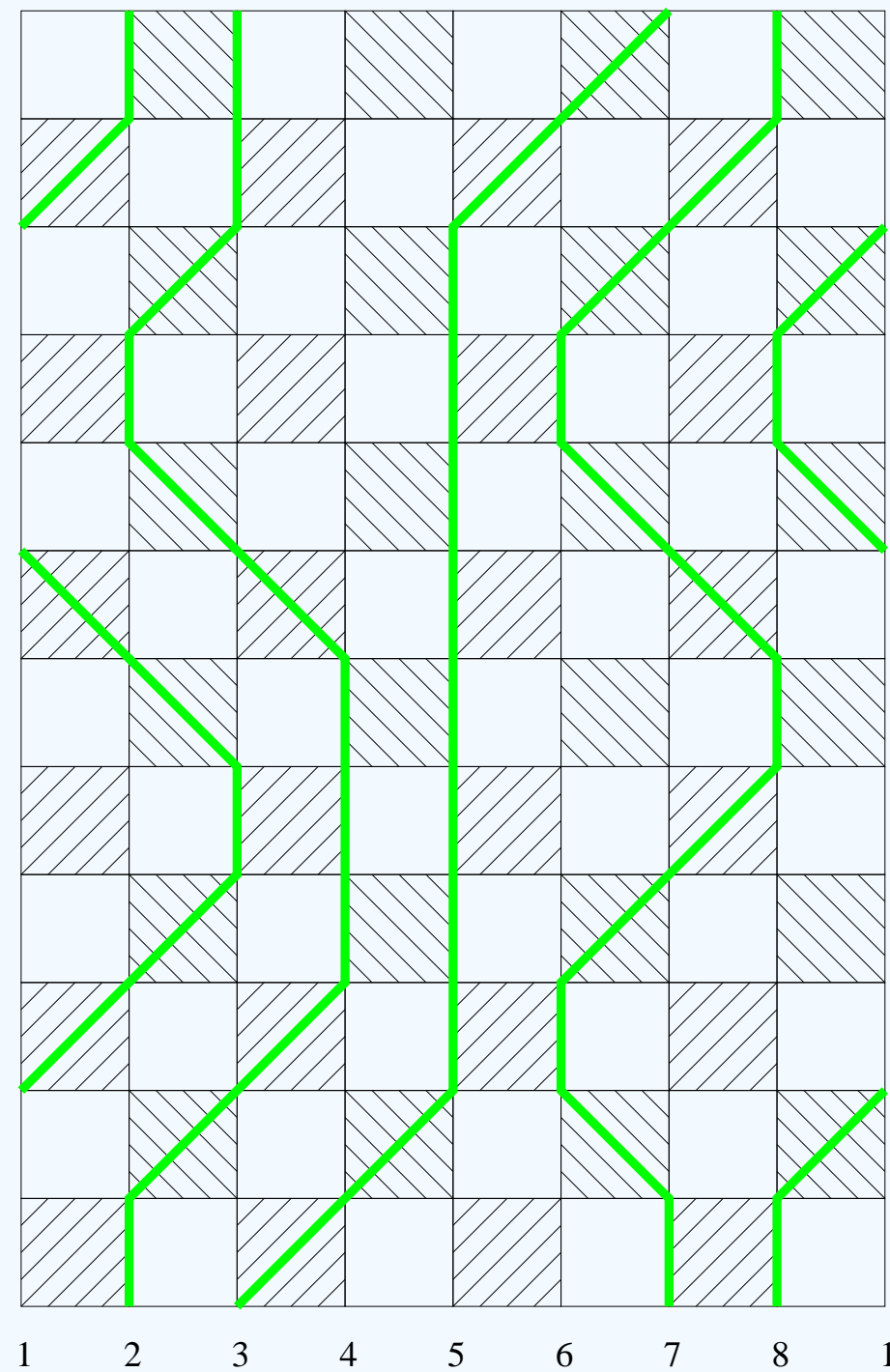


Winding numbers



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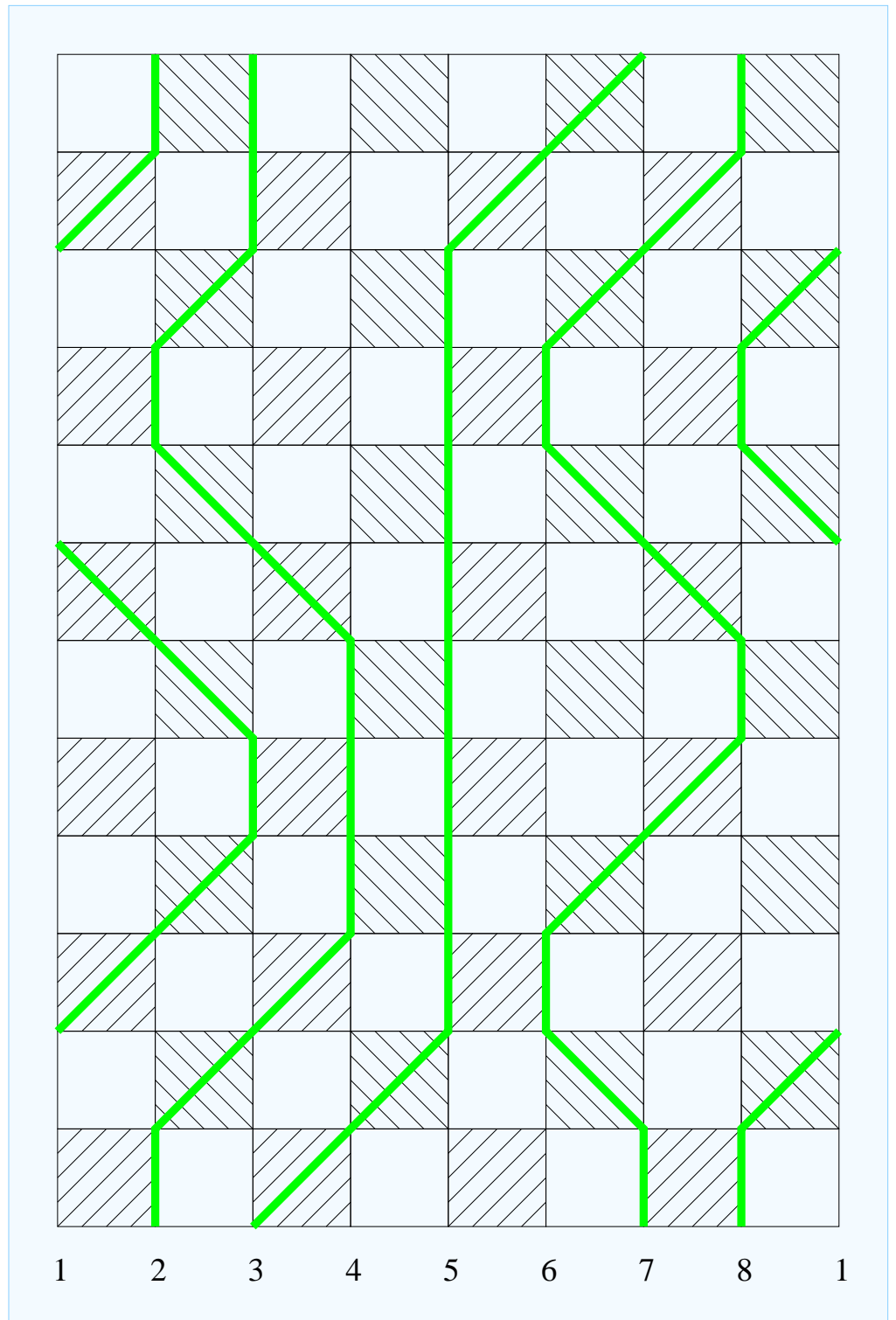


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Allow for all possible permutations



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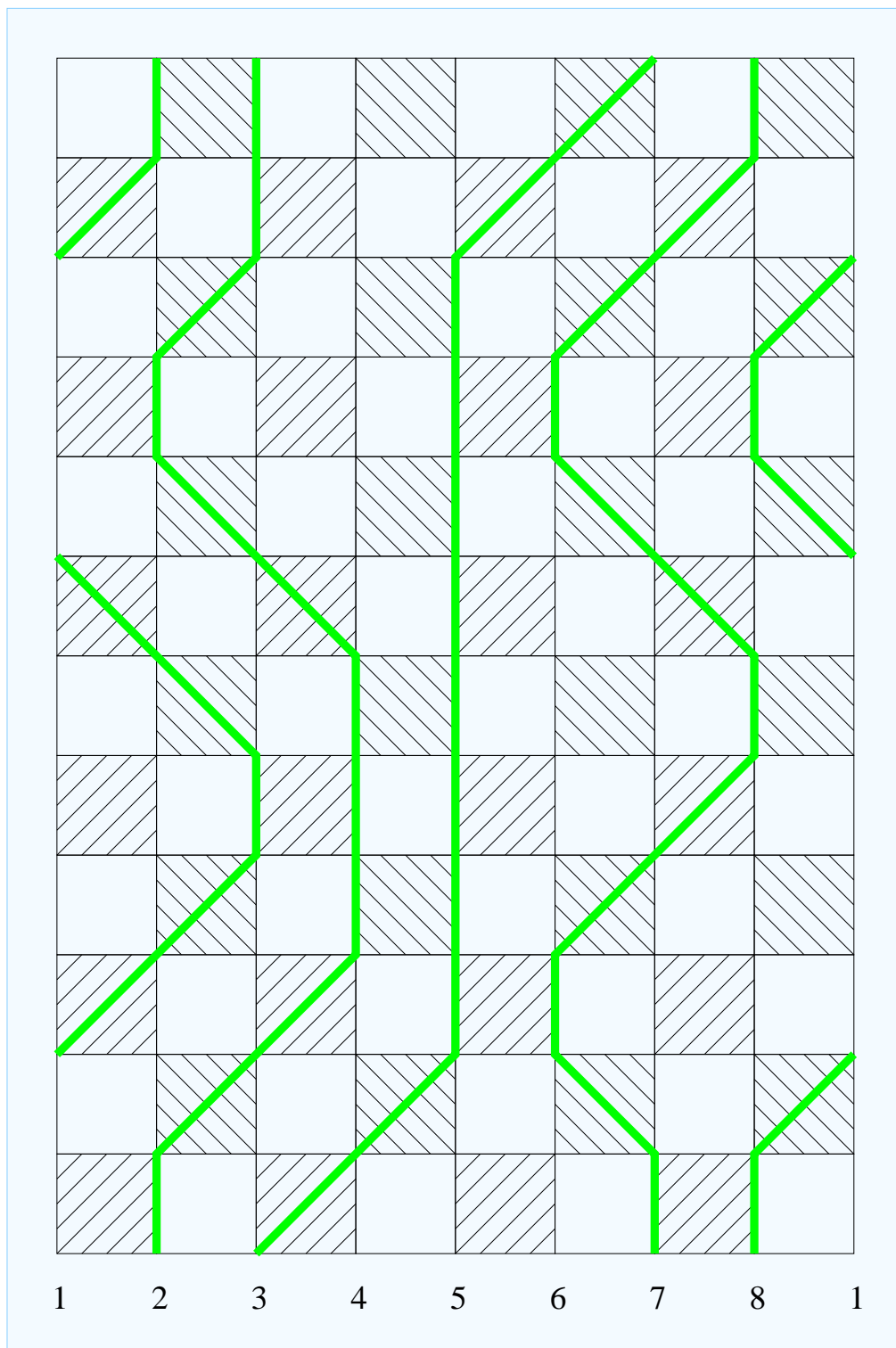
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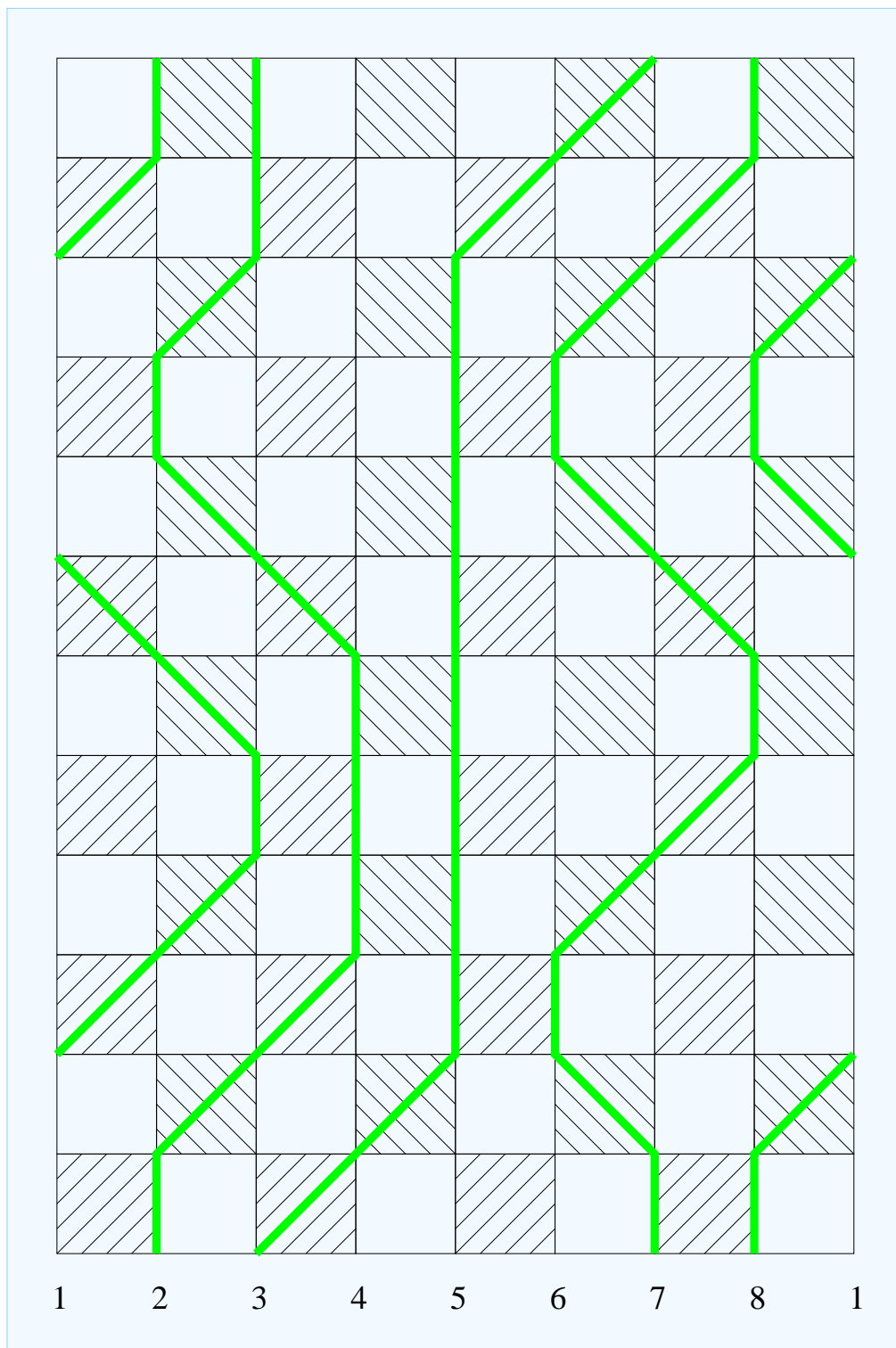


Allow for all possible permutations



Winding numbers $\neq 0$

Local moves are not ergodic



Measurements

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Observables diagonal in occupation numbers

$$\langle \mathcal{O} \rangle = \lim_{M \rightarrow \infty} \frac{1}{N 2L M} \sum_{k=1}^M \sum_{j=1}^{2L} \sum_{i=1}^N \mathcal{O}(n_i^k(j)) ,$$

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Energy

$$\begin{aligned} \langle H \rangle &= \frac{1}{Z} \text{Tr} (H_1 + H_2) [e^{-\Delta\tau H_1} e^{-\Delta\tau H_2}]^L \\ &= \sum_{\{i_1 \dots i_{2L}\}} P(i_1, \dots, i_{2L}) \left\{ \frac{\langle i_1 | \mathcal{O}_1 e^{-\Delta\tau H_1} | i_2 \rangle}{\langle i_1 | e^{-\Delta\tau H_1} | i_2 \rangle} \right. \\ &\quad \left. + \frac{\langle i_{2L} | e^{-\Delta\tau H_2} \mathcal{O}_2 | i_1 \rangle}{\langle i_{2L} | e^{-\Delta\tau H_2} | i_1 \rangle} \right\} , \end{aligned}$$

where

$$P(i_1, \dots, i_{2L}) \equiv \frac{1}{Z} \langle i_1 | e^{-\Delta\tau H_1} | i_2 \rangle \cdots \langle i_{2L} | e^{-\Delta\tau H_2} | i_1 \rangle$$

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Insert additional states

$$G_{ij} = \frac{\sum \langle i_1 | c_j^\dagger c_i | i'_1 \rangle \langle i'_1 | e^{-\Delta\tau H_1} | i_2 \rangle \dots}{\sum \langle i_1 | i'_1 \rangle \langle i'_1 | e^{-\Delta\tau H_1} | i_2 \rangle \dots} \equiv \frac{\langle\langle i_1 | c_j^\dagger c_i | i'_1 \rangle\rangle_{\tilde{P}}}{\langle\langle i_1 | i'_1 \rangle\rangle_{\tilde{P}}},$$

where the new probability distribution is given by

$$\tilde{P} \equiv \frac{\langle i'_1 | e^{-\Delta\tau H_1} | i_2 \rangle \dots \langle i_{2L} | e^{-\Delta\tau H_2} | i_1 \rangle}{\sum \langle i'_1 | e^{-\Delta\tau H_1} | i_2 \rangle \dots \langle i_{2L} | e^{-\Delta\tau H_2} | i_1 \rangle}.$$

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N. Kawashima, J. E. Gubernatis, and H. G. Evertz, Phys. Rev. B **50**, 136 (1994).

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$$\Delta(\mathbf{s}, \mathcal{G}) = \begin{cases} 1 & \text{if graph } \mathcal{G} \text{ compatible with } \mathbf{s} \\ 0 & \text{otherwise .} \end{cases}$$

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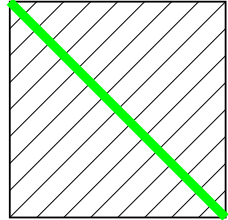
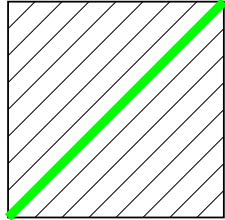
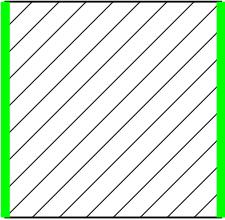
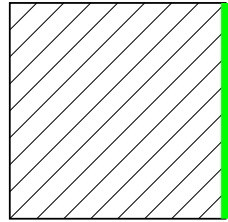
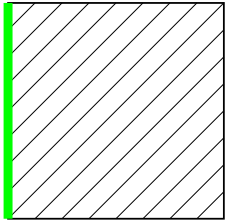
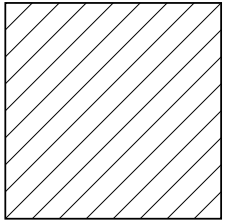
Probability of a graph given a configuration on a plaquette

$$p(g | u) = \frac{v(g) \Delta(u, g)}{w(u)} ,$$

Graphs

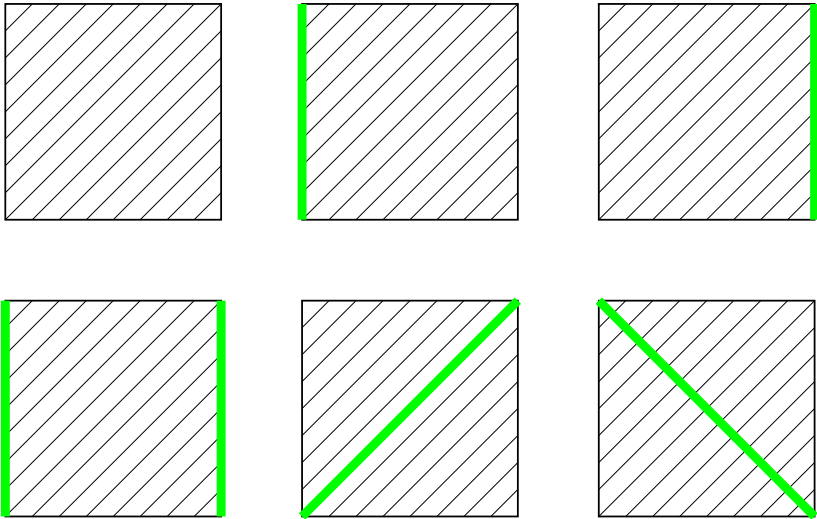
Graphs

Consider all possible configurations of shaded plaquettes



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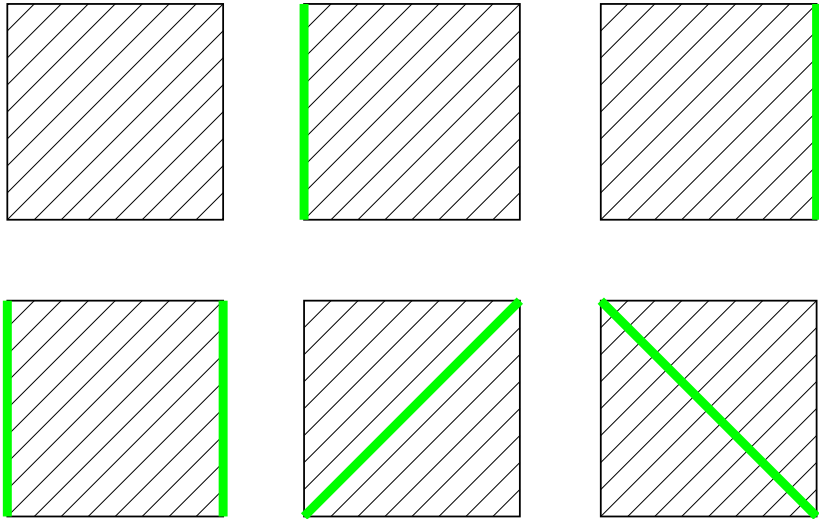
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to go from one configuration to another, an even number of sites should change their states

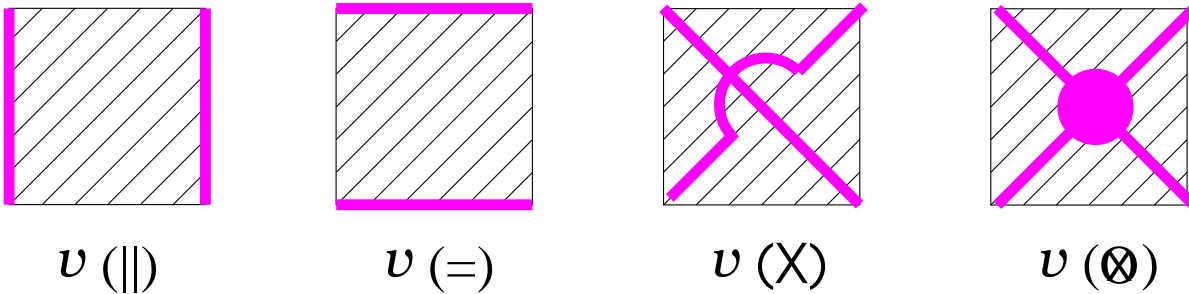
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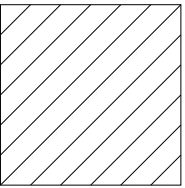
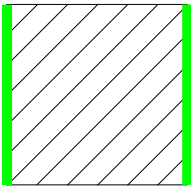
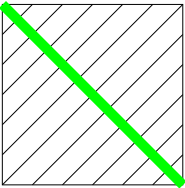
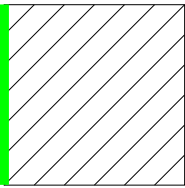
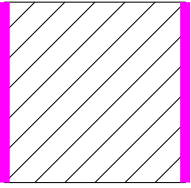
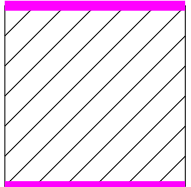
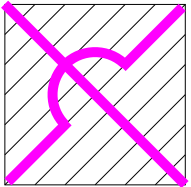
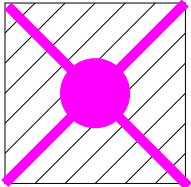
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Possible graphs

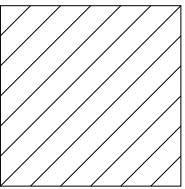
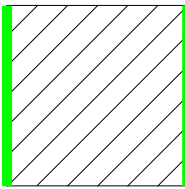
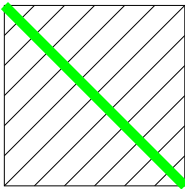
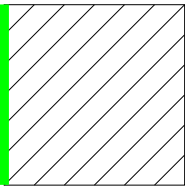
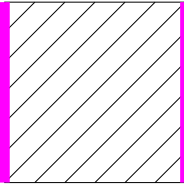
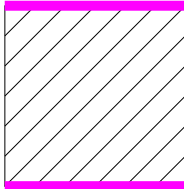
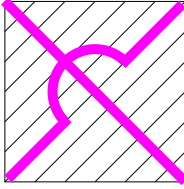
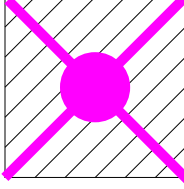


Compatibility table $\longrightarrow \Delta(u, g)$

Compatibility table $\rightarrow \Delta(u, g)$

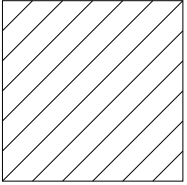
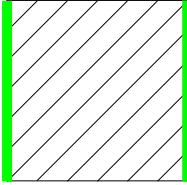
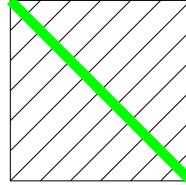
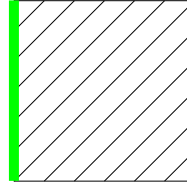
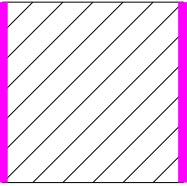
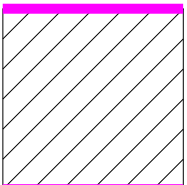
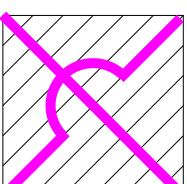
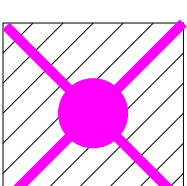
$g \backslash u$				
	1	1	0	1
	0	0	1	1
	1	1	1	0
	1	1	1	1

Compatibility table $\rightarrow \Delta(u, g)$

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$$w(u) = \sum_g v(g) \Delta(u, g)$$

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$$e^{-\Delta\tau J\Delta/4}$$

$$= v(\parallel) + v(\times) + v_1(\otimes)$$

$$\sinh(\Delta\tau J/2) e^{\Delta\tau J\Delta/4}$$

$$= v(=) + v(\times) + v_2(\otimes)$$

$$\cosh(\Delta\tau J/2) e^{\Delta\tau J\Delta/4}$$

$$= v(\parallel) + v(=) + v_3(\otimes)$$

Solution

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Set $v_i(\otimes) = 0$

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$$\hookrightarrow v(\times) = \frac{1}{2} \exp\left(-\frac{\Delta\tau J\Delta}{4}\right) \left\{ 1 - \exp\left[-\Delta\tau \left(\frac{J}{2} - \frac{J\Delta}{2}\right)\right] \right\},$$

$$v(\parallel) = \frac{1}{2} \exp\left(-\frac{\Delta\tau J\Delta}{4}\right) \left\{ 1 + \exp\left[-\Delta\tau \left(\frac{J}{2} - \frac{J\Delta}{2}\right)\right] \right\},$$

$$v(=) = \frac{1}{2} \exp\left(-\frac{\Delta\tau J\Delta}{4}\right) \left\{ \exp\left[\Delta\tau \left(\frac{J}{2} + \frac{J\Delta}{2}\right)\right] - 1 \right\}.$$

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For the isotropic Heisenberg model $v(\times) = 0$.

Solution

Set $v_i(\otimes) = 0$

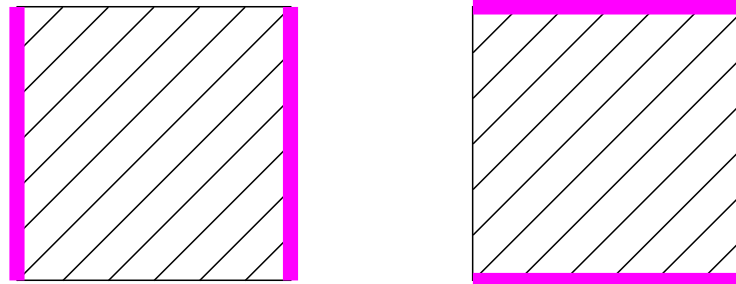
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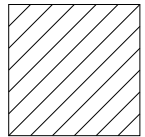
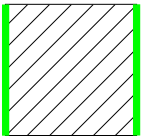
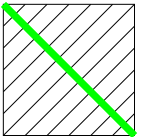
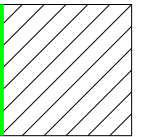
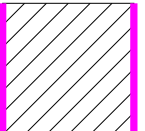
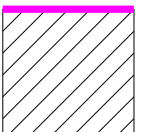
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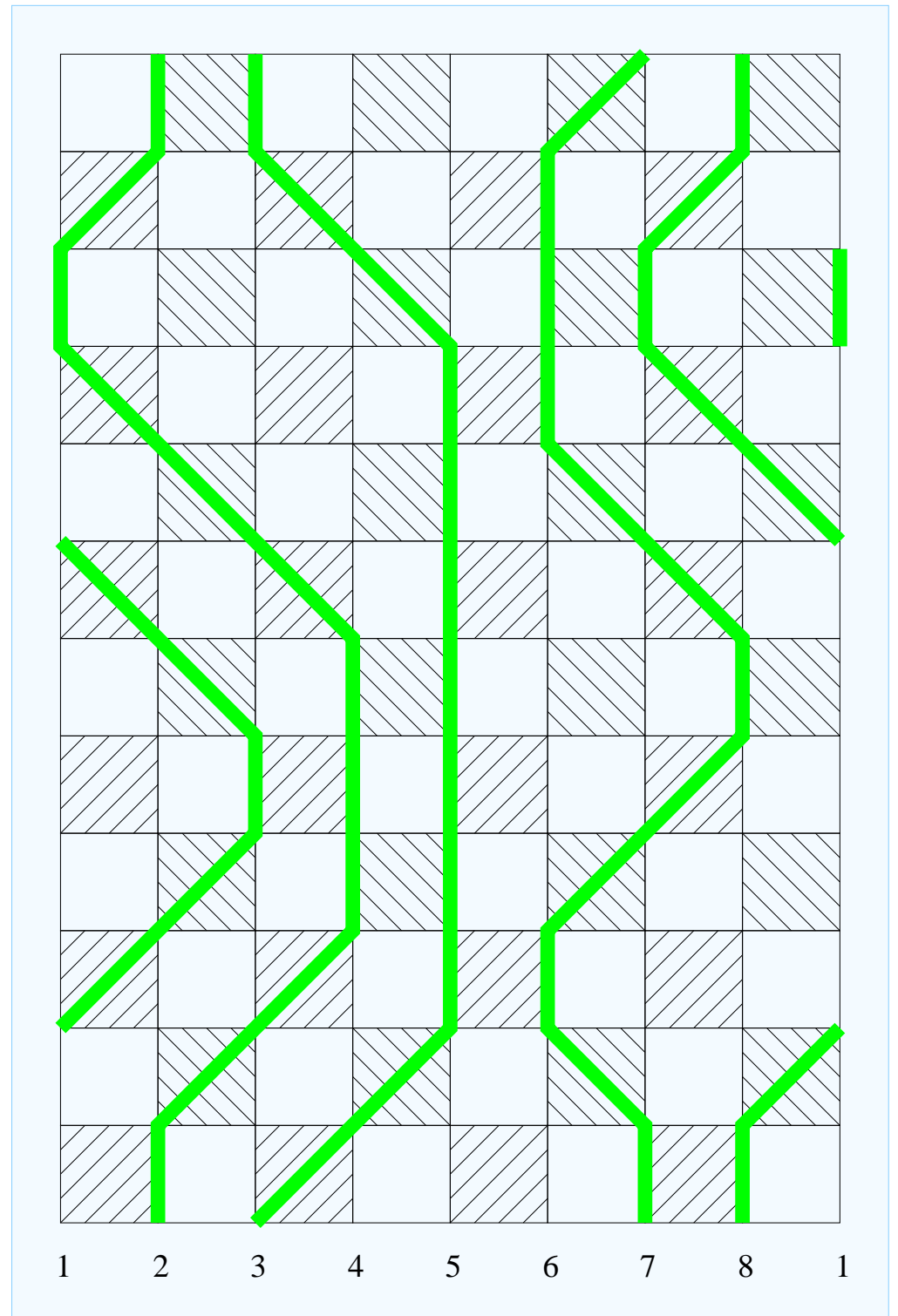
For the isotropic Heisenberg model $v(\times) = 0$.

\hookrightarrow need only two graphs

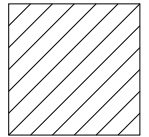
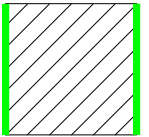
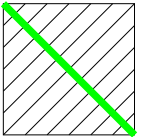
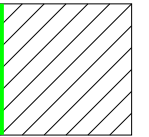
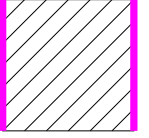
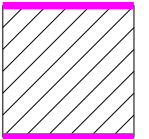


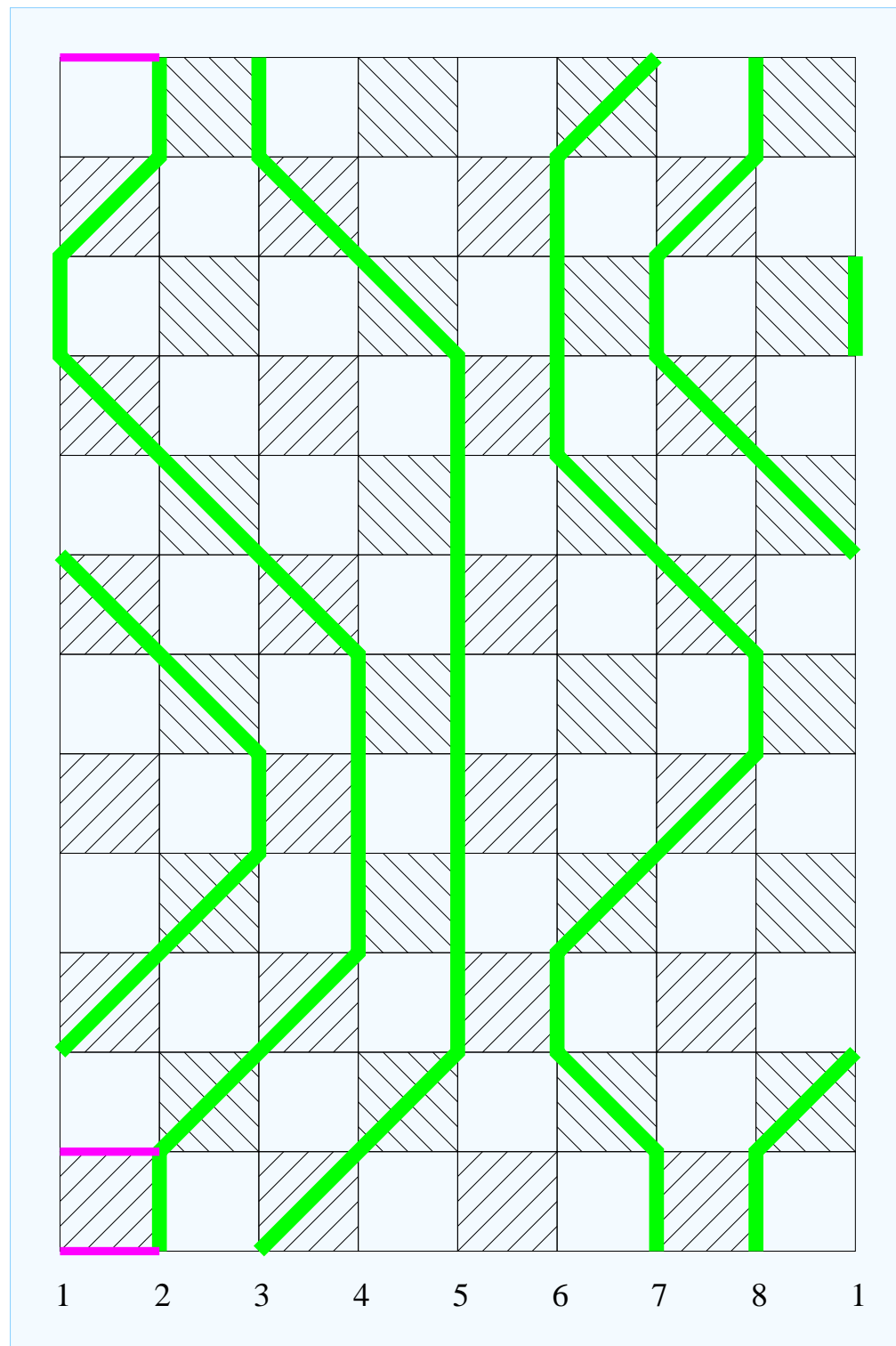
Example:
isotropic Heisenberg model

$g \backslash u$				
	1	1	0	1
	0	0	1	1

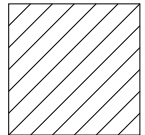
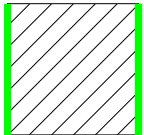
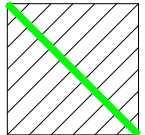
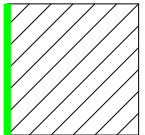
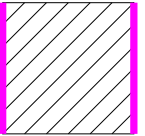
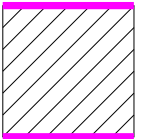


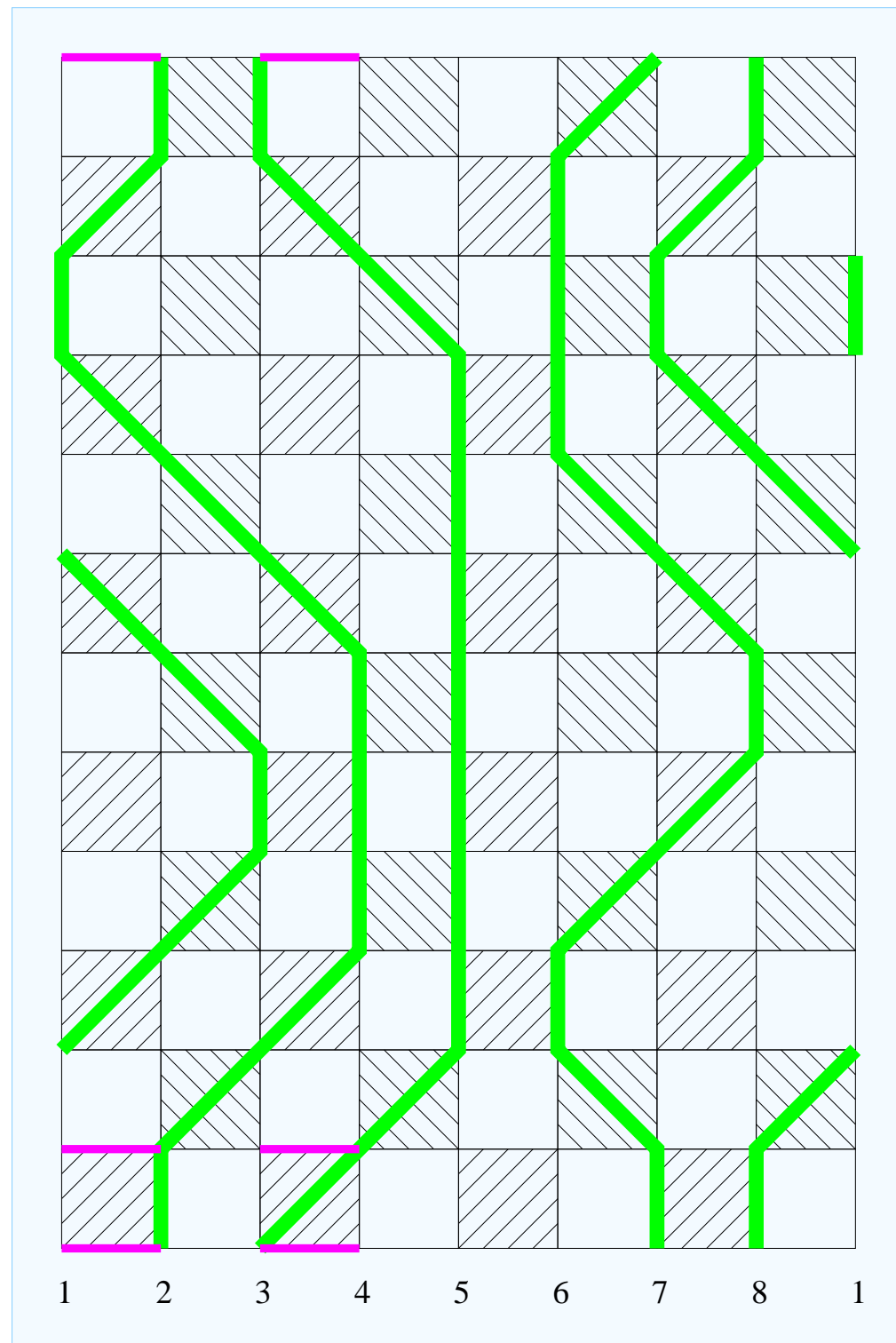
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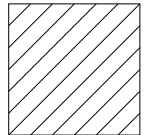
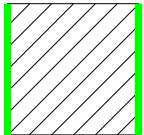
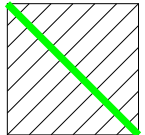
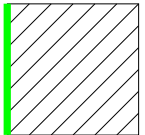
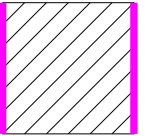
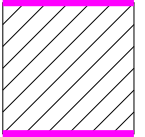


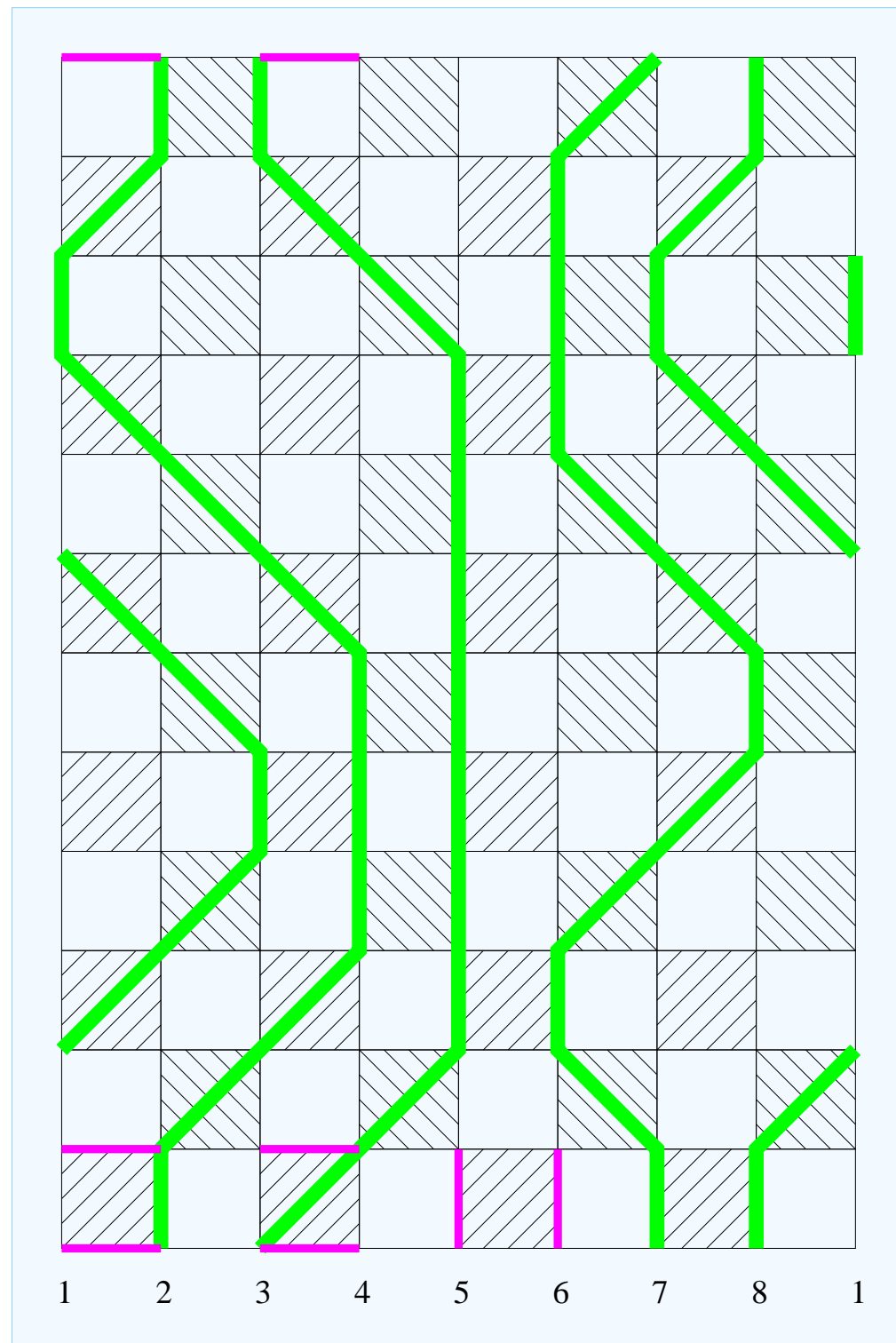
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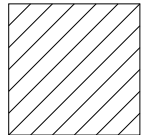
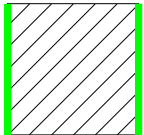
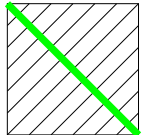
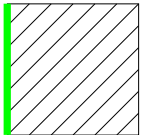
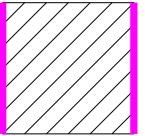
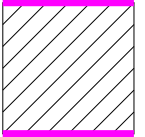


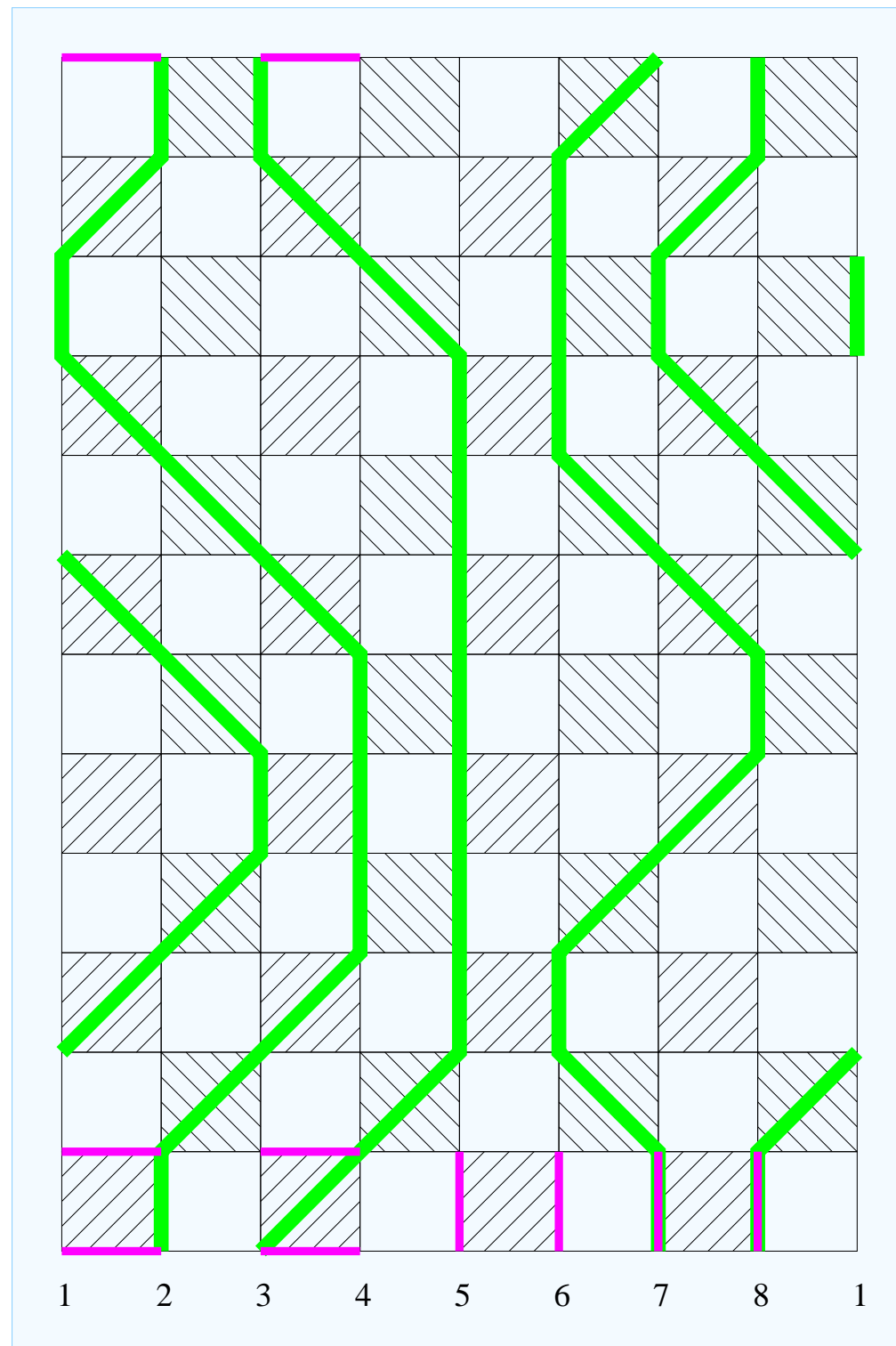
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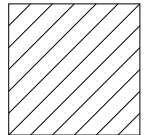
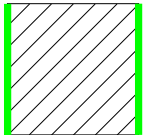
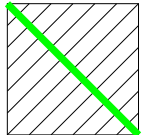
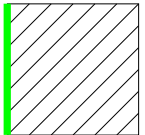
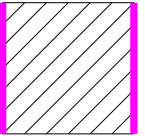
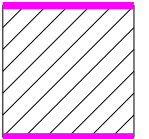


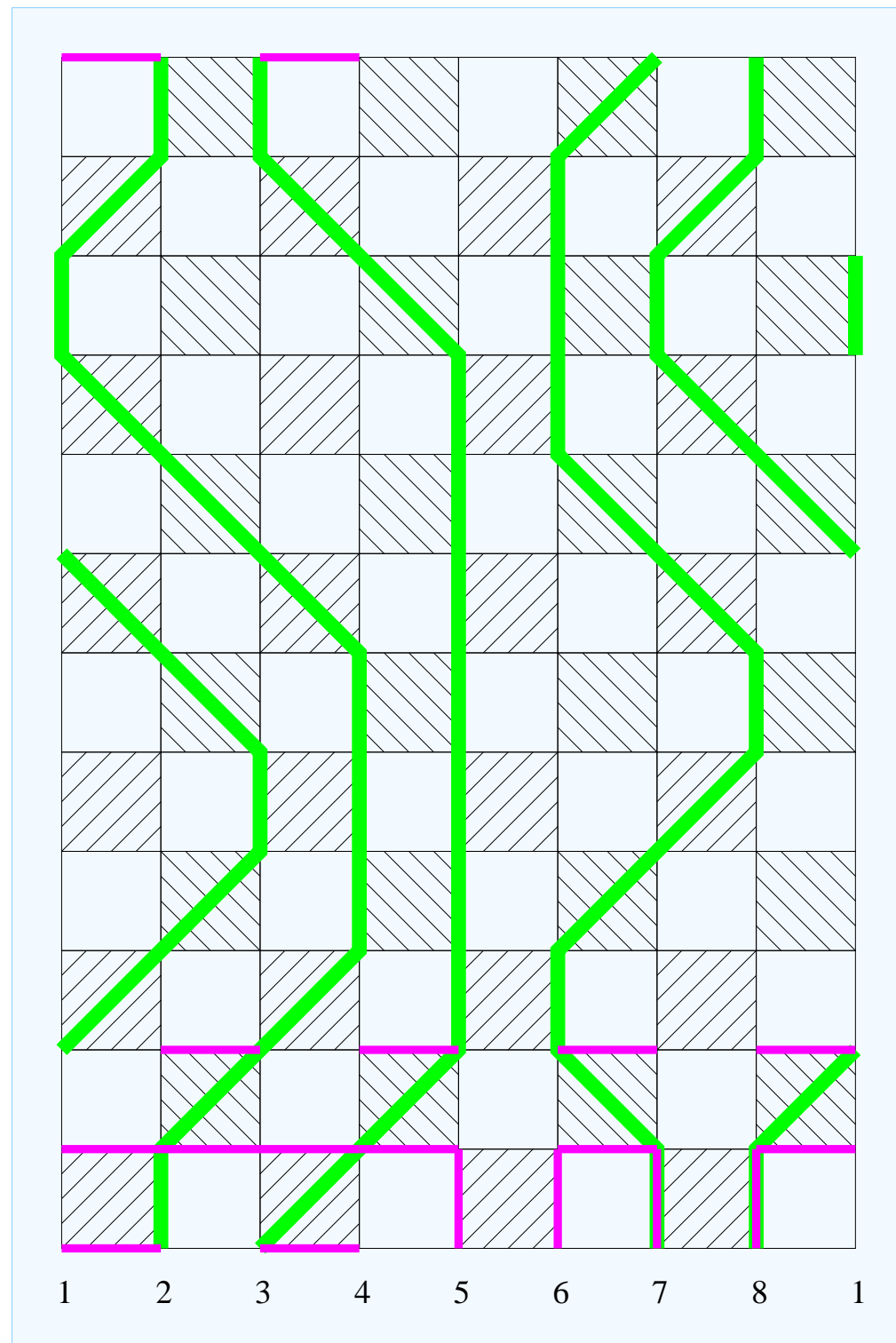
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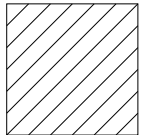
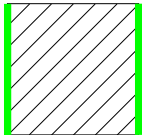
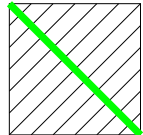
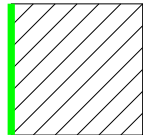
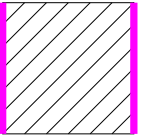
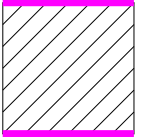


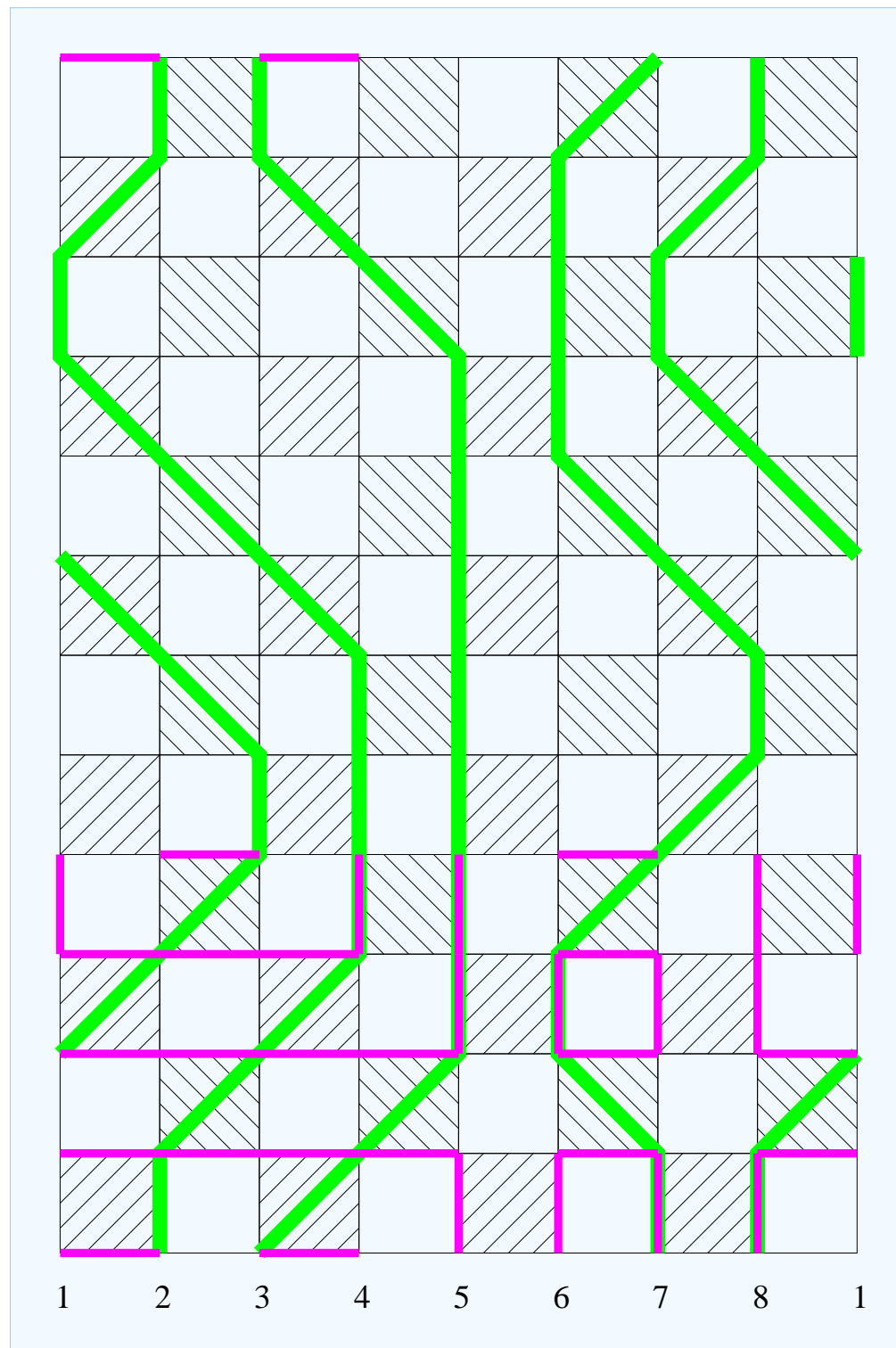
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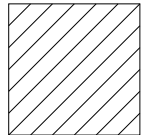
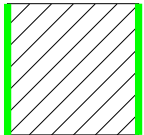
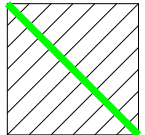
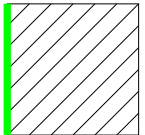
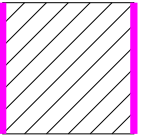
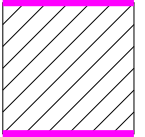


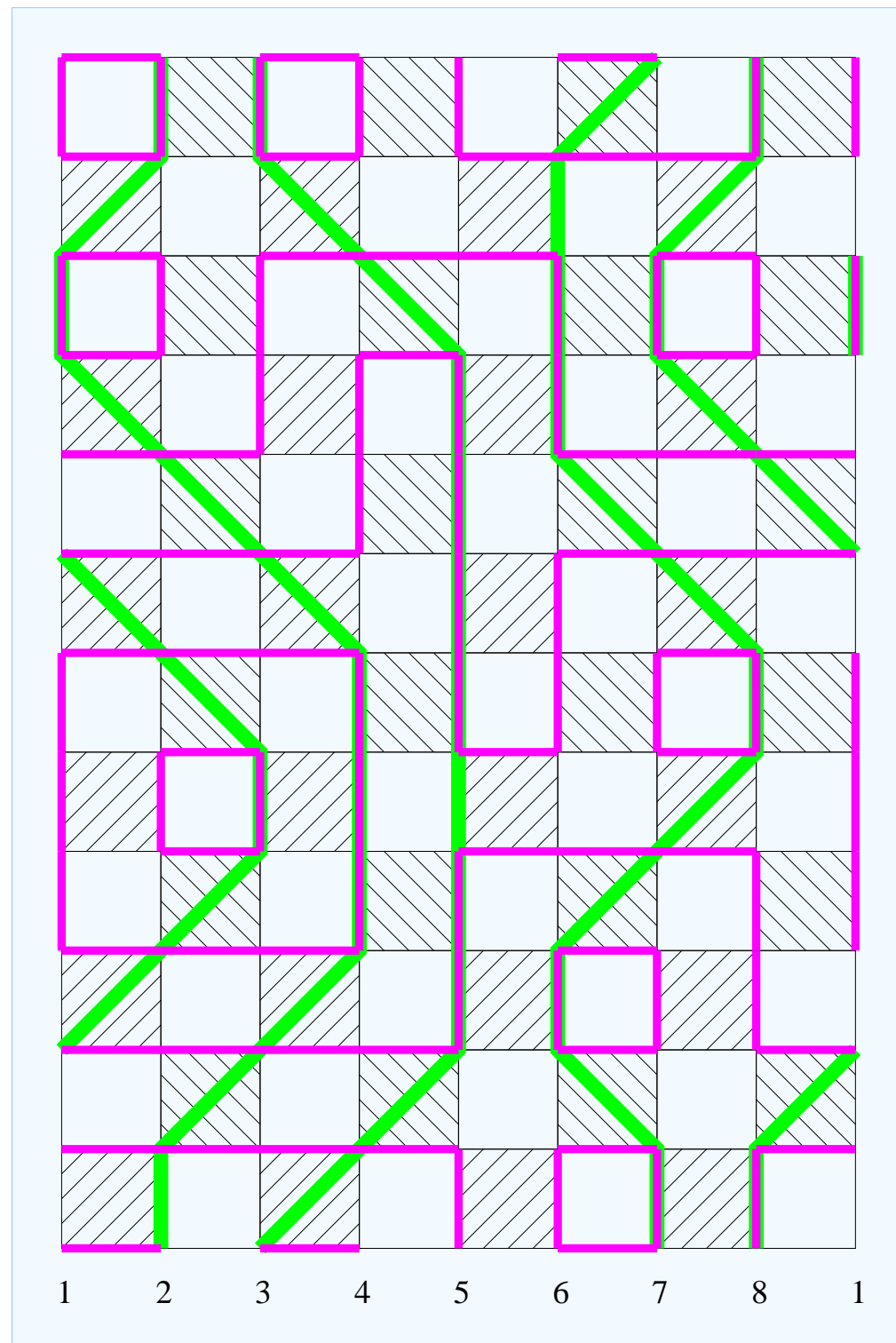
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Configurations are changed by flipping all the states along the loop.

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Detailed balance

$$W(\mathbf{s}, \mathcal{G}) p(\mathbf{s} \rightarrow \mathbf{s}', \mathcal{G}) = W(\mathbf{s}', \mathcal{G}) p(\mathbf{s}' \rightarrow \mathbf{s}, \mathcal{G}).$$

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↪ both configurations belong to the same graph.

Since

$$W(\mathbf{s}, \mathcal{G}) = V(\mathcal{G}) \Delta(\mathbf{s}, \mathcal{G}), \quad \implies \quad W(\mathbf{s}, \mathcal{G}) = W(\mathbf{s}', \mathcal{G})$$

Detailed balance

$$W(\mathbf{s}, \mathcal{G}) p(\mathbf{s} \rightarrow \mathbf{s}', \mathcal{G}) = W(\mathbf{s}', \mathcal{G}) p(\mathbf{s}' \rightarrow \mathbf{s}, \mathcal{G}).$$

↪ Detailed balance is fulfilled by $W(\mathbf{s})$.

Update

Configurations are changed by flipping all the states along the loop.

↪ both configurations belong to the same graph.

Since

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Transition probability (heat-bath)

$$p(\mathbf{s} \rightarrow \mathbf{s}', \mathcal{G}) = \frac{W(\mathbf{s}', \mathcal{G})}{W(\mathbf{s}, \mathcal{G}) + W(\mathbf{s}', \mathcal{G})},$$

Update

Configurations are changed by flipping all the states along the loop.

↪ both configurations belong to the same graph.

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$$W(\mathbf{s}, \mathcal{G}) = V(\mathcal{G}) \Delta(\mathbf{s}, \mathcal{G}), \quad \implies \quad W(\mathbf{s}, \mathcal{G}) = W(\mathbf{s}', \mathcal{G})$$

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Transition probability (heat-bath)

$$p(\mathbf{s} \rightarrow \mathbf{s}', \mathcal{G}) = \frac{W(\mathbf{s}', \mathcal{G})}{W(\mathbf{s}, \mathcal{G}) + W(\mathbf{s}', \mathcal{G})}, \quad \implies \quad p(\mathbf{s} \rightarrow \mathbf{s}', \mathcal{G}) = \frac{1}{2}$$

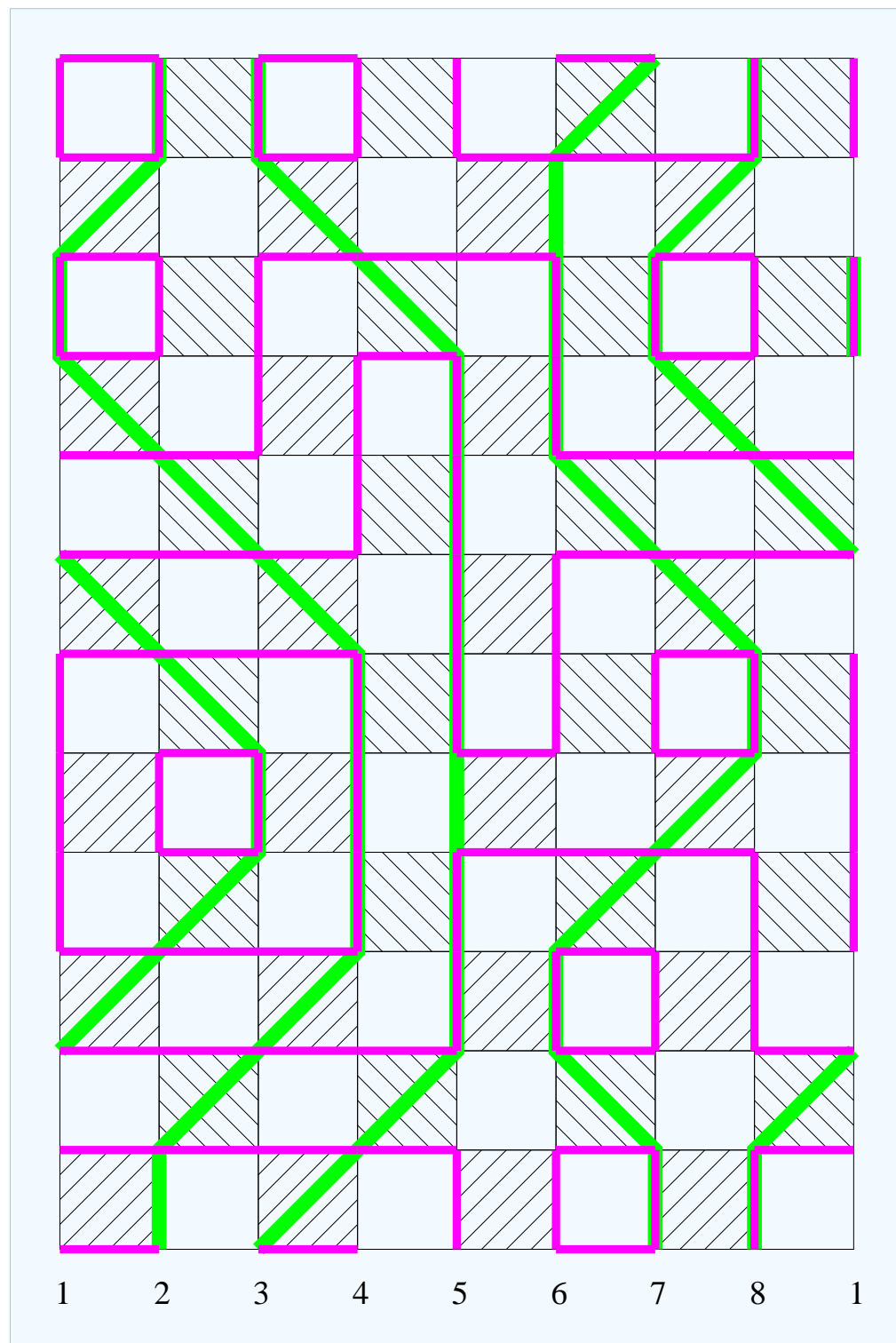
Update with loops

Isotropic Heisenberg model

Active loops



Flipped loops



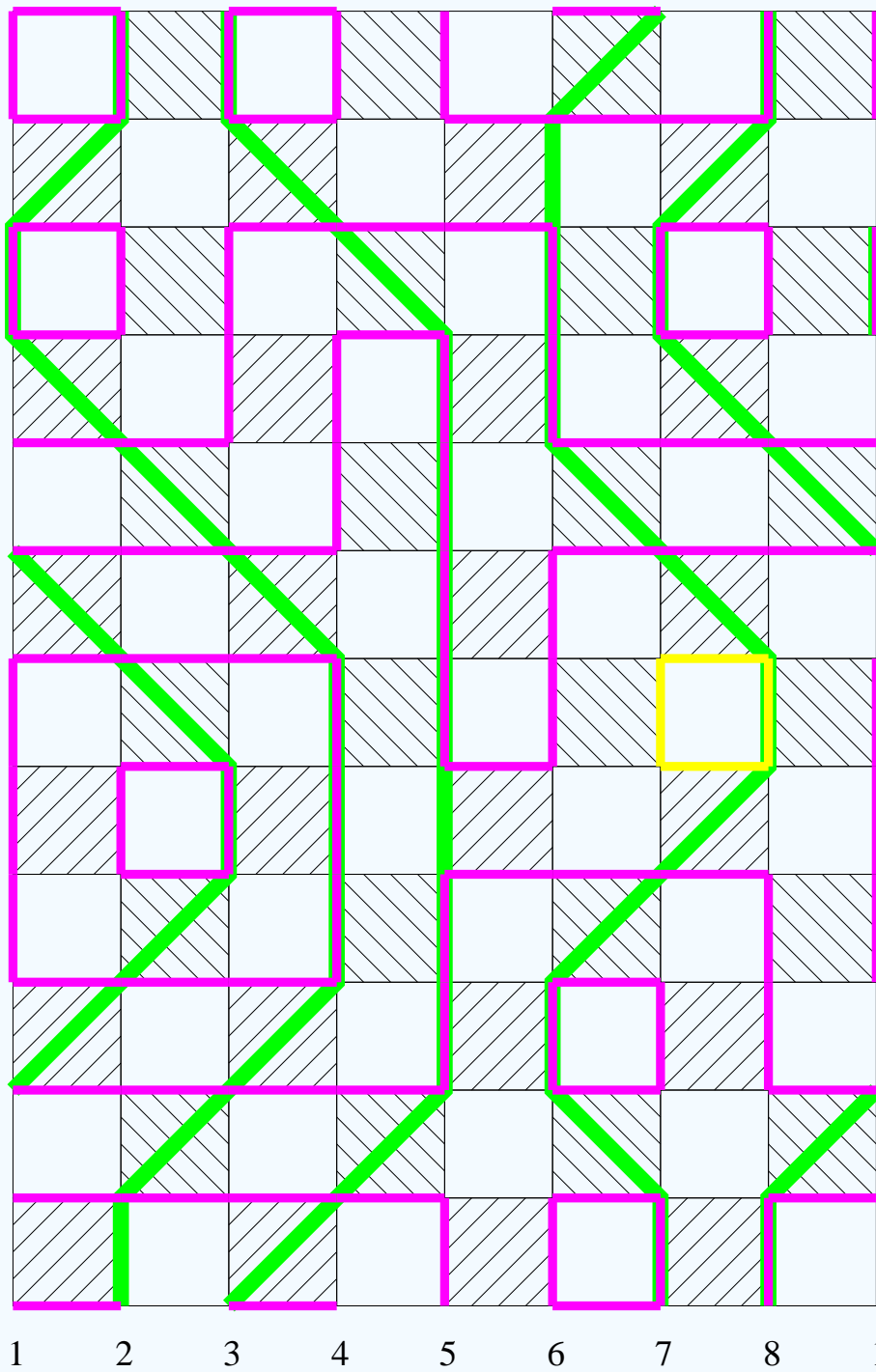
Update with loops

Isotropic Heisenberg model

Active loops



Flipped loops



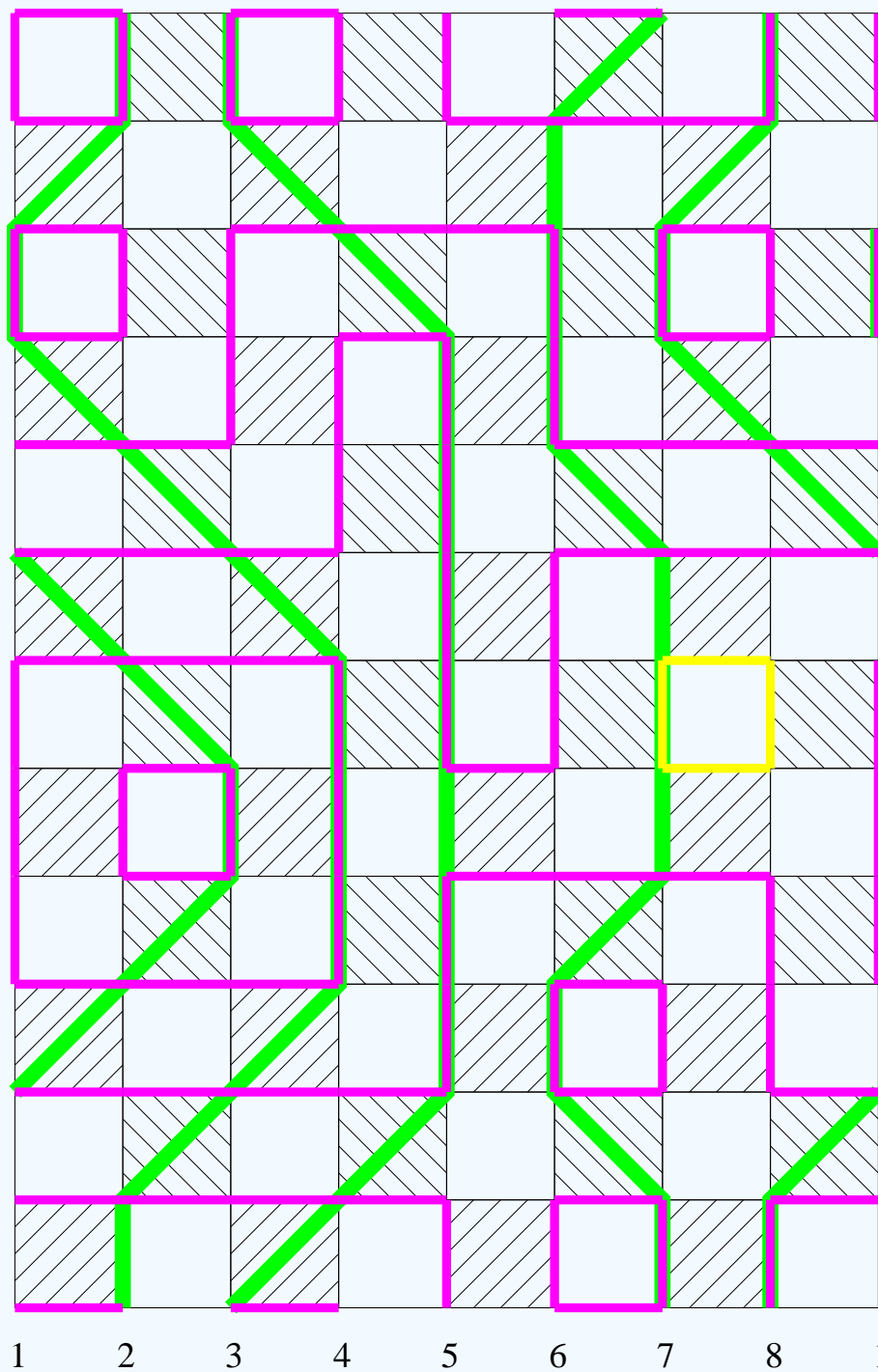
Update with loops

Isotropic Heisenberg model

Active loops



Flipped loops



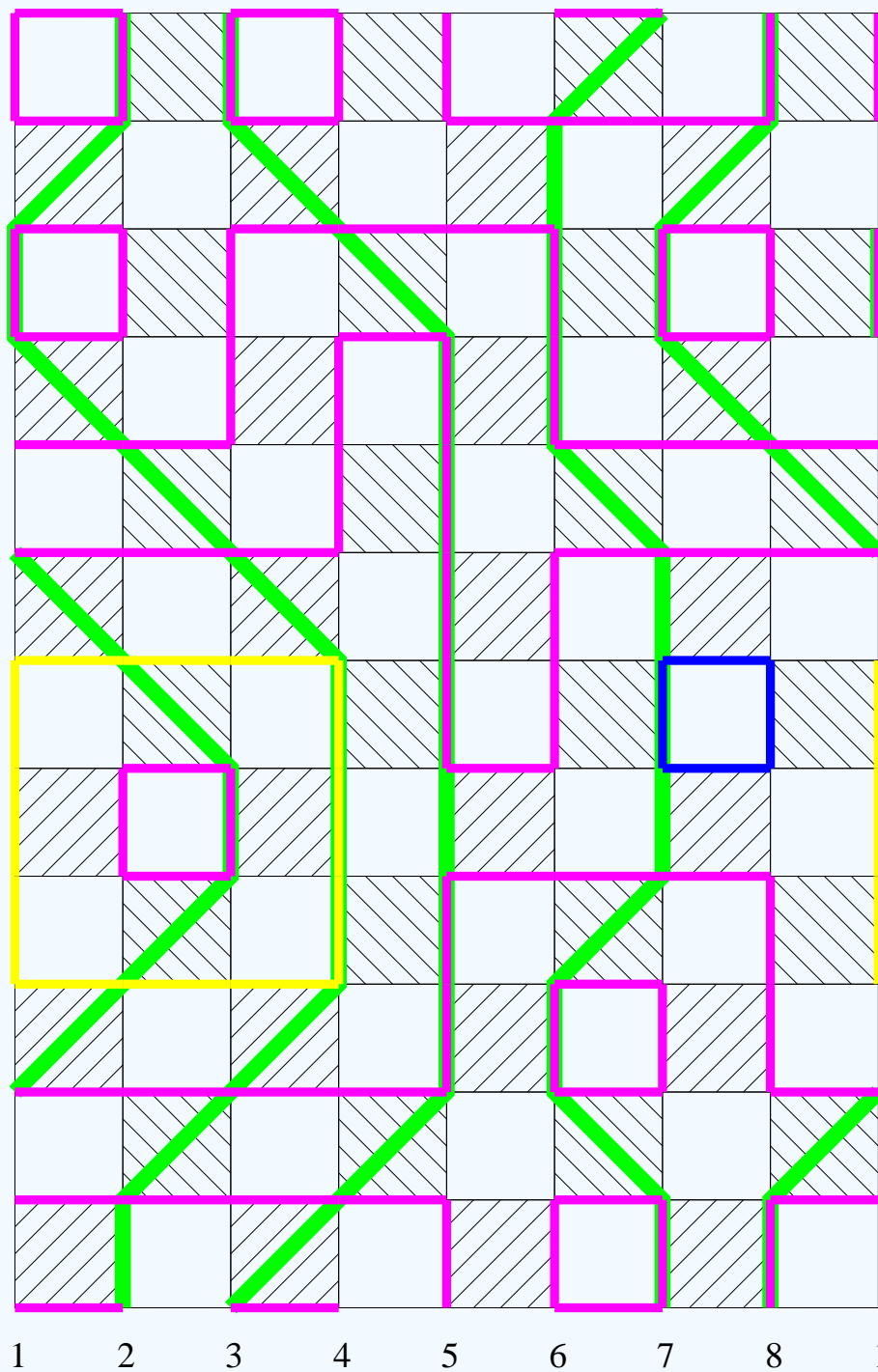
Update with loops

Isotropic Heisenberg model

Active loops



Flipped loops



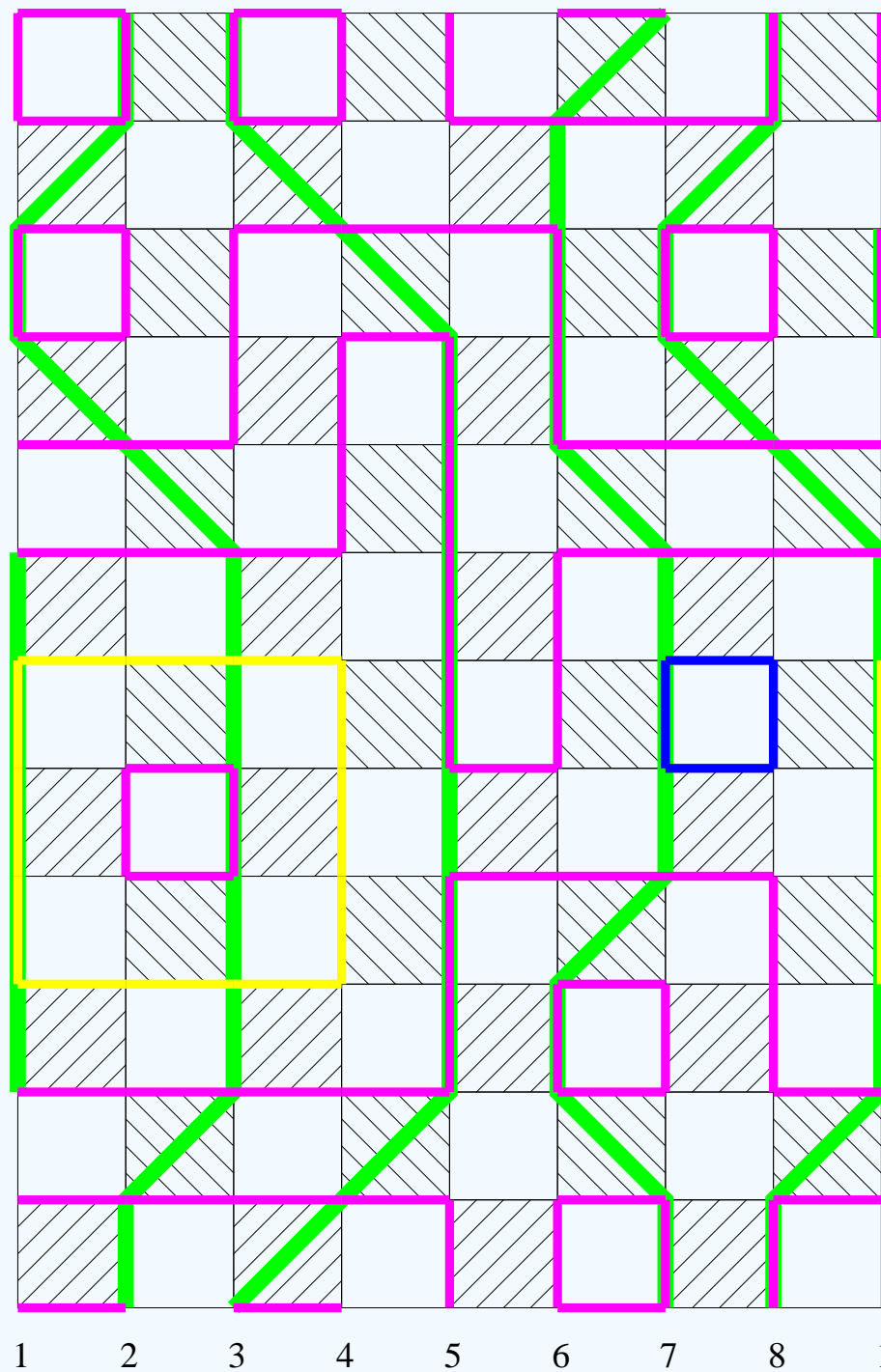
Update with loops

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Active loops



Flipped loops



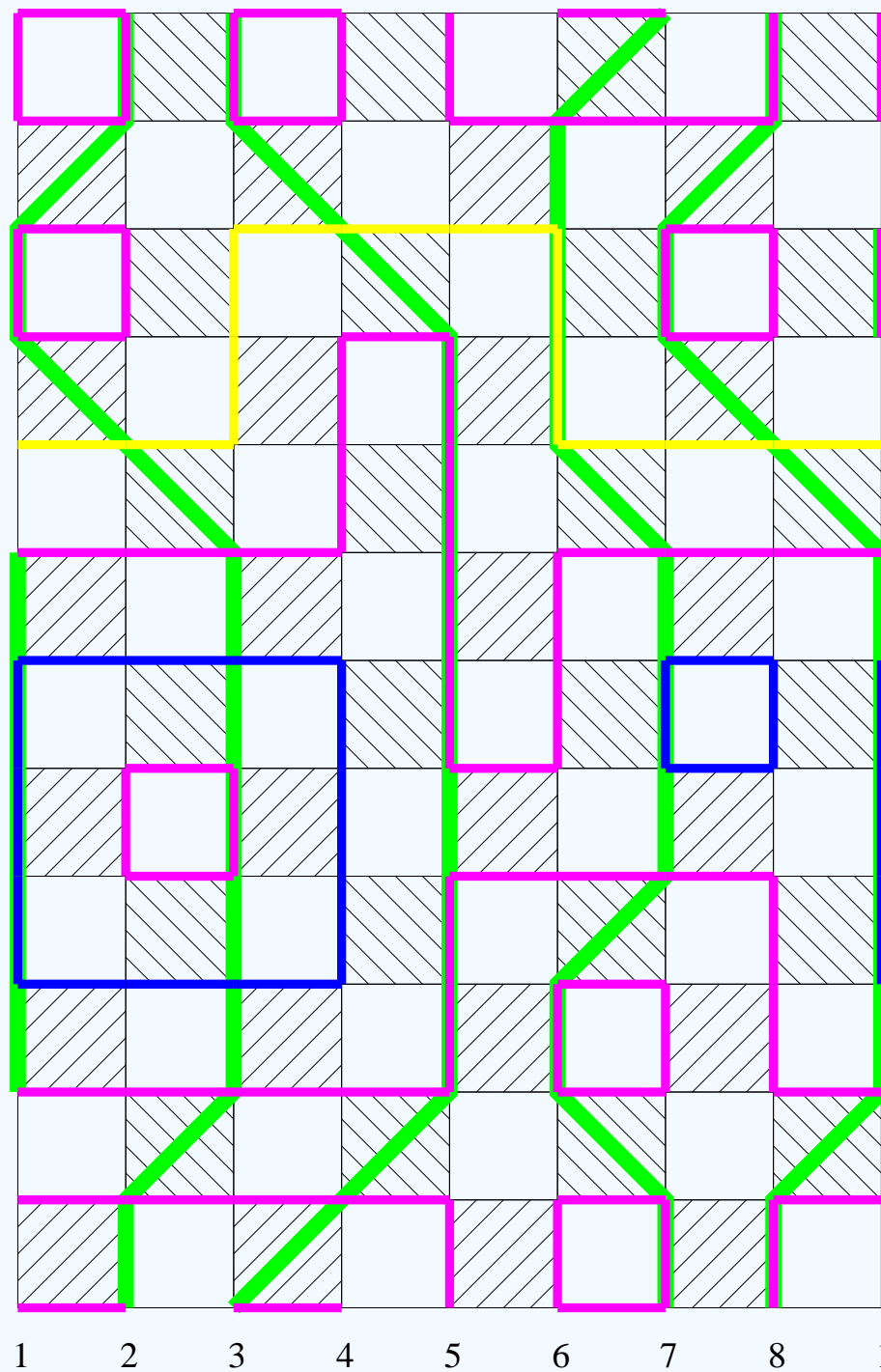
Update with loops

Isotropic Heisenberg model

Active loops



Flipped loops



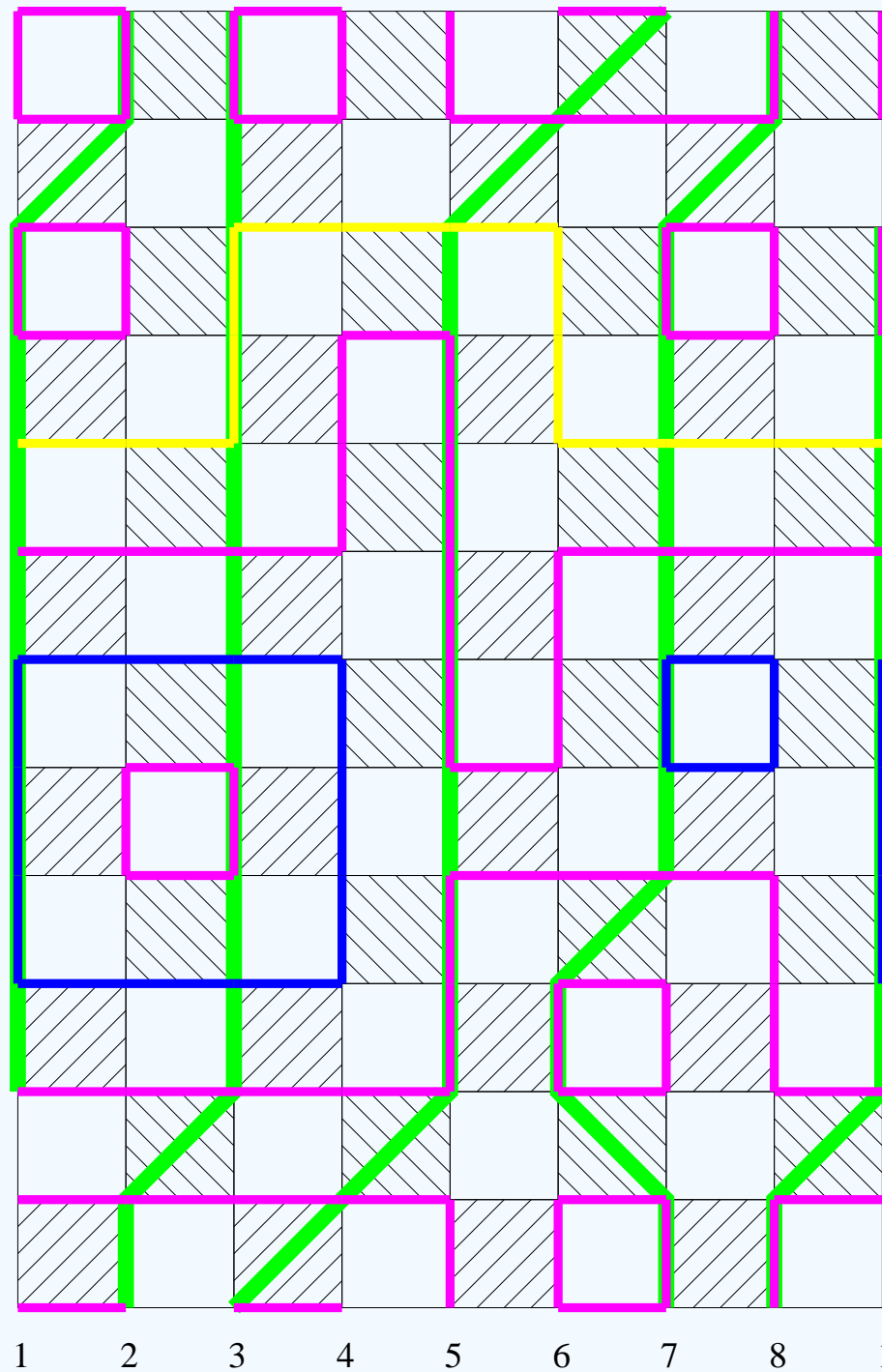
Update with loops

Isotropic Heisenberg model

Active loops



Flipped loops



All S_T^z states accessible

All S_T^z states accessible

↪ **Simulation in grand canonical ensemble**

All S_T^z states accessible

→ Simulation in grand canonical ensemble

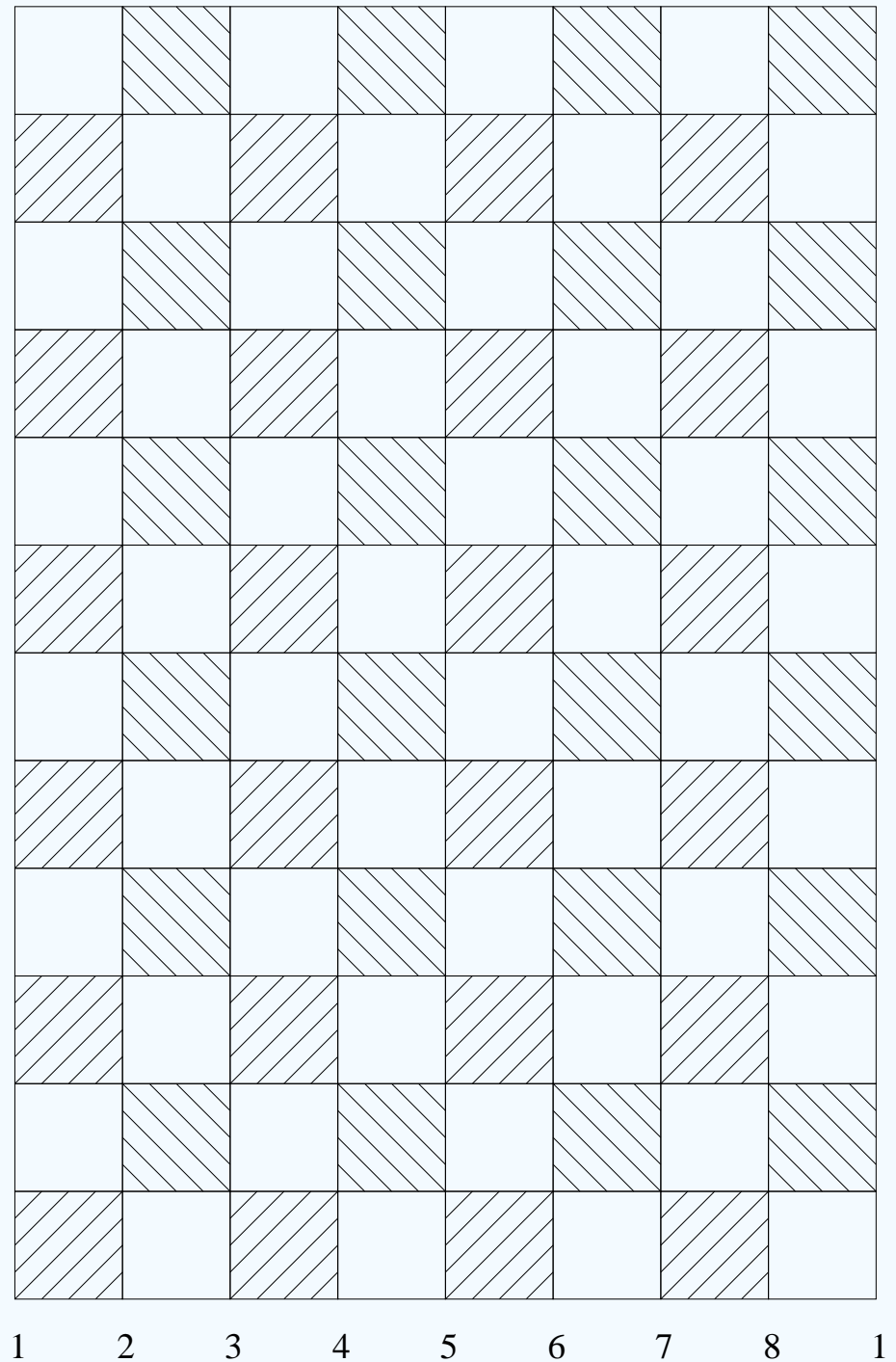
Loops



Active loops



World lines



All S_T^z states accessible

→ Simulation in grand canonical ensemble

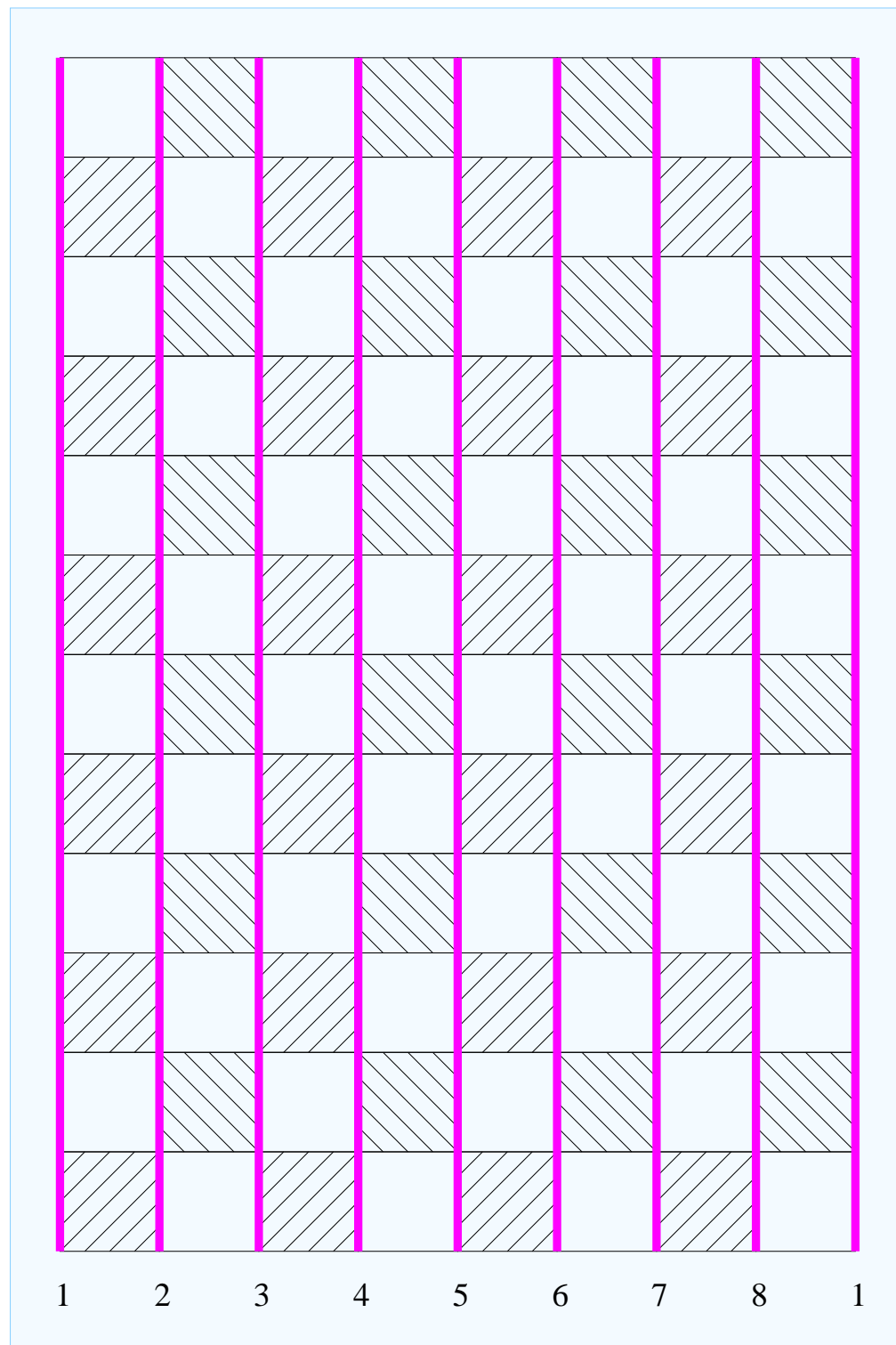
Loops



Active loops



World lines



All S_T^z states accessible

→ Simulation in grand canonical ensemble

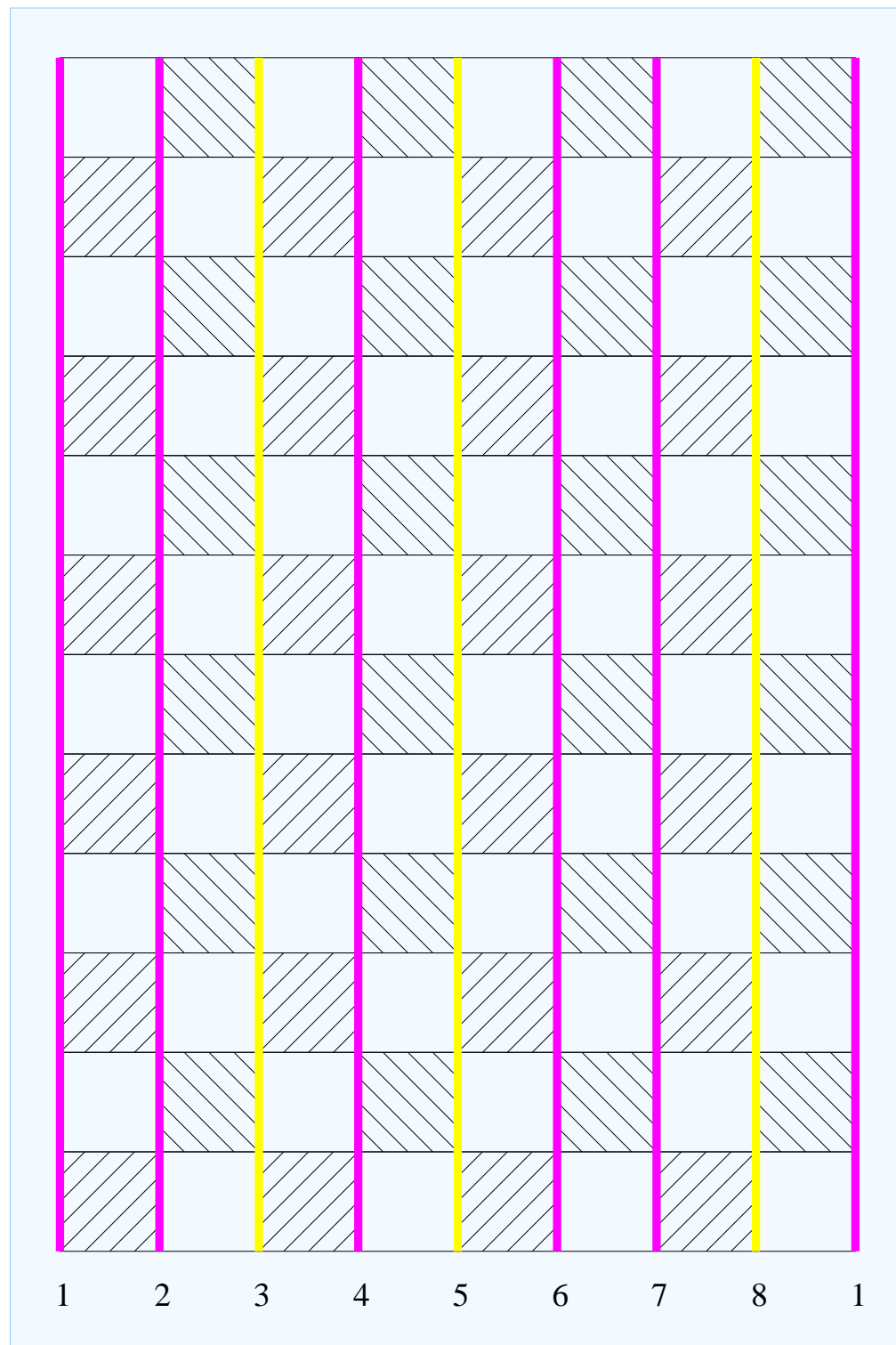
Loops



Active loops



World lines



All S_T^z states accessible

→ Simulation in grand canonical ensemble

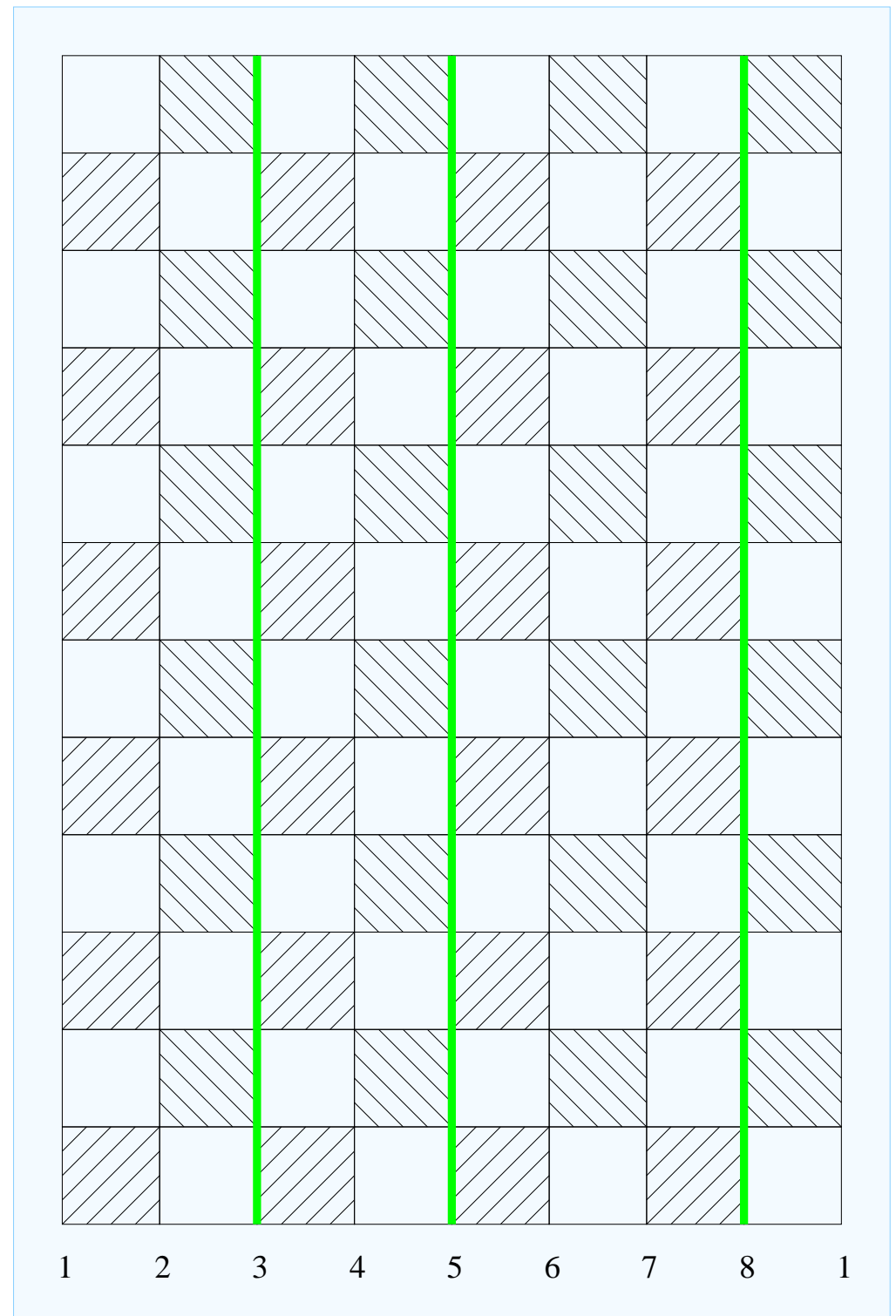
Loops



Active loops



World lines



Change of winding numbers are possible

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→ Simulations are ergodic

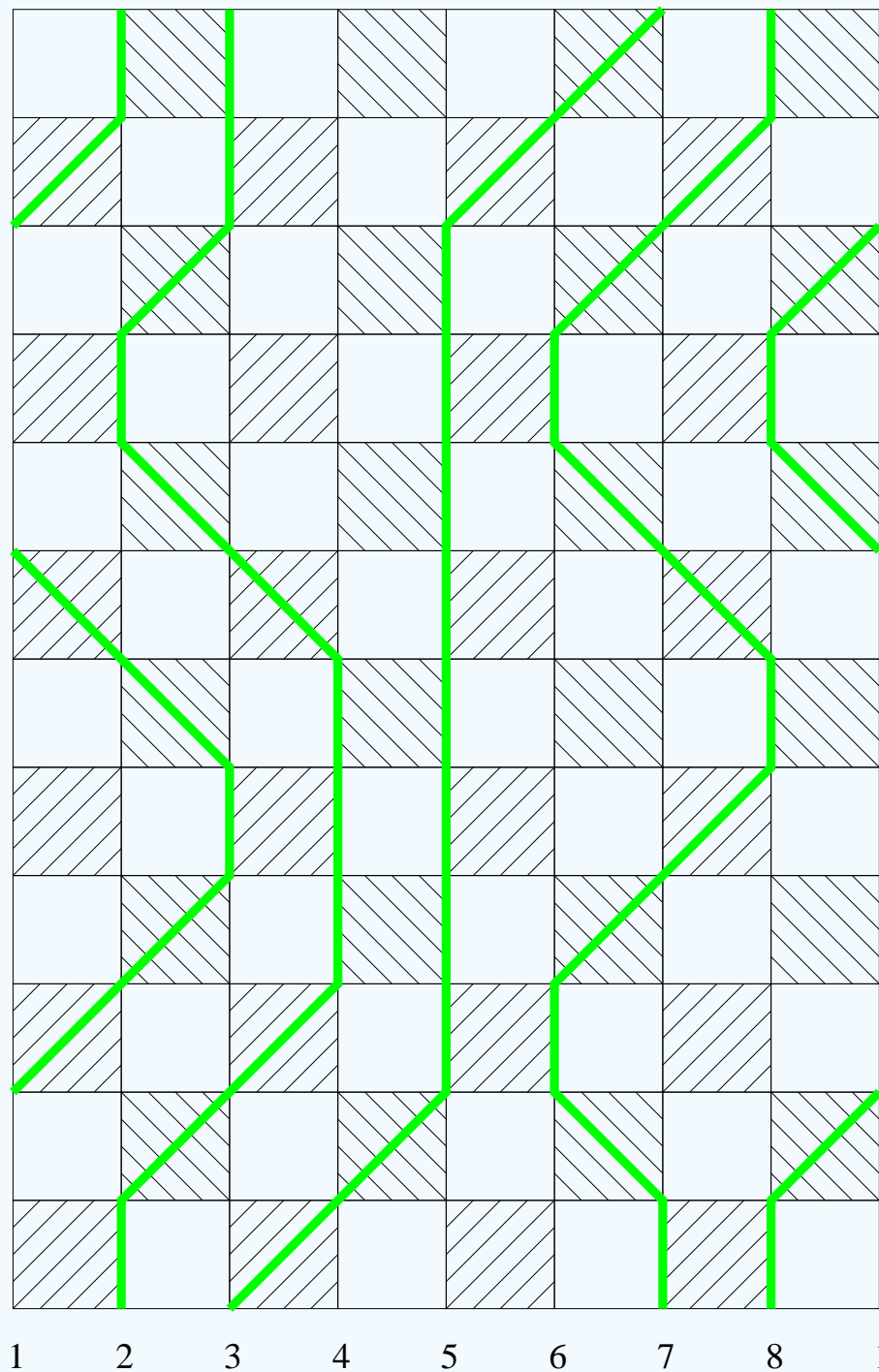
Change of winding numbers are possible

→ Simulations are ergodic

World lines



Active loops



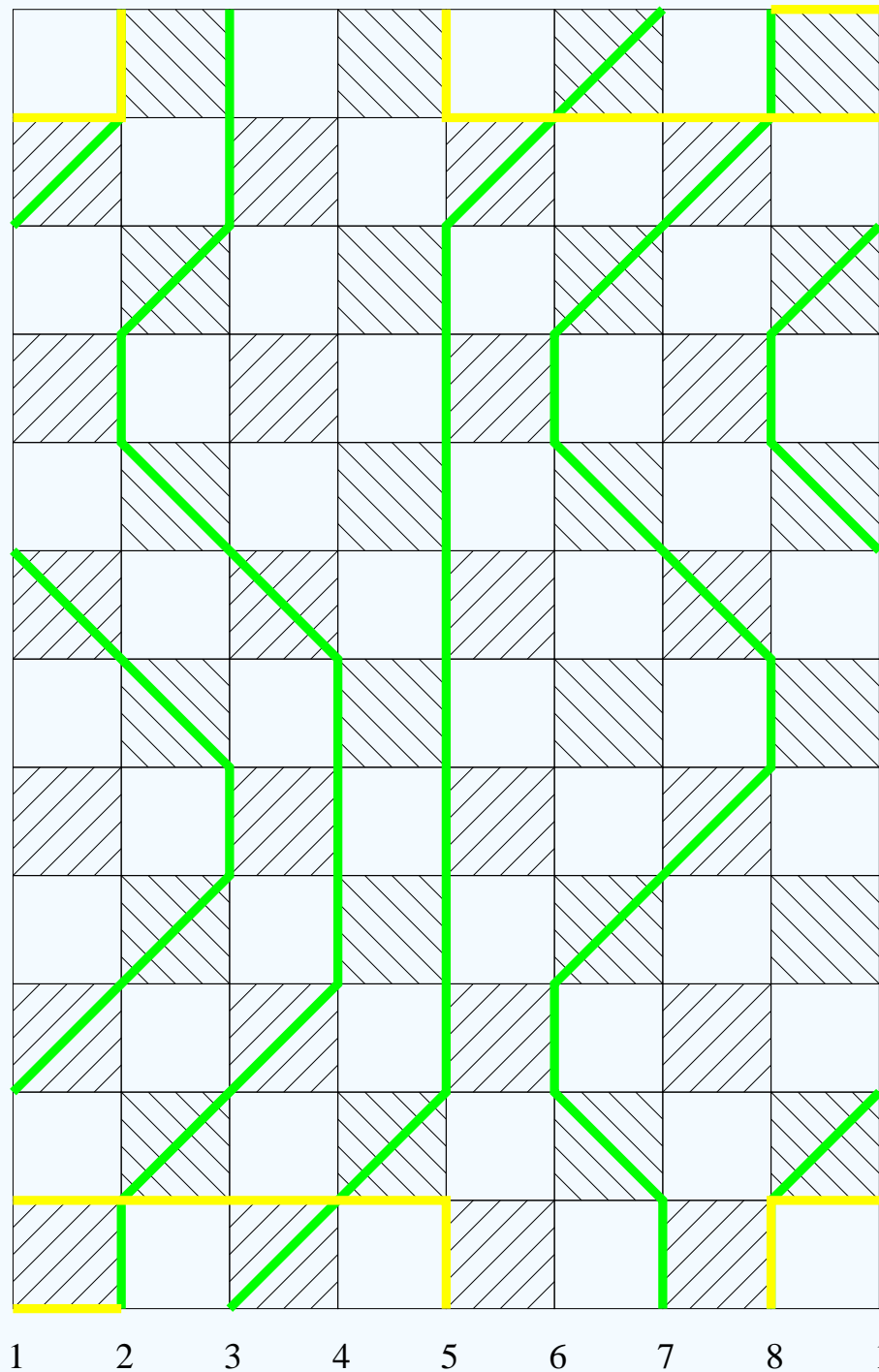
Change of winding numbers are possible

→ Simulations are ergodic

World lines



Active loops



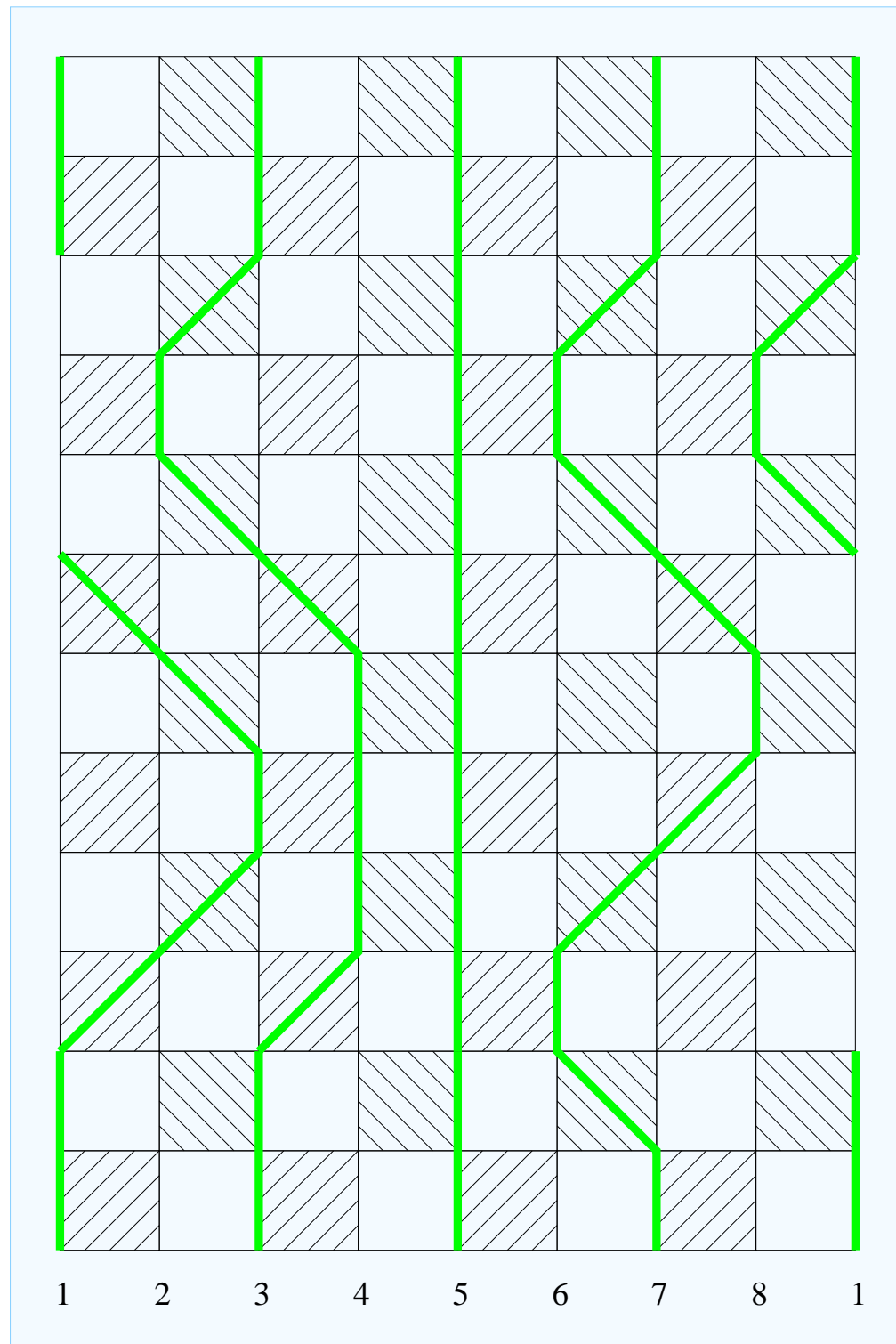
Change of winding numbers are possible

→ Simulations are ergodic

World lines



Active loops



Change of winding numbers are possible

→ Simulations are ergodic

World lines



Active loops



Short autocorrelation times.

